

# Gecko Bootloader

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Flash Using JEDEC SFDP Standard

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### Bootloading Error Codes

BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_EMPTY  
BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_FULL  
BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_ENTRY\_EXISTS  
BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_OVERFLOW  
BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_NO\_LIST  
BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_INVALID

### Communication Component Error Codes

BOOTLOADER\_ERROR\_COMMUNICATION\_INIT  
BOOTLOADER\_ERROR\_COMMUNICATION\_START  
BOOTLOADER\_ERROR\_COMMUNICATION\_DONE  
BOOTLOADER\_ERROR\_COMMUNICATION\_ERROR  
BOOTLOADER\_ERROR\_COMMUNICATION\_IMAGE\_ERROR  
BOOTLOADER\_ERROR\_COMMUNICATION\_TIMEOUT

### Compression Error Codes

BOOTLOADER\_ERROR\_COMPRESSION\_INIT  
BOOTLOADER\_ERROR\_COMPRESSION\_STATE  
BOOTLOADER\_ERROR\_COMPRESSION\_DATA  
BOOTLOADER\_ERROR\_COMPRESSION\_DATALEN  
BOOTLOADER\_ERROR\_COMPRESSION\_MEM

### Error Code Base Values

BOOTLOADER\_ERROR\_INIT\_BASE  
BOOTLOADER\_ERROR\_PARSE\_BASE  
BOOTLOADER\_ERROR\_STORAGE\_BASE  
BOOTLOADER\_ERROR\_BOOTLOAD\_BASE  
BOOTLOADER\_ERROR\_SECURITY\_BASE  
BOOTLOADER\_ERROR\_COMMUNICATION\_BASE  
BOOTLOADER\_ERROR\_XMODEM\_BASE  
BOOTLOADER\_ERROR\_PARSER\_BASE  
BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_BASE  
BOOTLOADER\_ERROR\_UART\_BASE  
BOOTLOADER\_ERROR\_COMPRESSION\_BASE

### Image Parser Error Codes

BOOTLOADER\_ERROR\_PARSER\_UNEXPECTED

BOOTLOADER\_ERROR\_PARSER\_BUFFER  
BOOTLOADER\_ERROR\_PARSER\_PARSED  
BOOTLOADER\_ERROR\_PARSER\_KEYERROR  
BOOTLOADER\_ERROR\_PARSER\_CRC  
BOOTLOADER\_ERROR\_PARSER\_SIGNATURE  
BOOTLOADER\_ERROR\_PARSER\_EOF  
BOOTLOADER\_ERROR\_PARSER\_UNKNOWN\_TAG  
BOOTLOADER\_ERROR\_PARSER\_VERSION  
BOOTLOADER\_ERROR\_PARSER\_FILETYPE  
BOOTLOADER\_ERROR\_PARSER\_INIT  
BOOTLOADER\_ERROR\_PARSER\_REJECTED  
BOOTLOADER\_ERROR\_PARSER\_OVERLAP  
BOOTLOADER\_ERROR\_PARSER\_INVALID\_TAG\_ORDER

#### Initialization Error Codes

BOOTLOADER\_ERROR\_INIT\_STORAGE  
BOOTLOADER\_ERROR\_INIT\_TABLE  
BOOTLOADER\_ERROR\_INIT\_SFDP

#### Parse Error Codes

BOOTLOADER\_ERROR\_PARSE\_CONTINUE  
BOOTLOADER\_ERROR\_PARSE\_FAILED  
BOOTLOADER\_ERROR\_PARSE\_SUCCESS  
BOOTLOADER\_ERROR\_PARSE\_STORAGE  
BOOTLOADER\_ERROR\_PARSE\_CONTEXT

#### SPI Peripheral Driver Error Codes

BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_UNINIT  
BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_INIT  
BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_ARGUMENT  
BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_TIMEOUT  
BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_OVERFLOW  
BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_BUSY

#### Security Error Codes

BOOTLOADER\_ERROR\_SECURITY\_INVALID\_PARAM  
BOOTLOADER\_ERROR\_SECURITY\_PARAM\_OUT\_RANGE  
BOOTLOADER\_ERROR\_SECURITY\_INVALID\_OPTION  
BOOTLOADER\_ERROR\_SECURITY\_REJECTED

#### Storage Driver Error Codes

BOOTLOADER\_ERROR\_STORAGE\_INVALID\_SLOT  
BOOTLOADER\_ERROR\_STORAGE\_INVALID\_ADDRESS  
BOOTLOADER\_ERROR\_STORAGE\_NEEDS\_ERASE  
BOOTLOADER\_ERROR\_STORAGE\_NEEDS\_ALIGN  
BOOTLOADER\_ERROR\_STORAGE\_BOOTLOAD  
BOOTLOADER\_ERROR\_STORAGE\_NO\_IMAGE  
BOOTLOADER\_ERROR\_STORAGE\_CONTINUE

BOOTLOADER\_ERROR\_STORAGE\_GENERIC

UART Driver Error Codes

BOOTLOADER\_ERROR\_UART\_UNINIT

BOOTLOADER\_ERROR\_UART\_INIT

BOOTLOADER\_ERROR\_UART\_ARGUMENT

BOOTLOADER\_ERROR\_UART\_TIMEOUT

BOOTLOADER\_ERROR\_UART\_OVERFLOW

BOOTLOADER\_ERROR\_UART\_BUSY

XMODEM Error Codes

BOOTLOADER\_ERROR\_XMODEM\_CRCL

BOOTLOADER\_ERROR\_XMODEM\_CRCH

BOOTLOADER\_ERROR\_XMODEM\_NO\_SOH

BOOTLOADER\_ERROR\_XMODEM\_PKTNUM

BOOTLOADER\_ERROR\_XMODEM\_PKTSEQ

BOOTLOADER\_ERROR\_XMODEM\_PKTDUP

BOOTLOADER\_ERROR\_XMODEM\_DONE

BOOTLOADER\_ERROR\_XMODEM\_CANCEL

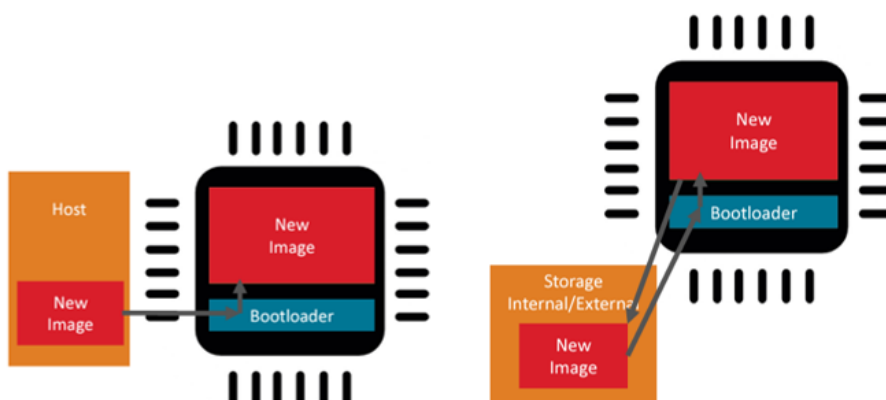
BOOTLOADER\_OK

Silicon Labs Gecko Bootloader

## About the Gecko Bootloader

# Gecko Bootloader

The Gecko Bootloader is a program stored in reserved flash memory that can initialize a device, update firmware images, and may also perform integrity checks. Devices are typically programmed with firmware during the product manufacturing process. A bootloader allows for reprogramming devices after production is complete, to add features or fix bugs.



The content on these pages is intended for those who want to experiment with or are already developing a bootloader for use in your devices.

**For details about this release:** Gecko Bootloader release notes may be found in the combined Gecko Platform release notes, available on the [silabs.com Gecko SDK page](#).

**For information about Silicon Labs' hardware or software products:** See the [developers pages on silabs.com](#).

**For background about bootloading:** [Bootloader Fundamentals \(PDF\)](#) is a good place to start.

**To get started working with Gecko Bootloader example applications in Simplicity Studio:** See the [Getting Started page](#).

**If you are already in development with Gecko Bootloader:** See the [Developer's Guide](#) for details or go directly to the [API Reference](#).

Bootloaders are usually developed along with the firmware image development. **For information about bootloading with individual protocols,** see the [Protocol-Specific Information pages](#). An extensive body of content is available for each protocol and can be accessed through the [docs.silabs.com homepage](#).

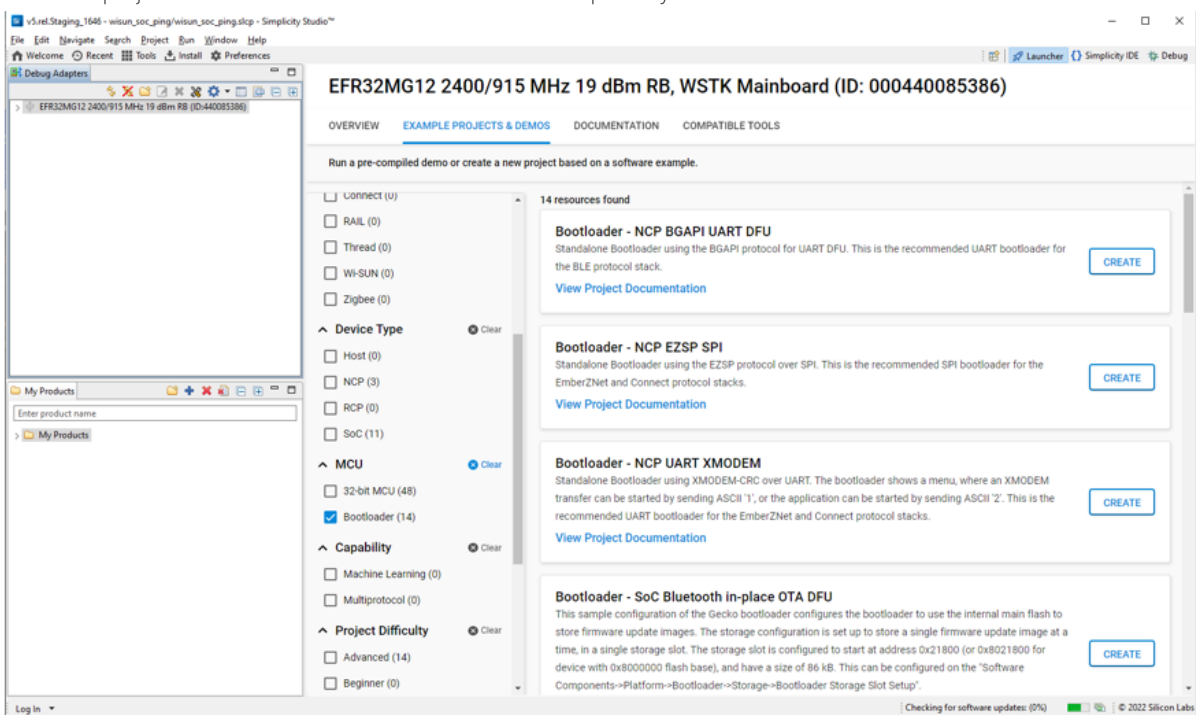
# Getting Started

## Getting Started with the Gecko Bootloader

The recommended environment for working with the Gecko Bootloader along with your protocol of choice is Simplicity Studio. For information about downloading Simplicity Studio and the Gecko SDK Suite (GSDK), see the [Simplicity Studio v5 User's Guide](#). The application can be downloaded from the [Simplicity Studio webpage](#).

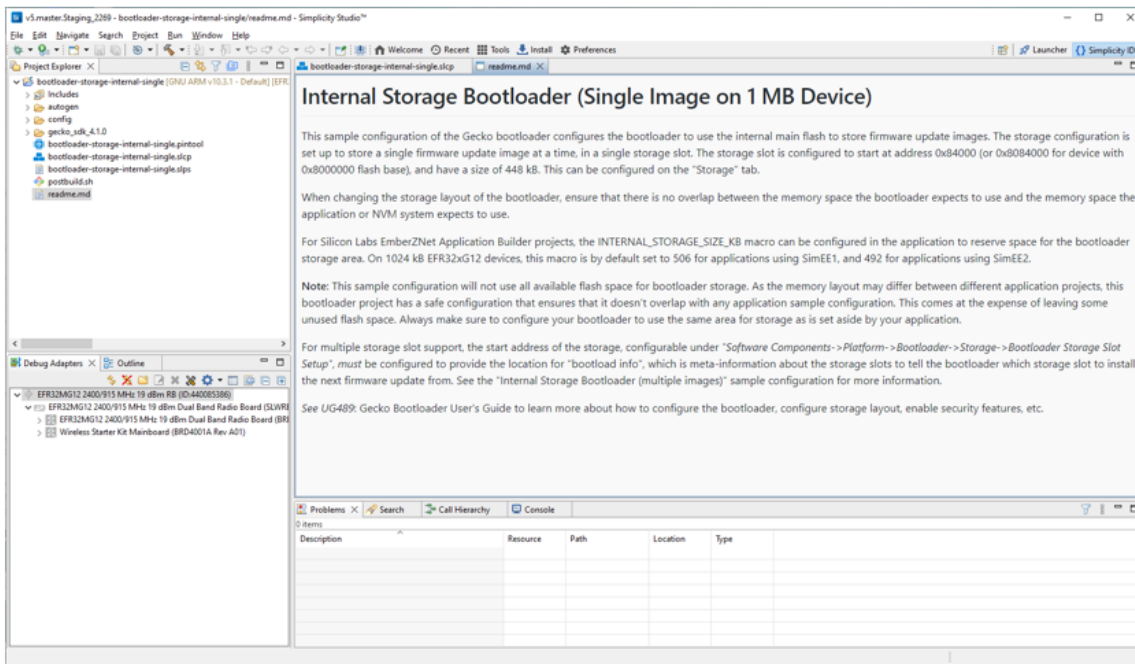
Once you have installed and familiarized yourself with Simplicity Studio and the GSDK, you can get started working with bootloader applications.

1. Create a project based on the Gecko Bootloader example of your choice.

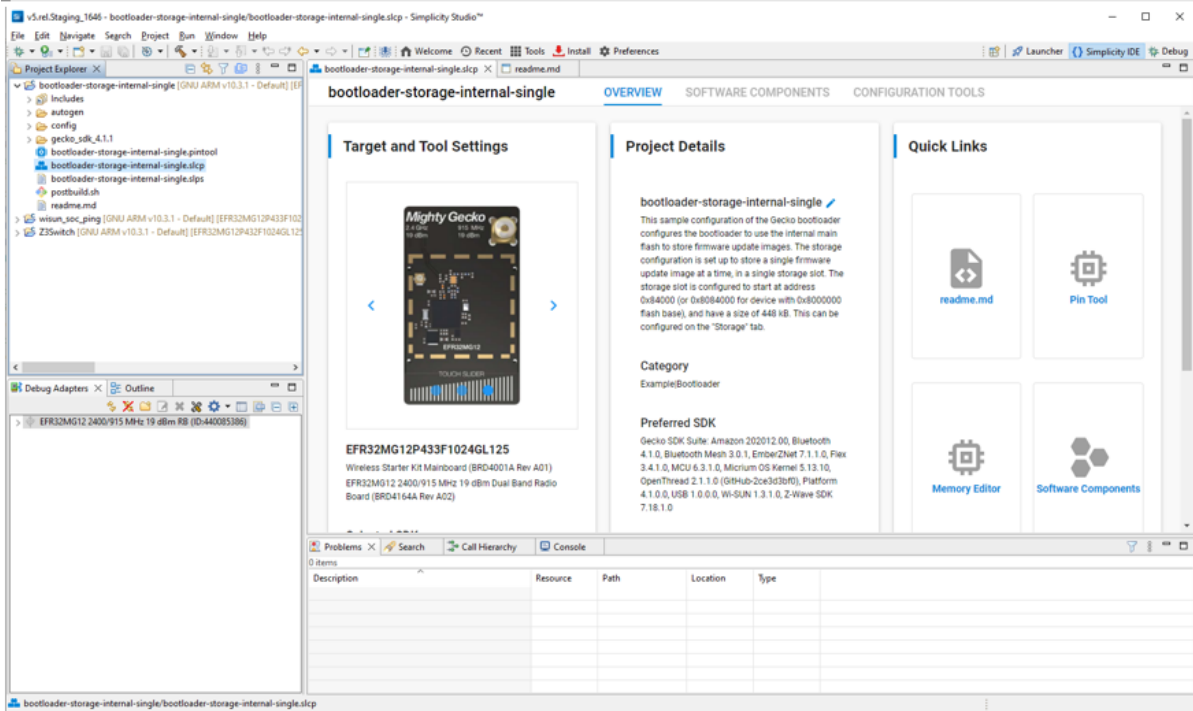


The project

opens with a tab describing the example.

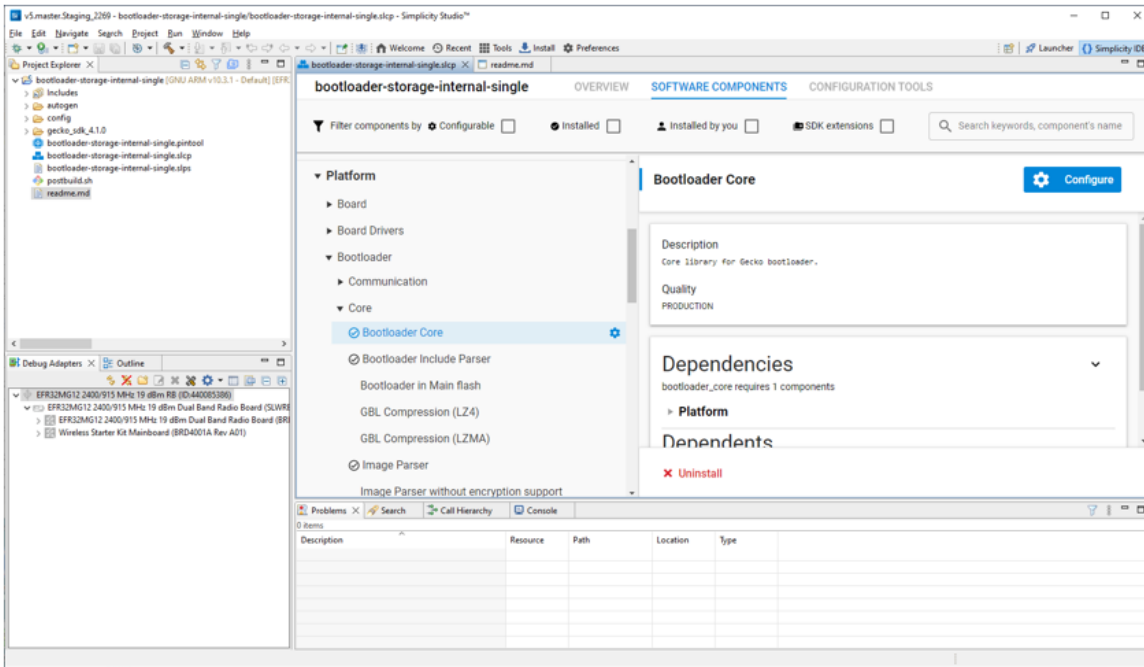


2. Click the project (\*.slcp) tab to move to the Project Configurator interface.

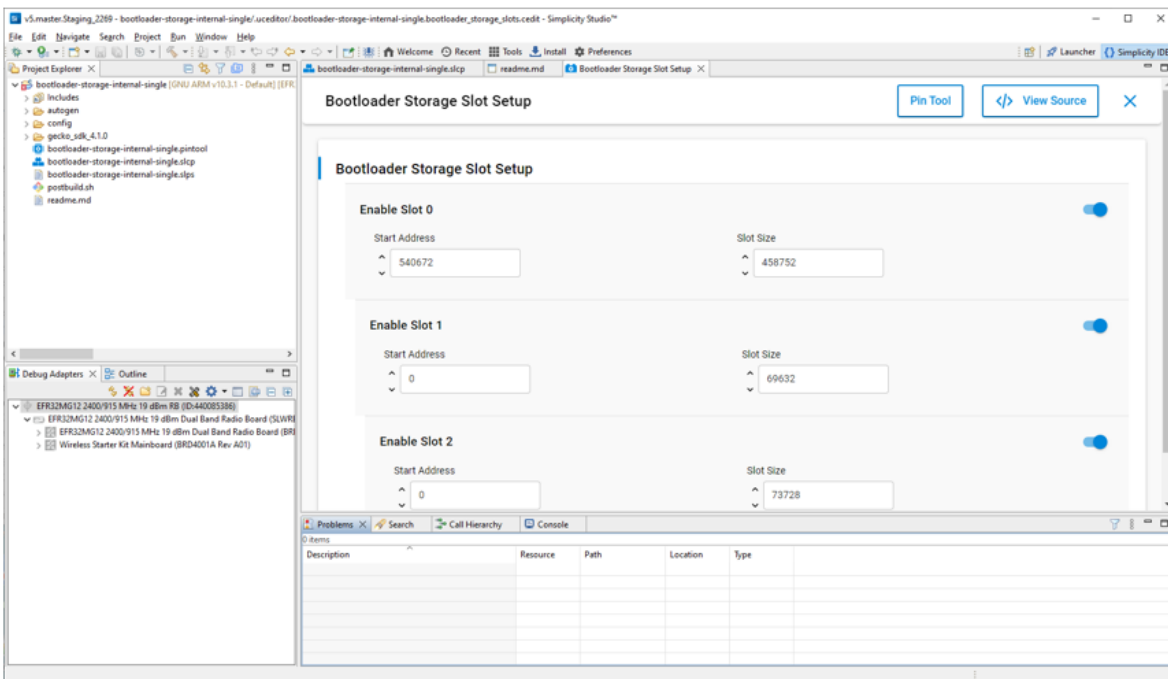




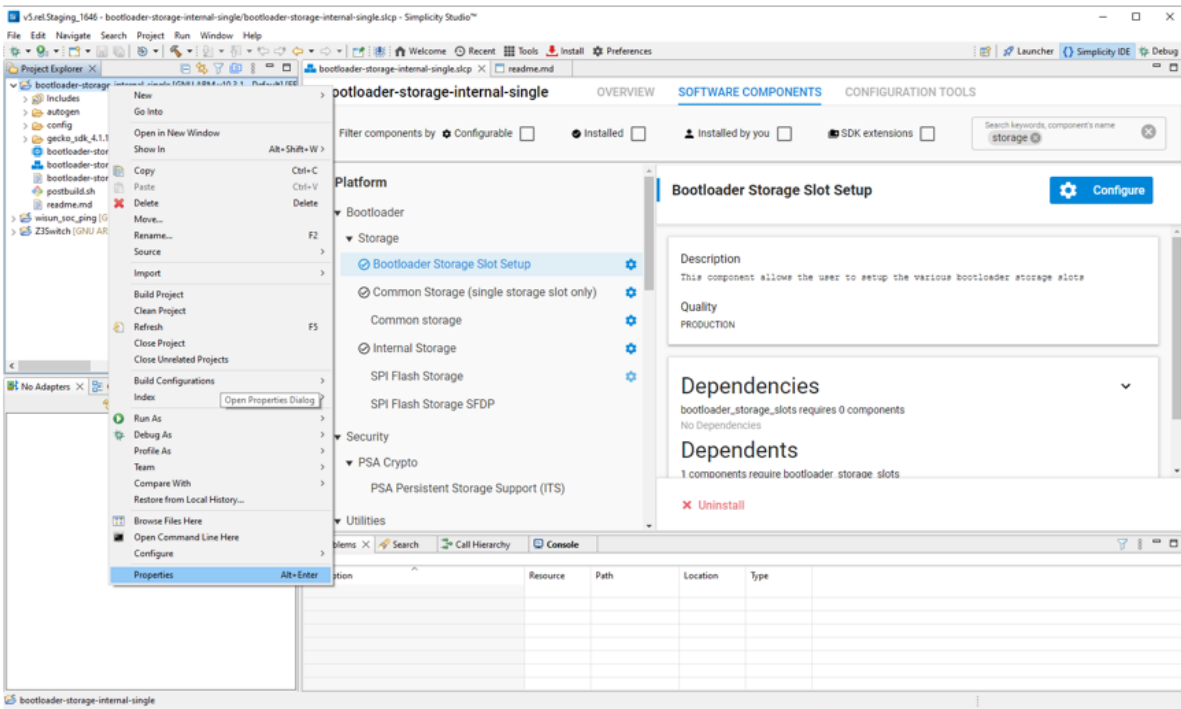
3. The Software Components tab shows the list of available components that can be installed in the project.



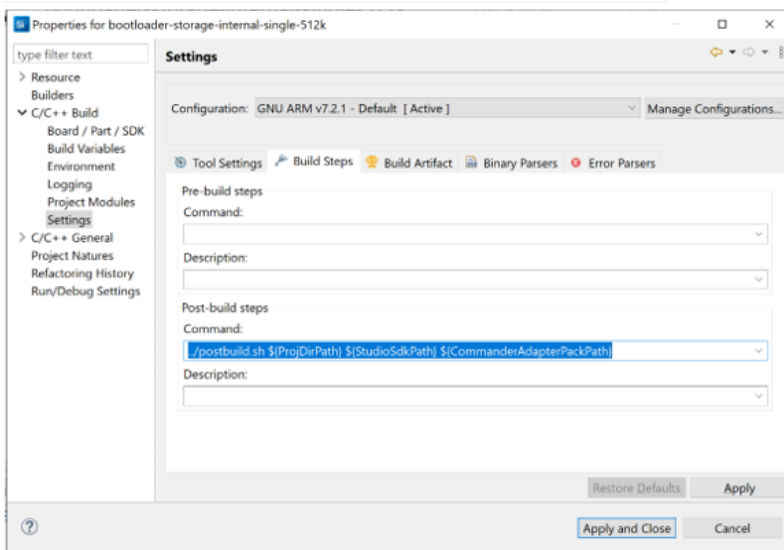
4. The Storage Slot Setup component allows you to configure storage slots to be used if a storage component is also installed. The default configuration matches the target part and bootloader type. This component supports a maximum of three storage slots.



- Right-click the project name in the Project Explorer view and select **Properties**.



- In the C/C++ Build group, click **Settings**. On the Build Steps tab, in the Post Build Steps Command field enter `../postbuild.sh "${ProjDirPath}" "${StudioSdkPath}" "${CommanderAdapterPackPath}"`. Click **Apply** and **Close**.



- Click the Build (hammer) icon.

On Series 1 devices, three bootloader images are generated into the build directory: a main bootloader, a main bootloader with CRC32 checksum, and a combined first stage and main bootloader with CRC32 checksum. The main bootloader image is called `<project-name>.s37`, the main bootloader with CRC32 checksum is called `<projectname>-crc.s37`, while the combined first stage image + main bootloader image with a CRC32 checksum is called `<projectname>-combined.s37`. The first time a device is programmed, whether during development or manufacturing, the combined image needs to be programmed. For subsequent programming, when a first stage bootloader is already present on the device, it is okay to download an image containing just the main bootloader. In this case, the main bootloader with CRC32 should be used.

The requirement is that any main bootloader image that is programmed via serial wire must contain the CRC32 in the image. Files downloaded via serial wire are ".s37" files. Most often, the `<projectname>-combined.s37` file is the one downloaded during production programming. However, it is possible to download only the main bootloader over serial wire, in which case `<projectname>-crc.s37` should be used.

Any main bootloader that is upgraded with the OTA or host method should already contain CRC32 because bootloader-initiated upgrades use GBL files (not "s37" files) and Simplicity Commander adds the CRC32 when it constructs the GBL file. The input files to Simplicity Commander can (and should) use the non-CRC "s37" file.

On Series 2 devices, the combined image is not present, since the first stage bootloader does not exist. The image containing only a main bootloader is the image that must be used to create a GBL file for bootloader upgrade.

## Overview

# Gecko Bootloader Developer's Guide

The Developer's Guide content is organized in three groups:

- [Developing and Debugging](#): Includes a detailed Gecko Bootloader User's Guide and information about secure bootloading.
- [Security](#): Brings together information about security considerations when bootloading.
- [Protocol-Specific Information](#): Contains information about using the Gecko Bootloader with various protocols.

## Overview

# Developing and Debugging a Gecko Bootloader

These pages provide detailed information for Gecko Bootloader Developers.

- [Silicon Labs Gecko Bootloader User's Guide for GSDK 4.0 and Higher \(PDF\)](#): Describes the high-level implementation of the Silicon Labs Gecko Bootloader for EFM32 and EFR32 Series 1 and Series 2 microcontrollers, SoCs (System on Chips) and NCPs (Network Co-Processors), and provides information on different aspects of configuring the Gecko Bootloader.
- [Transitioning to the Updated Gecko Bootloader in GSDK 4.0 and Higher \(PDF\)](#): Gecko Bootloader v2.x, introduced in GSDK 4.0, contains a number of changes compared to Gecko Bootloader v1.x. This describes the differences between the versions, including how to configure the new Gecko Bootloader in Simplicity Studio 5.
- [Simplicity Commander Reference Guide \(PDF\)](#): Describes how and when to use the Command-Line Interface (CLI) of Simplicity Commander. Simplicity Commander supports all EFR32 Wireless SoCs, EFR32 Wireless SoC modules (such as the MGM111 or MGM12P), EFM32 MCU families, and EM3xx Wireless SOCs.

## Overview

# Security

The following documents provide additional information about Gecko Bootloader security.

- [Series 2 Secure Boot with RTSL \(PDF\)](#): Contains detailed information on configuring and using the Secure Boot with hardware Root of Trust and Secure Loader on Series 2 devices, including how to provision the signing key.
- [Series 2 TrustZone \(PDF\)](#): Provides background on ARMv8-M TrustZone, a technology that provides a foundation for improved system security in embedded applications, and discusses its implementation on Series 2 devices.

## Overview

# Protocol-Specific Information

These pages provide information about using a Gecko Bootloader in the context of a specific protocol. Additional protocol-specific content is available through the [docs.silabs.com](https://docs.silabs.com) homepage.

- [Silicon Labs Bluetooth \(PDF\)](#): Includes detailed information on using the Gecko Bootloader with Silicon Labs Bluetooth applications.
- [Silicon Labs Connect \(PDF\)](#): Provides information on using the Silicon Labs Gecko Bootloader with Connect.
- [Zigbee EmberZNet \(PDF\)](#): Includes detailed information on using the Silicon Labs Gecko Bootloader with EmberZNet.

## Silicon Labs Gecko Bootloader

# Silicon Labs Gecko Bootloader

## Introduction

The Silicon Labs Gecko Bootloader is a common bootloader for all newer Silicon Labs MCUs and wireless MCUs (WMCUs). Key features of the bootloader are:

- Universal bootloader across MCU families (MCU and WMCU)
- Supports image verification and encryption for
  - Integrity
  - Authenticity
  - Confidentiality
- In-field upgradeable
- Configurable

This document describes the requirements and the usage of the Gecko Bootloader.

## Device Compatibility

The Silicon Labs Gecko Bootloader is a customizable bootloader compatible with the following devices:

- EFM32 and EFR32 Series 1 Devices
- EFM32 and EFR32 Series 2 Devices

The Gecko bootloader has a two-stage design. The first stage enables upgrading the main bootloader, which enables in-field bootloader upgrades.

## Requirements

### Flash Size

See UG103.6 Bootloader Fundamentals, section '3. Memory Space For Bootloading' for bootloader flash size requirements.

### Capabilities

ECDSA signature verification of the application SHA-256 digest is supported for integrity and security reasons. As a result, the bootloader can only run on devices that support hardware acceleration of these operations. The bootloader is therefore only compatible with the EFM32 and EFR32 Series 1 devices and EFM32 and EFR32 Series 2 devices.

## Application Interface

The bootloader includes an application interface, which is exposed through a function table in the bootloader. The application interface provides APIs to store and retrieve upgrade images, verify the integrity of the images, and so on.

To use the application interface, include the `api/bt_interface.h` header in your application and add the following files to the build:

- `api/bt_interface.c`
- `api/bt_interface_storage.c`

See the [Application Interface documentation](#) for more information.



## Bootloader Components

The bootloader itself consists of the following parts:

### Core

The bootloader core contains the main function of both bootloader stages. It also contains functionality to write to the internal main Flash, to perform a bootloader upgrade, and to reset into the application flagging applicable reset reasons.

See the [Core Documentation](#) for more information.

### Driver

Different bootloading applications require different hardware drivers for use by the other components of the bootloader.

See the [Driver Documentation](#) for more information.

### Components

All parts of the bootloader that are either optional or swappable for different implementations are implemented as components. Each component has a generic header file and one or more implementations. The current release contains components for functionality, such as UART and SPI communication protocols, SPI Flash storage, internal Flash storage, and different cryptographic operations. For more information about different components, see the [Components Documentation](#).

## Application Interface

# Application Interface

Application interface to the bootloader.

The application interface consists of functions that can be included in the customer application that and will communicate with the bootloader through the [MainBootloaderTable\\_t](#). This table contains function pointers to the bootloader. The 10th word of the bootloader contains a pointer to this struct, allowing any application to easily locate it. To access the bootloader table, use wrapper functions. Avoid accessing the bootloader table directly.

## Modules

[Application Parser Interface](#)

[Application Properties](#)

[Application Storage Interface](#)

[Common Application Interface](#)

# Application Parser Interface

## Application Parser Interface

Application interface for the bootloader image parser.

The Parser Interface can be used to parse upgrade images from the context of the application.

### Modules

[BootloaderParserCallbacks\\_t](#)

### Typedefs

```
typedef void(* BootloaderParserCallback\_t)(uint32_t address, uint8_t *data, size_t length, void *context)
Bootloader parser callback.
```

### Functions

```
int32_t bootloader\_initParser(BootloaderParserContext_t *context, size_t contextSize)
Initialize the image parser.
```

```
int32_t bootloader\_parseBuffer(BootloaderParserContext_t *context, BootloaderParserCallbacks_t *callbacks,
uint8_t data[], size_t numBytes)
Parse a buffer.
```

```
int32_t bootloader\_parseImageInfo(BootloaderParserContext_t *context, uint8_t data[], size_t numBytes,
ApplicationData_t *applInfo, uint32_t *bootloaderVersion)
Parse a buffer and get application and bootloader upgrade metadata from the buffer.
```

```
uint32_t bootloader\_parserContextSize(void)
Find the size of the context struct BootloaderParserContext used by the bootloader image parser to store parser
state.
```

## Typedef Documentation

### BootloaderParserCallback\_t

```
typedef void(* BootloaderParserCallback_t) (uint32_t address, uint8_t *data, size_t length, void *context) (uint32_t
address, uint8_t *data, size_t length, void *context)
```

Bootloader parser callback.

#### Parameters

N/A	address	Address of the data
N/A	data	Raw data
N/A	length	Size in bytes of raw data.
N/A	context	A context variable defined by the implementation that is implementing this callback.

Definition at line 48 of file `platform/bootloader/api/btLInterface_parser.h`

## Function Documentation

### bootloader\_initParser

```
int32_t bootloader_initParser (BootloaderParserContext_t *context, size_t contextSize)
```

Initialize the image parser.

#### Parameters

[in]	context	Pointer to the parser context struct.
[in]	contextSize	Size of the context struct.

#### Returns

- BOOTLOADER\_OK if success, BOOTLOADER\_ERROR\_PARSE\_CONTEXT if context struct is too small.

Definition at line 77 of file `platform/bootloader/api/btLinterface_parser.h`

### bootloader\_parseBuffer

```
int32_t bootloader_parseBuffer (BootloaderParserContext_t *context, BootloaderParserCallbacks_t *callbacks, uint8_t data[], size_t numBytes)
```

Parse a buffer.

#### Parameters

[in]	context	Pointer to the parser context struct.
[in]	callbacks	Callbacks to be called by the parser.
[in]	data	Data to be parsed.
[in]	numBytes	Size of the data buffer.

#### Returns

- BOOTLOADER\_ERROR\_PARSE\_CONTINUE if the chunk was parsed correctly, and a new chunk is expected.  
BOOTLOADER\_ERROR\_PARSE\_ERROR if something went wrong while parsing. BOOTLOADER\_ERROR\_PARSE\_SUCCESS if the entire file was successfully parsed.

Definition at line 93 of file `platform/bootloader/api/btLinterface_parser.h`

### bootloader\_parseImageInfo

```
int32_t bootloader_parseImageInfo (BootloaderParserContext_t *context, uint8_t data[], size_t numBytes, ApplicationData_t *applInfo, uint32_t *bootloaderVersion)
```

Parse a buffer and get application and bootloader upgrade metadata from the buffer.

#### Parameters

[in]	context	Pointer to the parser context struct.
[in]	data	Data to be parsed.
[in]	numBytes	Size of the data buffer.
[out]	applInfo	Pointer to <a href="#">ApplicationData_t</a> struct.

[out]	bootloaderVersion	Pointer to an integer representing bootloader version.
-------	-------------------	--

**Note**

- `appInfo` and `bootloaderVersion` will default to zeros.

**Returns**

- `BOOTLOADER_OK` if metadata was filled successfully.

Definition at line 115 of file `platform/bootloader/api/bt_interface_parser.h`

**bootloader\_parserContextSize**

```
uint32_t bootloader_parserContextSize (void)
```

Find the size of the context struct [BootloaderParserContext](#) used by the bootloader image parser to store parser state.

**Parameters**

N/A
-----

**Returns**

- size of [BootloaderParserContext](#), returns 0 if something went wrong.

Definition at line 133 of file `platform/bootloader/api/bt_interface_parser.h`

# BootloaderParserCallbacks\_t

Function pointers to parser callbacks.

## Public Attributes

<code>void *</code>	<a href="#">context</a> Opaque pointer passed to the callback functions.
<a href="#">BootloaderParserCallback_t</a>	<a href="#">applicationCallback</a> Callback function pointer for application image data.
<a href="#">BootloaderParserCallback_t</a>	<a href="#">metadataCallback</a> Callback function pointer for image metadata.
<a href="#">BootloaderParserCallback_t</a>	<a href="#">bootloaderCallback</a> Callback function pointer for bootloader upgrade image data.

## Public Attribute Documentation

### context

```
void* BootloaderParserCallbacks_t::context
```

Opaque pointer passed to the callback functions.

Definition at line 59 of file `platform/bootloader/api/btLinterface_parser.h`

### applicationCallback

```
BootloaderParserCallback_t BootloaderParserCallbacks_t::applicationCallback
```

Callback function pointer for application image data.

Definition at line 61 of file `platform/bootloader/api/btLinterface_parser.h`

### metadataCallback

```
BootloaderParserCallback_t BootloaderParserCallbacks_t::metadataCallback
```

Callback function pointer for image metadata.

Definition at line 63 of file `platform/bootloader/api/btLinterface_parser.h`

### bootloaderCallback

BootloaderParserCallback\_t BootloaderParserCallbacks\_t::bootloaderCallback

Callback function pointer for bootloader upgrade image data.

Definition at line 65 of file platform/bootloader/api/btl\_interface\_parser.h

## Application Properties

# Application Properties

Properties of the application that can be accessed by the bootloader.

Applications must contain an [ApplicationProperties\\_t](#) struct declaring the application version and capabilities, and so on. The metadata contained in this struct will be extracted from the application by the Simplicity Commander tool and placed in the GBL upgrade file. If this struct is not in the application image, it will be added to the GBL file by the Simplicity Commander.

The struct is also used to declare whether the application image is signed and what type of signature is used. If no [ApplicationProperties\\_t](#) struct is present, the bootloader will assume that the application image is signed using [APPLICATION\\_SIGNATURE\\_ECDSA\\_P256](#).

To ensure that the bootloader can easily locate the [ApplicationProperties\\_t](#) struct, if not already done by the linker, Simplicity Commander will modify word 13 of the application to insert a pointer to the [ApplicationProperties\\_t](#) struct.

## Modules

[ApplicationData\\_t](#)

[ApplicationCertificate\\_t](#)

[ApplicationProperties\\_t](#)

## Macros

```
#define APPLICATION_PROPERTIES_MAGIC undefined
    Magic value declaring the existence of an ApplicationProperties\_t struct.

#define APPLICATION_PROPERTIES_REVERSED undefined
    Byte-reversed version of APPLICATION\_PROPERTIES\_MAGIC.

#define APPLICATION_PROPERTIES_VERSION_MAJOR (1UL)
    Major version number of the ApplicationProperties\_t struct.

#define APPLICATION_PROPERTIES_VERSION_MINOR (2UL)
    Minor version number of the ApplicationProperties\_t struct.

#define APPLICATION_CERTIFICATE_VERSION (1UL)
    Version number of the ApplicationCertificate\_t struct.

#define APPLICATION_SIGNATURE_NONE (0UL)
    The application is not signed.

#define APPLICATION_SIGNATURE_ECDSA_P256 (1UL << 0UL)
    The SHA-256 digest of the application is signed using ECDSA with the NIST P-256 curve.

#define APPLICATION_SIGNATURE_CRC32 (1UL << 1UL)
    The application is not signed, but has a CRC-32 checksum.

#define APPLICATION_TYPE_ZIGBEE (1UL << 0UL)
    The application contains a Zigbee wireless stack.
```



```
#define APPLICATION_TYPE_THREAD (1UL << 1UL)
The application contains a Thread wireless stack.

#define APPLICATION_TYPE_FLEX (1UL << 2UL)
The application contains a Flex wireless stack.

#define APPLICATION_TYPE_BLUETOOTH (1UL << 3UL)
The application contains a Bluetooth wireless stack.

#define APPLICATION_TYPE_MCU (1UL << 4UL)
The application is an MCU application.

#define APPLICATION_TYPE_BLUETOOTH_APP (1UL << 5UL)
The application contains a Bluetooth application.

#define APPLICATION_TYPE_BOOTLOADER (1UL << 6UL)
The application contains a bootloader.

#define APPLICATION_TYPE_ZWAVE (1UL << 7UL)
The application contains a Zwave wireless stack.
```

## Macro Definition Documentation

### APPLICATION\_PROPERTIES\_MAGIC

```
#define APPLICATION_PROPERTIES_MAGIC
```

Value:

```
0 | { \
0 | 0x13, 0xb7, 0x79, 0xfa, \
0 | 0xc9, 0x25, 0xdd, 0xb7, \
0 | 0xad, 0xf3, 0xcf, 0xe0, \
0 | 0xf1, 0xb6, 0x14, 0xb8 \
0 | }
```

Magic value declaring the existence of an [ApplicationProperties\\_t](#) struct.

Definition at line 48 of file `platform/bootloader/api/application_properties.h`

### APPLICATION\_PROPERTIES\_REVERSED

```
#define APPLICATION_PROPERTIES_REVERSED
```

Value:

```
0 | { \
0 | 0xb8, 0x14, 0xb6, 0xf1, \
0 | 0xe0, 0xcf, 0xf3, 0xad, \
0 | 0xb7, 0xdd, 0x25, 0xc9, \
0 | 0xfa, 0x79, 0xb7, 0x13 \
0 | }
```

Byte-reversed version of [APPLICATION\\_PROPERTIES\\_MAGIC](#).

Definition at line 56 of file `platform/bootloader/api/application_properties.h`

### APPLICATION\_PROPERTIES\_VERSION\_MAJOR

```
#define APPLICATION_PROPERTIES_VERSION_MAJOR
```

**Value:**

```
(1UL)
```

Major version number of the `ApplicationProperties_t` struct.

Definition at line 64 of file `platform/bootloader/api/application_properties.h`

**APPLICATION\_PROPERTIES\_VERSION\_MINOR**

```
#define APPLICATION_PROPERTIES_VERSION_MINOR
```

**Value:**

```
(2UL)
```

Minor version number of the `ApplicationProperties_t` struct.

Definition at line 66 of file `platform/bootloader/api/application_properties.h`

**APPLICATION\_CERTIFICATE\_VERSION**

```
#define APPLICATION_CERTIFICATE_VERSION
```

**Value:**

```
(1UL)
```

Version number of the [ApplicationCertificate\\_t](#) struct.

Definition at line 68 of file `platform/bootloader/api/application_properties.h`

**APPLICATION\_SIGNATURE\_NONE**

```
#define APPLICATION_SIGNATURE_NONE
```

**Value:**

```
(0UL)
```

The application is not signed.

Definition at line 70 of file `platform/bootloader/api/application_properties.h`

**APPLICATION\_SIGNATURE\_ECDSA\_P256**

```
#define APPLICATION_SIGNATURE_ECDSA_P256
```

**Value:**

```
(1UL << 0UL)
```

The SHA-256 digest of the application is signed using ECDSA with the NIST P-256 curve.

Definition at line 73 of file `platform/bootloader/api/application_properties.h`

### APPLICATION\_SIGNATURE\_CRC32

```
#define APPLICATION_SIGNATURE_CRC32
```

Value:

```
(1UL << 1UL)
```

The application is not signed, but has a CRC-32 checksum.

Definition at line 75 of file `platform/bootloader/api/application_properties.h`

### APPLICATION\_TYPE\_ZIGBEE

```
#define APPLICATION_TYPE_ZIGBEE
```

Value:

```
(1UL << 0UL)
```

The application contains a Zigbee wireless stack.

Definition at line 78 of file `platform/bootloader/api/application_properties.h`

### APPLICATION\_TYPE\_THREAD

```
#define APPLICATION_TYPE_THREAD
```

Value:

```
(1UL << 1UL)
```

The application contains a Thread wireless stack.

Definition at line 80 of file `platform/bootloader/api/application_properties.h`

### APPLICATION\_TYPE\_FLEX

```
#define APPLICATION_TYPE_FLEX
```

Value:

```
(1UL << 2UL)
```

The application contains a Flex wireless stack.

Definition at line 82 of file platform/bootloader/api/application\_properties.h

### APPLICATION\_TYPE\_BLUETOOTH

```
#define APPLICATION_TYPE_BLUETOOTH
```

#### Value:

```
(1UL << 3UL)
```

The application contains a Bluetooth wireless stack.

Definition at line 84 of file platform/bootloader/api/application\_properties.h

### APPLICATION\_TYPE\_MCU

```
#define APPLICATION_TYPE_MCU
```

#### Value:

```
(1UL << 4UL)
```

The application is an MCU application.

Definition at line 86 of file platform/bootloader/api/application\_properties.h

### APPLICATION\_TYPE\_BLUETOOTH\_APP

```
#define APPLICATION_TYPE_BLUETOOTH_APP
```

#### Value:

```
(1UL << 5UL)
```

The application contains a Bluetooth application.

Definition at line 88 of file platform/bootloader/api/application\_properties.h

### APPLICATION\_TYPE\_BOOTLOADER

```
#define APPLICATION_TYPE_BOOTLOADER
```

#### Value:

```
(1UL << 6UL)
```

The application contains a bootloader.

Definition at line 90 of file platform/bootloader/api/application\_properties.h

### APPLICATION\_TYPE\_ZWAVE

```
#define APPLICATION_TYPE_ZWAVE
```

Value:

```
(1UL << 7UL)
```

The application contains a Zwave wireless stack.

Definition at line 92 of file platform/bootloader/api/application\_properties.h

# ApplicationData\_t

Application Data.

## Public Attributes

uint32_t	<a href="#">type</a>	Bitfield representing type of application, e.g., <a href="#">APPLICATION_TYPE_ZIGBEE</a> .
uint32_t	<a href="#">version</a>	Version number for this application.
uint32_t	<a href="#">capabilities</a>	Capabilities of this application.
uint8_t	<a href="#">productId</a>	Unique ID (UUID or GUID) for the product this application is built for.

## Public Attribute Documentation

### type

```
uint32_t ApplicationData_t::type
```

Bitfield representing type of application, e.g., [APPLICATION\\_TYPE\\_ZIGBEE](#).

Definition at line 98 of file `platform/bootloader/api/application_properties.h`

### version

```
uint32_t ApplicationData_t::version
```

Version number for this application.

Definition at line 100 of file `platform/bootloader/api/application_properties.h`

### capabilities

```
uint32_t ApplicationData_t::capabilities
```

Capabilities of this application.

Definition at line 102 of file `platform/bootloader/api/application_properties.h`

### productId

```
uint8_t ApplicationData_t::productId[16]
```

Unique ID (UUID or GUID) for the product this application is built for.

Definition at line 104 of file platform/bootloader/api/application\_properties.h

# ApplicationCertificate\_t

Application Certificate.

## Public Attributes

uint8_t	<a href="#">structVersion</a>	Version of the certificate structure.
uint8_t	<a href="#">flags</a>	Reserved flags.
uint8_t	<a href="#">key</a>	Public key.
uint32_t	<a href="#">version</a>	The version number of this certificate.
uint8_t	<a href="#">signature</a>	Signature of the certificate.

## Public Attribute Documentation

### structVersion

```
uint8_t ApplicationCertificate_t::structVersion
```

Version of the certificate structure.

Definition at line 110 of file `platform/bootloader/api/application_properties.h`

### flags

```
uint8_t ApplicationCertificate_t::flags[3]
```

Reserved flags.

Definition at line 112 of file `platform/bootloader/api/application_properties.h`

### key

```
uint8_t ApplicationCertificate_t::key[64]
```

Public key.

Definition at line 114 of file `platform/bootloader/api/application_properties.h`

### version



```
uint32_t ApplicationCertificate_t::version
```

The version number of this certificate.

Definition at line 116 of file `platform/bootloader/api/application_properties.h`

### **signature**

```
uint8_t ApplicationCertificate_t::signature[64]
```

Signature of the certificate.

Definition at line 118 of file `platform/bootloader/api/application_properties.h`

# ApplicationProperties\_t

Application Properties struct.

## Public Attributes

uint8_t	<a href="#">magic</a>	Magic value indicating this is an <a href="#">ApplicationProperties_t</a> struct.
uint32_t	<a href="#">structVersion</a>	Version number of this struct.
uint32_t	<a href="#">signatureType</a>	Type of signature this application is signed with.
uint32_t	<a href="#">signatureLocation</a>	Location of the signature. Typically points to the end of the application.
<a href="#">ApplicationData_t</a>	<a href="#">app</a>	Information about the application.
<a href="#">ApplicationCertificate_t *</a>	<a href="#">cert</a>	Pointer to information about the certificate.
uint8_t *	<a href="#">longTokenSectionAddress</a>	Pointer to Long Token Data Section.
const uint8_t	<a href="#">decryptKey</a>	Parser Decryption Key.

## Public Attribute Documentation

### magic

```
uint8_t ApplicationProperties_t::magic[16]
```

Magic value indicating this is an [ApplicationProperties\\_t](#) struct.

Must equal [APPLICATION\\_PROPERTIES\\_MAGIC](#)

Definition at line 125 of file [platform/bootloader/api/application\\_properties.h](#)

### structVersion

```
uint32_t ApplicationProperties_t::structVersion
```

Version number of this struct.

Definition at line 127 of file [platform/bootloader/api/application\\_properties.h](#)

### signatureType

```
uint32_t ApplicationProperties_t::signatureType
```

Type of signature this application is signed with.

Definition at line 129 of file `platform/bootloader/api/application_properties.h`

### signatureLocation

```
uint32_t ApplicationProperties_t::signatureLocation
```

Location of the signature. Typically points to the end of the application.

Definition at line 131 of file `platform/bootloader/api/application_properties.h`

### app

```
ApplicationData_t ApplicationProperties_t::app
```

Information about the application.

Definition at line 133 of file `platform/bootloader/api/application_properties.h`

### cert

```
ApplicationCertificate_t* ApplicationProperties_t::cert
```

Pointer to information about the certificate.

Definition at line 135 of file `platform/bootloader/api/application_properties.h`

### longTokenSectionAddress

```
uint8_t* ApplicationProperties_t::longTokenSectionAddress
```

Pointer to Long Token Data Section.

Definition at line 137 of file `platform/bootloader/api/application_properties.h`

### decryptKey

```
const uint8_t ApplicationProperties_t::decryptKey[16]
```

Parser Decryption Key.

Definition at line 139 of file `platform/bootloader/api/application_properties.h`

## Application Storage Interface

# Application Storage Interface

Application interface for interfacing with the bootloader storage.

### Note

- These Bootloader APIs are not reentrant and should be wrapped in critical section where needed.

The Storage Interface is only available on bootloaders that declare they support [BOOTLOADER\\_CAPABILITY\\_STORAGE](#).

- [Example](#)

## Example

Snippet for the OTA use case:

```

* ///OTA Example
* /// Assuming the user has an upgrade image downloaded which will be used to upgrade the application
*
* //Initialize the bootloader interface
* bootloader_init();
*
* //Erase the storage slot in internal/SPI flash memory
* bootloader_eraseStorageSlot(0);
*
* //Write the upgrade image (GBL file data) to the slot. blinkGbl is uint8 array holding the GBL data in memory
* bootloader_writeStorage(0, 0, blinkGbl, sizeof(blinkGbl));
*
* //Reboot into the bootloader to install the new image
* bootloader_rebootAndInstall();
*
* The general flow for bootloader interface APIs from the application is:
*
* ///General flow
*
* //Initialize the bootloader interface
* bootloader_init();
*
* //Interface API accesses
* .....
* .....
* .....
*
* //De-initialize the bootloader interface
* bootloader_deinit();
*

```

## Modules

[BootloaderStorageSlot\\_t](#)

[BootloaderStorageImplementationInformation\\_t](#)

[BootloaderStorageInformation\\_t](#)

[BootloaderEraseStatus\\_t](#)

[BootloaderStorageFunctions\\_t](#)

## Enumerations

```
enum BootloaderStorageType\_t {
    SPIFLASH
    INTERNAL_FLASH
    CUSTOM_STORAGE
}
Possible storage types.
```

## Functions

```
void bootloader\_getStorageInfo(BootloaderStorageInformation\_t *info)
Get information about the storage component.

int32_t bootloader\_getStorageSlotInfo(uint32_t slotId, BootloaderStorageSlot\_t *slot)
Get information about a storage slot.

int32_t bootloader\_readStorage(uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
Read data from a storage slot.

int32_t bootloader\_writeStorage(uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
Write data to a storage slot.

int32_t bootloader\_eraseWriteStorage(uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
Erase and write data to a storage slot.

int32_t bootloader\_eraseStorageSlot(uint32_t slotId)
Erase all contents of a storage slot.

int32_t bootloader\_initChunkedEraseStorageSlot(uint32_t slotId, BootloaderEraseStatus\_t *eraseStat)
Initialize chunked erase of a storage slot.

int32_t bootloader\_chunkedEraseStorageSlot(BootloaderEraseStatus\_t *eraseStat)
Erase one page from a storage slot according to the struct BootloaderEraseStatus\_t.

int32_t bootloader\_setImagesToBootload(int32_t *slotIds, size_t length)
Set a prioritized list of images to attempt to bootload.

int32_t bootloader\_getImagesToBootload(int32_t *slotIds, size_t length)
Get the prioritized list of images the bootloader will attempt to bootload.

int32_t bootloader\_appendImageToBootloadList(int32_t slotId)
Append a single image to the list of images to attempt to bootload.

int32_t bootloader\_setImageToBootload(int32_t slotId)
Set a single image to attempt to bootload.

int32_t bootloader\_initVerifyImage(uint32_t slotId, void *context, size_t contextSize)
Initialize image verification.

int32_t bootloader\_continueVerifyImage(void *context, BootloaderParserCallback\_t metadataCallback)
Continue image verification.

int32_t bootloader\_verifyImage(uint32_t slotId, BootloaderParserCallback\_t metadataCallback)
Verify that the image in the given storage slot is valid.
```

int32_t	<a href="#">bootloader_getImageInfo</a> (uint32_t slotId, ApplicationData_t *applInfo, uint32_t *bootloaderVersion) Get application and bootloader upgrade metadata from the storage slot.
bool	<a href="#">bootloader_storageIsBusy</a> (void) Check whether the bootloader storage is busy.
int32_t	<a href="#">bootloader_readRawStorage</a> (uint32_t address, uint8_t *buffer, size_t length) Read raw data from storage.
int32_t	<a href="#">bootloader_writeRawStorage</a> (uint32_t address, uint8_t *buffer, size_t length) Write data to storage.
int32_t	<a href="#">bootloader_eraseRawStorage</a> (uint32_t address, size_t length) Erase data from storage.
int32_t	<a href="#">bootloader_getAllocatedDMAChannel</a> (void) Get allocated DMA channel for MSC write.

## Macros

#define	<a href="#">BOOTLOADER_STORAGE_VERIFICATION_CONTEXT_SIZE</a> (384) Context size for bootloader verification context.
#define	<a href="#">BOOTLOADER_STORAGE_INFO_VERSION</a> (0x30000U) Current version of the <a href="#">BootloaderStorageInformation_t</a> struct.
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_INFO_VERSION</a> (0x0210U) Current version of the <a href="#">BootloaderStorageImplementationInformation_t</a> struct.
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_INFO_VERSION_MAJOR</a> (0x0200U) Major version of the <a href="#">BootloaderStorageImplementationInformation_t</a> struct.
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_INFO_VERSION_MAJOR_MASK</a> (0xFF00U) Major version mask for <a href="#">BOOTLOADER_STORAGE_IMPL_INFO_VERSION</a> .
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_CAPABILITY_ERASE_SUPPORTED</a> (1 << 0) Spiflash capability indicating that it supports erase.
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_CAPABILITY_PAGE_ERASE_REQUIRED</a> (1 << 1) Spiflash capability indicating it requires full page erases before new data can be written.
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_CAPABILITY_BLOCKING_WRITE</a> (1 << 2) Spiflash capability indicating that the write function is blocking.
#define	<a href="#">BOOTLOADER_STORAGE_IMPL_CAPABILITY_BLOCKING_ERASE</a> (1 << 3) Spiflash capability indicating that the erase function is blocking.
#define	<a href="#">BOOTLOADER_STORAGE_ISSI_IS25LQ040B</a> (1U << 0) ISSI IS25LQ040B SPI Flash.
#define	<a href="#">BOOTLOADER_STORAGE_ISSI_IS25LQ020B</a> (1U << 1) ISSI IS25LQ020B SPI Flash.
#define	<a href="#">BOOTLOADER_STORAGE_ISSI_IS25LQ010B</a> (1U << 2) ISSI IS25LQ010B SPI Flash.
#define	<a href="#">BOOTLOADER_STORAGE_ISSI_IS25LQ512B</a> (1U << 3) ISSI IS25LQ512B SPI Flash.
#define	<a href="#">BOOTLOADER_STORAGE_ISSI_IS25LQ025B</a> (1U << 4) ISSI IS25LQ025B SPI Flash.

```
#define BOOTLOADER_STORAGE_NUMONYX_M25P16 (1U << 5)
    Numonyx M25P16 SPI Flash.

#define BOOTLOADER_STORAGE_NUMONYX_M25P80 (1U << 6)
    Numonyx M25P80 SPI Flash.

#define BOOTLOADER_STORAGE_NUMONYX_M25P40 (1U << 7)
    Numonyx M25P40 SPI Flash.

#define BOOTLOADER_STORAGE_NUMONYX_M25P20 (1U << 8)
    Numonyx M25P20 SPI Flash.

#define BOOTLOADER_STORAGE_ADESTO_AT25SF041 (1U << 9)
    Adesto AT25SF041 SPI Flash.

#define BOOTLOADER_STORAGE_ATMEL_AT25DF081A (1U << 10)
    Atmel AT25DF081A SPI Flash.

#define BOOTLOADER_STORAGE_ATMEL_AT25DF041A (1U << 11)
    Atmel AT25DF041A SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25R6435F (1U << 12)
    Macronix MX25R6435F SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25R3235F (1U << 13)
    Macronix MX25R6435F SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25U1635E (1U << 14)
    Macronix MX25U1635E SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25L1606E (1U << 15)
    Macronix MX25L1606E SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25R8035F (1U << 16)
    Macronix MX25R8035F SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25L8006E (1U << 17)
    Macronix MX25L8006E SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25L4006E (1U << 18)
    Macronix MX25L4006E SPI Flash.

#define BOOTLOADER_STORAGE_MACRONIX_MX25L2006E (1U << 19)
    Macronix MX25L2006E SPI Flash.

#define BOOTLOADER_STORAGE_WINBOND_W25Q80BV (1U << 20)
    Winbond W25Q80BV SPI Flash.

#define BOOTLOADER_STORAGE_WINBOND_W25X20BV (1U << 21)
    Winbond W25X20BV SPI Flash.

#define BOOTLOADER_STORAGE_SPANSION_S25FL208K (1U << 22)
    Spansion S25L208K SPI Flash.

#define BOOTLOADER_STORAGE_INTERNAL_STORAGE (1U << 30)
    Internal storage.

#define BOOTLOADER_STORAGE_JEDEC (1U << 31)
    JEDEC Supported SPI Flash.
```

## Enumeration Documentation

## BootloaderStorageType\_t

```
BootloaderStorageType_t
```

Possible storage types.

### Enumerator

SPIFLASH	Storage backend is a SPI flash.
INTERNAL_FLASH	Storage backend is internal flash.
CUSTOM_STORAGE	Storage backend is custom.

Definition at line 81 of file `platform/bootloader/api/btl_interface_storage.h`

## Function Documentation

### bootloader\_getStorageInfo

```
void bootloader_getStorageInfo (BootloaderStorageInformation_t *info)
```

Get information about the storage component.

#### Parameters

[out]	info	Information about the storage component.
-------	------	--

Definition at line 297 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_getStorageSlotInfo

```
int32_t bootloader_getStorageSlotInfo (uint32_t slotId, BootloaderStorageSlot_t *slot)
```

Get information about a storage slot.

#### Parameters

[in]	slotId	ID of the slot to get information about
[out]	slot	Information about the storage slot

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 308 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_readStorage

```
int32_t bootloader_readStorage (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
```

Read data from a storage slot.

#### Parameters

[in]	slotId	ID of the slot
[in]	offset	Offset into the slot to start reading from



[out]	buffer	Buffer to store the data
[in]	length	Amount of data to read

**Returns**

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 322 of file `platform/bootloader/api/bt_interface_storage.h`

**bootloader\_writeStorage**

```
int32_t bootloader_writeStorage (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
```

Write data to a storage slot.

**Parameters**

[in]	slotId	ID of the slot
[in]	offset	Offset into the slot to start writing to
[in]	buffer	Buffer to read data to write from
[in]	length	Amount of data to write. Must be a multiple of 4.

**Note**

- If DMA-based MSC write is enabled on the bootloader, writing data from flash to flash is not supported on Series-1 devices. DMA-based MSC write is enabled, both offset and buffer should be word aligned. In case the buffer is not aligned, the normal write procedure is used instead of DMA.

**Returns**

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 344 of file `platform/bootloader/api/bt_interface_storage.h`

**bootloader\_eraseWriteStorage**

```
int32_t bootloader_eraseWriteStorage (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
```

Erase and write data to a storage slot.

**Parameters**

[in]	slotId	ID of the slot
[in]	offset	Offset into the slot to start writing to
[in]	buffer	Buffer to read data to write from
[in]	length	Amount of data to write. Must be a multiple of 4.

**Note**

- This function automatically erases the following Flash page whenever the written data crosses a page boundary. In other words, the function can't be used to perform multiple sequential writes to the same address range unless the range starts at a page boundary. For a sequential write, the first call to this function should have a start address at a page boundary. Otherwise, the corresponding page of the starting address needs to be erased explicitly. If DMA-based MSC write is enabled on the bootloader, writing data from flash to flash is not supported on Series-1 devices.

**Returns**

-

[BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 370 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_eraseStorageSlot

```
int32_t bootloader_eraseStorageSlot (uint32_t slotId)
```

Erase all contents of a storage slot.

#### Parameters

[in]	slotId	ID of the slot
------	--------	----------------

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 383 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_initChunkedEraseStorageSlot

```
int32_t bootloader_initChunkedEraseStorageSlot (uint32_t slotId, BootloaderEraseStatus_t *eraseStat)
```

Initialize chunked erase of a storage slot.

#### Parameters

[in]	slotId	ID of the slot
[in]	eraseStat	Erase status struct

#### Note

- This function must be called before calling [bootloader\\_chunkedEraseStorageSlot](#) in a loop.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 397 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_chunkedEraseStorageSlot

```
int32_t bootloader_chunkedEraseStorageSlot (BootloaderEraseStatus_t *eraseStat)
```

Erase one page from a storage slot according to the struct [BootloaderEraseStatus\\_t](#).

#### Parameters

[in]	eraseStat	Erase status struct
------	-----------	---------------------

#### Note

- [bootloader\\_initChunkedEraseStorageSlot](#) must be called before calling this function, in order to prepare [BootloaderEraseStatus\\_t](#).
- This can be called sequentially to, for example, erase all contents of a storage slot.

#### Returns

[BOOTLOADER\\_ERROR\\_STORAGE\\_CONTINUE](#) if erasing a page was successful. Erase can be continued by calling this function again. [BOOTLOADER\\_OK](#) if the entire slot has been erased, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 418 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_setImagesToBootload

```
int32_t bootloader_setImagesToBootload (int32_t *slotIds, size_t length)
```

Set a prioritized list of images to attempt to bootload.

#### Parameters

[in]	slotIds	Prioritized list of slot IDs to attempt to bootload. The first image to pass verification will be bootloaded.
[in]	length	Length of the slotIds array

The last call to this function determines which slot will be installed when [bootloader\\_rebootAndInstall](#) is called.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) range

Definition at line 432 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_getImagesToBootload

```
int32_t bootloader_getImagesToBootload (int32_t *slotIds, size_t length)
```

Get the prioritized list of images the bootloader will attempt to bootload.

#### Parameters

[out]	slotIds	Prioritized list of slot IDs to attempt to bootload. The first image to pass verification will be bootloaded.
[in]	length	Length of the slotIds array

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) range

Definition at line 444 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_appendImageToBootloadList

```
int32_t bootloader_appendImageToBootloadList (int32_t slotId)
```

Append a single image to the list of images to attempt to bootload.

#### Parameters

[in]	slotId	ID of the slot to append
------	--------	--------------------------

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) range

Definition at line 454 of file `platform/bootloader/api/btl_interface_storage.h`

### bootloader\_setImageToBootload

```
int32_t bootloader_setImageToBootload (int32_t slotId)
```

Set a single image to attempt to bootload.

#### Parameters

[in]	slotId	ID of the slot
------	--------	----------------

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) range

Definition at line 464 of file `platform/bootloader/api/bt_interface_storage.h`

### bootloader\_initVerifyImage

```
int32_t bootloader_initVerifyImage (uint32_t slotId, void *context, size_t contextSize)
```

Initialize image verification.

#### Parameters

[in]	slotId	ID of the slot to check.
N/A	context	Pointer to memory used to hold the parser context.
[in]	contextSize	Size of the context. An error is returned if the supplied context is too small.

Initialize verification of an upgrade image stored in a bootloader storage slot.

#### Note

- This function must be called before calling [bootloader\\_continueVerifyImage](#) in a loop.
- The context pointer must point to memory allocated by the caller. The caller must ensure that the context pointer is 32 bit aligned. The required size of this context may depend on the version of the bootloader. The required size for the bootloader associated with this version of the application interface is given by the define [BOOTLOADER\\_STORAGE\\_VERIFICATION\\_CONTEXT\\_SIZE](#).
- Instead of calling [bootloader\\_initVerifyImage](#) followed by [bootloader\\_continueVerifyImage](#), call [bootloader\\_verifyImage](#) if no time-critical tasks are needed and sufficient stack space is available for the automatically allocated context. The purpose of the init-and-continue functions is to allow the caller to service system needs during verification.

#### Returns

- [BOOTLOADER\\_OK](#) if the image parser was initialized, else error code.

Definition at line 500 of file `platform/bootloader/api/bt_interface_storage.h`

### bootloader\_continueVerifyImage

```
int32_t bootloader_continueVerifyImage (void *context, BootloaderParserCallback_t metadataCallback)
```

Continue image verification.

#### Parameters

N/A	context	Pointer to a context structure that has been initialized by calling <a href="#">bootloader_initVerifyImage()</a>
-----	---------	--

[in]	metadataCallback	Function pointer, which is called when the binary metadata in the image is currently verified. Set to NULL if not required.
------	------------------	---

Continue verification of an upgrade image stored in a bootloader storage slot.

#### Note

- This function must be called in a loop until anything other than [BOOTLOADER\\_ERROR\\_PARSE\\_CONTINUE](#) is returned.
- [bootloader\\_initVerifyImage](#) must be called before calling this function to reset the parser.
- Instead of calling [bootloader\\_initVerifyImage](#) followed by [bootloader\\_continueVerifyImage](#), call [bootloader\\_verifyImage](#) if no time-critical tasks are needed. The purpose of the init-and-continue functions is to allow the caller to service system needs during verification.

#### Returns

- [BOOTLOADER\\_ERROR\\_PARSE\\_CONTINUE](#) if parsing was successful, and the parser expects more data.
- [BOOTLOADER\\_ERROR\\_PARSE\\_SUCCESS](#) if the parser has successfully parsed the image and it passes verification. Else error code.

Definition at line 540 of file `platform/bootloader/api/bt_interface_storage.h`

### bootloader\_verifyImage

```
int32_t bootloader_verifyImage (uint32_t slotId, BootloaderParserCallback_t metadataCallback)
```

Verify that the image in the given storage slot is valid.

#### Parameters

[in]	slotId	ID of the slot to check
[in]	metadataCallback	Function pointer, which is called when binary metadata is present in the storage slot. Set to NULL if not required.

#### Note

- This function allocates a context structure of the size given by [BOOTLOADER\\_STORAGE\\_VERIFICATION\\_CONTEXT\\_SIZE](#) on the caller's stack. To manage memory and allocate the context elsewhere (on the heap, as a global variable, and so on), use [bootloader\\_initVerifyImage](#) and [bootloader\\_continueVerifyImage](#) functions instead.

#### Returns

- [BOOTLOADER\\_OK](#) if the image is valid, else error code.

Definition at line 564 of file `platform/bootloader/api/bt_interface_storage.h`

### bootloader\_getImageInfo

```
int32_t bootloader_getImageInfo (uint32_t slotId, ApplicationData_t *applInfo, uint32_t *bootloaderVersion)
```

Get application and bootloader upgrade metadata from the storage slot.

#### Parameters

[in]	slotId	ID of the slot to check
[out]	applInfo	Pointer to <a href="#">ApplicationData_t</a> struct
[out]	bootloaderVersion	Pointer to an integer representing bootloader version

#### Returns

[BOOTLOADER\\_OK](#) if metadata was filled successfully

Definition at line 580 of file `platform/bootloader/api/btLinterface_storage.h`

### bootloader\_storagelsBusy

```
bool bootloader_storagelsBusy (void)
```

Check whether the bootloader storage is busy.

#### Parameters

N/A
-----

#### Returns

- True if the storage is busy

Definition at line 589 of file `platform/bootloader/api/btLinterface_storage.h`

### bootloader\_readRawStorage

```
int32_t bootloader_readRawStorage (uint32_t address, uint8_t *buffer, size_t length)
```

Read raw data from storage.

#### Parameters

[in]	address	Address to start reading from
[out]	buffer	Buffer to store the data
[in]	length	Amount of data to read

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 602 of file `platform/bootloader/api/btLinterface_storage.h`

### bootloader\_writeRawStorage

```
int32_t bootloader_writeRawStorage (uint32_t address, uint8_t *buffer, size_t length)
```

Write data to storage.

#### Parameters

[in]	address	Address to start writing to
[in]	buffer	Buffer to read data to write from
[in]	length	Amount of data to write. Must be a multiple of 4.

#### Note

- If DMA-based MSC write is enabled on the bootloader, writing data from flash to flash is not supported on Series-1 devices.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 620 of file platform/bootloader/api/btl\_interface\_storage.h

### bootloader\_eraseRawStorage

```
int32_t bootloader_eraseRawStorage (uint32_t address, size_t length)
```

Erase data from storage.

#### Parameters

[in]	address	Address to start erasing from
[in]	length	Length of data to erase

#### Note

- Erasing storage must adhere to the limitations of the underlying storage medium, such as requiring full page erases. Use [bootloader\\_getStorageInfo](#) to learn about the limitations of the configured storage medium.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 638 of file platform/bootloader/api/btl\_interface\_storage.h

### bootloader\_getAllocatedDMAChannel

```
int32_t bootloader_getAllocatedDMAChannel (void)
```

Get allocated DMA channel for MSC write.

#### Parameters

N/A		
-----	--	--

#### Returns

- A positive number channel. -1 if DMA-based MSC write is not enabled. Otherwise, the error code [BOOTLOADER\\_ERROR\\_INIT\\_STORAGE](#).

Definition at line 648 of file platform/bootloader/api/btl\_interface\_storage.h

## Macro Definition Documentation

### BOOTLOADER\_STORAGE\_VERIFICATION\_CONTEXT\_SIZE

```
#define BOOTLOADER_STORAGE_VERIFICATION_CONTEXT_SIZE
```

#### Value:

```
(384)
```

Context size for bootloader verification context.

Definition at line 216 of file platform/bootloader/api/btl\_interface\_storage.h

### BOOTLOADER\_STORAGE\_INFO\_VERSION

```
#define BOOTLOADER_STORAGE_INFO_VERSION
```

**Value:**

```
(0x30000U)
```

Current version of the [BootloaderStorageInformation\\_t](#) struct.

Definition at line 220 of file `platform/bootloader/api/btl_interface_storage.h`

**BOOTLOADER\_STORAGE\_IMPL\_INFO\_VERSION**

```
#define BOOTLOADER_STORAGE_IMPL_INFO_VERSION
```

**Value:**

```
(0x0210U)
```

Current version of the [BootloaderStorageImplementationInformation\\_t](#) struct.

Definition at line 222 of file `platform/bootloader/api/btl_interface_storage.h`

**BOOTLOADER\_STORAGE\_IMPL\_INFO\_VERSION\_MAJOR**

```
#define BOOTLOADER_STORAGE_IMPL_INFO_VERSION_MAJOR
```

**Value:**

```
(0x0200U)
```

Major version of the [BootloaderStorageImplementationInformation\\_t](#) struct.

Definition at line 224 of file `platform/bootloader/api/btl_interface_storage.h`

**BOOTLOADER\_STORAGE\_IMPL\_INFO\_VERSION\_MAJOR\_MASK**

```
#define BOOTLOADER_STORAGE_IMPL_INFO_VERSION_MAJOR_MASK
```

**Value:**

```
(0xFF00U)
```

Major version mask for [BOOTLOADER\\_STORAGE\\_IMPL\\_INFO\\_VERSION](#).

Definition at line 226 of file `platform/bootloader/api/btl_interface_storage.h`

**BOOTLOADER\_STORAGE\_IMPL\_CAPABILITY\_ERASE\_SUPPORTED**

```
#define BOOTLOADER_STORAGE_IMPL_CAPABILITY_ERASE_SUPPORTED
```

**Value:**



```
(1 << 0)
```

Spiflash capability indicating that it supports erase.

Definition at line 229 of file platform/bootloader/api/btlinterface\_storage.h

### **BOOTLOADER\_STORAGE\_IMPL\_CAPABILITY\_PAGE\_ERASE\_REQUIRED**

```
#define BOOTLOADER_STORAGE_IMPL_CAPABILITY_PAGE_ERASE_REQUIRED
```

Value:

```
(1 << 1)
```

Spiflash capability indicating it requires full page erases before new data can be written.

Definition at line 232 of file platform/bootloader/api/btlinterface\_storage.h

### **BOOTLOADER\_STORAGE\_IMPL\_CAPABILITY\_BLOCKING\_WRITE**

```
#define BOOTLOADER_STORAGE_IMPL_CAPABILITY_BLOCKING_WRITE
```

Value:

```
(1 << 2)
```

Spiflash capability indicating that the write function is blocking.

Definition at line 234 of file platform/bootloader/api/btlinterface\_storage.h

### **BOOTLOADER\_STORAGE\_IMPL\_CAPABILITY\_BLOCKING\_ERASE**

```
#define BOOTLOADER_STORAGE_IMPL_CAPABILITY_BLOCKING_ERASE
```

Value:

```
(1 << 3)
```

Spiflash capability indicating that the erase function is blocking.

Definition at line 236 of file platform/bootloader/api/btlinterface\_storage.h

### **BOOTLOADER\_STORAGE\_ISSI\_IS25LQ040B**

```
#define BOOTLOADER_STORAGE_ISSI_IS25LQ040B
```

Value:

```
(1U << 0)
```

ISSI IS25LQ040B SPI Flash.

Definition at line 239 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_ISSI\_IS25LQ020B

```
#define BOOTLOADER_STORAGE_ISSI_IS25LQ020B
```

Value:

```
(1U << 1)
```

ISSI IS25LQ020B SPI Flash.

Definition at line 241 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_ISSI\_IS25LQ010B

```
#define BOOTLOADER_STORAGE_ISSI_IS25LQ010B
```

Value:

```
(1U << 2)
```

ISSI IS25LQ010B SPI Flash.

Definition at line 243 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_ISSI\_IS25LQ512B

```
#define BOOTLOADER_STORAGE_ISSI_IS25LQ512B
```

Value:

```
(1U << 3)
```

ISSI IS25LQ512B SPI Flash.

Definition at line 245 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_ISSI\_IS25LQ025B

```
#define BOOTLOADER_STORAGE_ISSI_IS25LQ025B
```

Value:

```
(1U << 4)
```

ISSI IS25LQ025B SPI Flash.

Definition at line 247 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_NUMONYX\_M25P16

```
#define BOOTLOADER_STORAGE_NUMONYX_M25P16
```

**Value:**

```
(1U << 5)
```

Numonyx M25P16 SPI Flash.

Definition at line 249 of file platform/bootloader/api/btl\_interface\_storage.h

**BOOTLOADER\_STORAGE\_NUMONYX\_M25P80**

```
#define BOOTLOADER_STORAGE_NUMONYX_M25P80
```

**Value:**

```
(1U << 6)
```

Numonyx M25P80 SPI Flash.

Definition at line 251 of file platform/bootloader/api/btl\_interface\_storage.h

**BOOTLOADER\_STORAGE\_NUMONYX\_M25P40**

```
#define BOOTLOADER_STORAGE_NUMONYX_M25P40
```

**Value:**

```
(1U << 7)
```

Numonyx M25P40 SPI Flash.

Definition at line 253 of file platform/bootloader/api/btl\_interface\_storage.h

**BOOTLOADER\_STORAGE\_NUMONYX\_M25P20**

```
#define BOOTLOADER_STORAGE_NUMONYX_M25P20
```

**Value:**

```
(1U << 8)
```

Numonyx M25P20 SPI Flash.

Definition at line 255 of file platform/bootloader/api/btl\_interface\_storage.h

**BOOTLOADER\_STORAGE\_ADESTO\_AT25SF041**

```
#define BOOTLOADER_STORAGE_ADESTO_AT25SF041
```

**Value:**

```
(1U << 9)
```

Adesto AT25SF041 SPI Flash.

Definition at line 257 of file platform/bootloader/api/bt\_interface\_storage.h

#### **BOOTLOADER\_STORAGE\_ATMEL\_AT25DF081A**

```
#define BOOTLOADER_STORAGE_ATMEL_AT25DF081A
```

Value:

```
(1U << 10)
```

Atmel AT25DF081A SPI Flash.

Definition at line 259 of file platform/bootloader/api/bt\_interface\_storage.h

#### **BOOTLOADER\_STORAGE\_ATMEL\_AT25DF041A**

```
#define BOOTLOADER_STORAGE_ATMEL_AT25DF041A
```

Value:

```
(1U << 11)
```

Atmel AT25DF041A SPI Flash.

Definition at line 261 of file platform/bootloader/api/bt\_interface\_storage.h

#### **BOOTLOADER\_STORAGE\_MACRONIX\_MX25R6435F**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25R6435F
```

Value:

```
(1U << 12)
```

Macronix MX25R6435F SPI Flash.

Definition at line 263 of file platform/bootloader/api/bt\_interface\_storage.h

#### **BOOTLOADER\_STORAGE\_MACRONIX\_MX25R3235F**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25R3235F
```

Value:

```
(1U << 13)
```

Macronix MX25R6435F SPI Flash.

Definition at line 265 of file platform/bootloader/api/bt\_interface\_storage.h

**BOOTLOADER\_STORAGE\_MACRONIX\_MX25U1635E**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25U1635E
```

**Value:**

```
(1U << 14)
```

Macronix MX25U1635E SPI Flash.

Definition at line 267 of file platform/bootloader/api/bt\_interface\_storage.h

**BOOTLOADER\_STORAGE\_MACRONIX\_MX25L1606E**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25L1606E
```

**Value:**

```
(1U << 15)
```

Macronix MX25L1606E SPI Flash.

Definition at line 269 of file platform/bootloader/api/bt\_interface\_storage.h

**BOOTLOADER\_STORAGE\_MACRONIX\_MX25R8035F**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25R8035F
```

**Value:**

```
(1U << 16)
```

Macronix MX25R8035F SPI Flash.

Definition at line 271 of file platform/bootloader/api/bt\_interface\_storage.h

**BOOTLOADER\_STORAGE\_MACRONIX\_MX25L8006E**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25L8006E
```

**Value:**

```
(1U << 17)
```

Macronix MX25L8006E SPI Flash.

Definition at line 273 of file platform/bootloader/api/bt\_interface\_storage.h

**BOOTLOADER\_STORAGE\_MACRONIX\_MX25L4006E**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25L4006E
```

**Value:**

```
(1U << 18)
```

Macronix MX25L4006E SPI Flash.

Definition at line 275 of file `platform/bootloader/api/btl_interface_storage.h`

#### **BOOTLOADER\_STORAGE\_MACRONIX\_MX25L2006E**

```
#define BOOTLOADER_STORAGE_MACRONIX_MX25L2006E
```

Value:

```
(1U << 19)
```

Macronix MX25L2006E SPI Flash.

Definition at line 277 of file `platform/bootloader/api/btl_interface_storage.h`

#### **BOOTLOADER\_STORAGE\_WINBOND\_W25Q80BV**

```
#define BOOTLOADER_STORAGE_WINBOND_W25Q80BV
```

Value:

```
(1U << 20)
```

Winbond W25Q80BV SPI Flash.

Definition at line 279 of file `platform/bootloader/api/btl_interface_storage.h`

#### **BOOTLOADER\_STORAGE\_WINBOND\_W25X20BV**

```
#define BOOTLOADER_STORAGE_WINBOND_W25X20BV
```

Value:

```
(1U << 21)
```

Winbond W25X20BV SPI Flash.

Definition at line 281 of file `platform/bootloader/api/btl_interface_storage.h`

#### **BOOTLOADER\_STORAGE\_SPANSION\_S25FL208K**

```
#define BOOTLOADER_STORAGE_SPANSION_S25FL208K
```

Value:

```
(1U << 22)
```

Spansion S25L208K SPI Flash.

Definition at line 283 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_INTERNAL\_STORAGE

```
#define BOOTLOADER_STORAGE_INTERNAL_STORAGE
```

#### Value:

```
(1U << 30)
```

Internal storage.

Definition at line 285 of file platform/bootloader/api/bt\_interface\_storage.h

### BOOTLOADER\_STORAGE\_JEDEC

```
#define BOOTLOADER_STORAGE_JEDEC
```

#### Value:

```
(1U << 31)
```

JEDEC Supported SPI Flash.

Definition at line 287 of file platform/bootloader/api/bt\_interface\_storage.h

# BootloaderStorageSlot\_t

Information about a storage slot.

## Public Attributes

uint32\_t [address](#)  
Address of the slot.

uint32\_t [length](#)  
Size of the slot.

## Public Attribute Documentation

### address

```
uint32_t BootloaderStorageSlot_t::address
```

Address of the slot.

Definition at line 93 of file `platform/bootloader/api/btL_interface_storage.h`

### length

```
uint32_t BootloaderStorageSlot_t::length
```

Size of the slot.

Definition at line 95 of file `platform/bootloader/api/btL_interface_storage.h`



## BootloaderStorageImplementationInformation\_t

Information about the bootloader storage implementation **Note:** From Gecko Bootloader version >= 2.1, the pointer `partType` will only contain a zero value.

The `partType` variable can be used to find information about the attached storage.

### Public Attributes

uint16_t	<a href="#">version</a>	The version of this data structure.
uint16_t	<a href="#">capabilitiesMask</a>	A bitmask describing the capabilities of this particular storage.
uint32_t	<a href="#">pageEraseMs</a>	Maximum time it takes to erase a page. (in milliseconds)
uint32_t	<a href="#">partEraseMs</a>	Maximum time it takes to erase the entire part. (in milliseconds)
uint32_t	<a href="#">pageSize</a>	The size of a single erasable page in bytes.
uint32_t	<a href="#">partSize</a>	The total size of the storage in bytes.
char *	<a href="#">partDescription</a>	Pointer to a string describing the attached storage.
uint8_t	<a href="#">wordSizeBytes</a>	The number of bytes in a word for the storage.
uint32_t	<a href="#">partType</a>	Value representing the attached storage.

### Public Attribute Documentation

#### version

```
uint16_t BootloaderStorageImplementationInformation_t::version
```

The version of this data structure.

Definition at line 105 of file `platform/bootloader/api/bt_interface_storage.h`

#### capabilitiesMask

```
uint16_t BootloaderStorageImplementationInformation_t::capabilitiesMask
```

A bitmask describing the capabilities of this particular storage.

Definition at line 107 of file `platform/bootloader/api/bt_interface_storage.h`

### pageEraseMs

```
uint32_t BootloaderStorageImplementationInformation_t::pageEraseMs
```

Maximum time it takes to erase a page. (in milliseconds)

Definition at line 109 of file `platform/bootloader/api/bt_interface_storage.h`

### partEraseMs

```
uint32_t BootloaderStorageImplementationInformation_t::partEraseMs
```

Maximum time it takes to erase the entire part. (in milliseconds)

Definition at line 111 of file `platform/bootloader/api/bt_interface_storage.h`

### pageSize

```
uint32_t BootloaderStorageImplementationInformation_t::pageSize
```

The size of a single erasable page in bytes.

Definition at line 113 of file `platform/bootloader/api/bt_interface_storage.h`

### partSize

```
uint32_t BootloaderStorageImplementationInformation_t::partSize
```

The total size of the storage in bytes.

Definition at line 115 of file `platform/bootloader/api/bt_interface_storage.h`

### partDescription

```
char* BootloaderStorageImplementationInformation_t::partDescription
```

Pointer to a string describing the attached storage.

Definition at line 117 of file `platform/bootloader/api/bt_interface_storage.h`

### wordSizeBytes

```
uint8_t BootloaderStorageImplementationInformation_t::wordSizeBytes
```

The number of bytes in a word for the storage.

Definition at line 119 of file platform/bootloader/api/bt\_interface\_storage.h

**partType**

uint32\_t BootloaderStorageImplementationInformation\_t::partType

Value representing the attached storage.

Definition at line 121 of file platform/bootloader/api/bt\_interface\_storage.h

## BootloaderStorageInformation\_t

Information about the bootloader storage **Note:** The `flashInfo` variable is only usable with Gecko Bootloader version  $\geq 2.0$ .

All previous versions of the Gecko Bootloader do not support the `flashInfo` data field.

### Public Attributes

<code>uint32_t</code>	<a href="#">version</a>	The version of this data structure.
<code>uint32_t</code>	<a href="#">capabilities</a>	The capabilities of the storage component.
<code>BootloaderStorageType_t</code>	<a href="#">storageType</a>	Type of storage.
<code>uint32_t</code>	<a href="#">numStorageSlots</a>	Number of storage slots.
<code>BootloaderStorageImplementationInformation_t*</code>	<a href="#">info</a>	A pointer to detailed information about the attached storage.
<code>BootloaderStorageImplementationInformation_t</code>	<a href="#">flashInfo</a>	Detailed information about the attached storage (available for use only with Gecko Bootloader version $\geq 2.0$ )

### Public Attribute Documentation

#### version

```
uint32_t BootloaderStorageInformation_t::version
```

The version of this data structure.

Definition at line 130 of file `platform/bootloader/api/btl_interface_storage.h`

#### capabilities

```
uint32_t BootloaderStorageInformation_t::capabilities
```

The capabilities of the storage component.

Definition at line 132 of file `platform/bootloader/api/btl_interface_storage.h`

#### storageType

```
BootloaderStorageType_t BootloaderStorageInformation_t::storageType
```

Type of storage.

Definition at line 134 of file `platform/bootloader/api/btl_interface_storage.h`

### numStorageSlots

```
uint32_t BootloaderStorageInformation_t::numStorageSlots
```

Number of storage slots.

Definition at line 136 of file `platform/bootloader/api/btl_interface_storage.h`

### info

```
BootloaderStorageImplementationInformation_t* BootloaderStorageInformation_t::info
```

A pointer to detailed information about the attached storage.

Definition at line 138 of file `platform/bootloader/api/btl_interface_storage.h`

### flashInfo

```
BootloaderStorageImplementationInformation_t BootloaderStorageInformation_t::flashInfo
```

Detailed information about the attached storage (available for use only with Gecko Bootloader version >= 2.0)

Definition at line 140 of file `platform/bootloader/api/btl_interface_storage.h`

# BootloaderEraseStatus\_t

Erase status struct.

## Public Attributes

uint32\_t [currentPageAddr](#)  
Address of the current page to be erased.

uint32\_t [pageSize](#)  
The size of a single erasable page in bytes.

[BootloaderStorageSlot\\_t](#) [storageSlotInfo](#)  
Information about a storage slot.

## Public Attribute Documentation

### currentPageAddr

```
uint32_t BootloaderEraseStatus_t::currentPageAddr
```

Address of the current page to be erased.

Definition at line 146 of file `platform/bootloader/api/bt_interface_storage.h`

### pageSize

```
uint32_t BootloaderEraseStatus_t::pageSize
```

The size of a single erasable page in bytes.

Definition at line 148 of file `platform/bootloader/api/bt_interface_storage.h`

### storageSlotInfo

```
BootloaderStorageSlot_t BootloaderEraseStatus_t::storageSlotInfo
```

Information about a storage slot.

Definition at line 150 of file `platform/bootloader/api/bt_interface_storage.h`

# BootloaderStorageFunctions\_t

Storage API accessible from the application.

## Public Attributes

uint32_t	<a href="#">version</a>	Version of this struct.
void(*)	<a href="#">getInfo</a>	Get information about the storage – capabilities, layout, configuration.
int32_t(*)	<a href="#">getSlotInfo</a>	Get information about storage slot – size, location.
int32_t(*)	<a href="#">read</a>	Read bytes from slot into buffer.
int32_t(*)	<a href="#">write</a>	Write bytes from buffer into slot.
int32_t(*)	<a href="#">erase</a>	Erase an entire slot.
int32_t(*)	<a href="#">setImagesToBootload</a>	Mark a list of slots for bootload.
int32_t(*)	<a href="#">getImagesToBootload</a>	Mark a list of slots for bootload.
int32_t(*)	<a href="#">appendImageToBootloadList</a>	Append a slot to bootload list.
int32_t(*)	<a href="#">initParseImage</a>	Start image parsing.
int32_t(*)	<a href="#">verifyImage</a>	Continue image verification.
int32_t(*)	<a href="#">getImageInfo</a>	Get app and bootloader upgrade information from storage slot.
bool(*)	<a href="#">isBusy</a>	Check whether the bootloader storage is busy.
int32_t(*)	<a href="#">readRaw</a>	Read raw bytes from storage.
int32_t(*)	<a href="#">writeRaw</a>	Write bytes to raw storage.
int32_t(*)	<a href="#">eraseRaw</a>	Erase storage.
int32_t(*)	<a href="#">getDMAchannel</a>	Get configured DMA channel.

## Public Attribute Documentation

### version

```
uint32_t BootloaderStorageFunctions_t::version
```

Version of this struct.

Definition at line 156 of file `platform/bootloader/api/btl_interface_storage.h`

### getInfo

```
void(* BootloaderStorageFunctions_t::getInfo) (BootloaderStorageInformation_t *info)
```

Get information about the storage – capabilities, layout, configuration.

Definition at line 158 of file `platform/bootloader/api/btl_interface_storage.h`

### getSlotInfo

```
int32_t(* BootloaderStorageFunctions_t::getSlotInfo) (uint32_t slotId, BootloaderStorageSlot_t *slot)
```

Get information about storage slot – size, location.

Definition at line 160 of file `platform/bootloader/api/btl_interface_storage.h`

### read

```
int32_t(* BootloaderStorageFunctions_t::read) (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
```

Read bytes from slot into buffer.

Definition at line 162 of file `platform/bootloader/api/btl_interface_storage.h`

### write

```
int32_t(* BootloaderStorageFunctions_t::write) (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t length)
```

Write bytes from buffer into slot.

Definition at line 167 of file `platform/bootloader/api/btl_interface_storage.h`

### erase

```
int32_t(* BootloaderStorageFunctions_t::erase) (uint32_t slotId)
```

Erase an entire slot.



Definition at line 172 of file `platform/bootloader/api/btl_interface_storage.h`

### setImagesToBootload

```
int32_t(* BootloaderStorageFunctions_t::setImagesToBootload) (int32_t *slotIds, size_t length)
```

Mark a list of slots for bootload.

Definition at line 175 of file `platform/bootloader/api/btl_interface_storage.h`

### getImagesToBootload

```
int32_t(* BootloaderStorageFunctions_t::getImagesToBootload) (int32_t *slotIds, size_t length)
```

Mark a list of slots for bootload.

Definition at line 177 of file `platform/bootloader/api/btl_interface_storage.h`

### appendImageToBootloadList

```
int32_t(* BootloaderStorageFunctions_t::appendImageToBootloadList) (int32_t slotId)
```

Append a slot to bootload list.

Definition at line 179 of file `platform/bootloader/api/btl_interface_storage.h`

### initParseImage

```
int32_t(* BootloaderStorageFunctions_t::initParseImage) (uint32_t slotId, BootloaderParserContext_t *context, size_t contextSize)
```

Start image parsing.

Definition at line 182 of file `platform/bootloader/api/btl_interface_storage.h`

### verifyImage

```
int32_t(* BootloaderStorageFunctions_t::verifyImage) (BootloaderParserContext_t *context, BootloaderParserCallback_t metadataCallback)
```

Continue image verification.

Definition at line 186 of file `platform/bootloader/api/btl_interface_storage.h`

### getImageInfo

```
int32_t(* BootloaderStorageFunctions_t::getImageInfo) (BootloaderParserContext_t *context, ApplicationData_t *appInfo, uint32_t *bootloaderVersion)
```

Get app and bootloader upgrade information from storage slot.

Definition at line 189 of file `platform/bootloader/api/btl_interface_storage.h`

### isBusy

```
bool(* BootloaderStorageFunctions_t::isBusy) (void)
```

Check whether the bootloader storage is busy.

Definition at line 193 of file `platform/bootloader/api/btl_interface_storage.h`

### readRaw

```
int32_t(* BootloaderStorageFunctions_t::readRaw) (uint32_t address, uint8_t *buffer, size_t length)
```

Read raw bytes from storage.

Definition at line 195 of file `platform/bootloader/api/btl_interface_storage.h`

### writeRaw

```
int32_t(* BootloaderStorageFunctions_t::writeRaw) (uint32_t address, uint8_t *buffer, size_t length)
```

Write bytes to raw storage.

Definition at line 197 of file `platform/bootloader/api/btl_interface_storage.h`

### eraseRaw

```
int32_t(* BootloaderStorageFunctions_t::eraseRaw) (uint32_t address, size_t length)
```

Erase storage.

Definition at line 199 of file `platform/bootloader/api/btl_interface_storage.h`

### getDMAchannel

```
int32_t(* BootloaderStorageFunctions_t::getDMAchannel) (void)
```

Get configured DMA channel.

Definition at line 201 of file `platform/bootloader/api/btl_interface_storage.h`

# Common Application Interface

## Common Application Interface

Generic application interface available on all versions of the bootloader, regardless of the available components.

### Note

- These Bootloader APIs are not reentrant and should be wrapped in critical section where needed.

## Modules

[BareBootTest\\_t](#)

[BootloaderInformation\\_t](#)

[BootloaderHeader\\_t](#)

[FirstBootloaderTable\\_t](#)

[MainBootloaderTable\\_t](#)

[Reset Information](#)

## Enumerations

```
enum BootloaderType\_t {  
    NO_BOOTLOADER = 0  
    SL_BOOTLOADER = 1  
}
```

Bootloader interface APIs are trust zone aware.

## Functions

- |         |   |  |
|---------|---|--|
| void    | <a href="#">bootloader_getInfo</a> ( <a href="#">BootloaderInformation_t</a> *info) | Get information about the bootloader on this device.   |
| int32_t | <a href="#">bootloader_init</a> (void)  | Initialize components of the bootloader so the app can use the interface.                                      |
| int32_t | <a href="#">bootloader_deinit</a> (void)  | De-initialize components of the bootloader that were previously initialized.                                   |
| void    | <a href="#">bootloader_rebootAndInstall</a> (void)                                  | Reboot into the bootloader to perform an install.  |
| bool    | <a href="#">bootloader_verifyApplication</a> (uint32_t startAddress)                | Verify the application image stored in the Flash memory starting at the address startAddress.                  |
| bool    | <a href="#">bootloader_secureBootEnforced</a> (void)                                | Check whether signature verification on the application image in internal flash is enforced before every boot. |

bool	<a href="#">bootloader_getUpgradeLocation</a> (uint32_t *location) Get base address of the bootloader upgrade image.
uint32_t	<a href="#">bootloader_remainingApplicationUpgrades</a> (void) Count the total remaining number of application upgrades.
<a href="#">BootloaderResetCause_t</a>	<a href="#">bootloader_getResetReason</a> (void) Get reset cause of the bootloader.
bool	<a href="#">bootloader_pointerValid</a> (const void *ptr) Check if a pointer is valid and if it points to the bootloader main stage.

## Macros

#define	<a href="#">BOOTLOADER_VERSION_MAJOR_SHIFT</a> (24U) Bootloader version major version shift value.
#define	<a href="#">BOOTLOADER_VERSION_MINOR_SHIFT</a> (16U) Bootloader version minor version shift value.
#define	<a href="#">BOOTLOADER_VERSION_MAJOR_MASK</a> (0xFF000000U) Bootloader version major version mask.
#define	<a href="#">BOOTLOADER_VERSION_MINOR_MASK</a> (0x00FF0000U) Bootloader version minor version mask.
#define	<a href="#">BOOTLOADER_CAPABILITY_ENFORCE_UPGRADE_SIGNATURE</a> (1 << 0) Bootloader enforces signed application upgrade images.
#define	<a href="#">BOOTLOADER_CAPABILITY_ENFORCE_UPGRADE_ENCRYPTION</a> (1 << 1) Bootloader enforces encrypted application upgrade images.
#define	<a href="#">BOOTLOADER_CAPABILITY_ENFORCE_SECURE_BOOT</a> (1 << 2) Bootloader enforces signature verification of the application image before every boot.
#define	<a href="#">BOOTLOADER_CAPABILITY_BOOTLOADER_UPGRADE</a> (1 << 4) Bootloader has the capability of being upgraded.
#define	<a href="#">BOOTLOADER_CAPABILITY_GBL</a> (1 << 5) Bootloader has the capability of parsing GBL files.
#define	<a href="#">BOOTLOADER_CAPABILITY_GBL_SIGNATURE</a> (1 << 6) Bootloader has the capability of parsing signed GBL files.
#define	<a href="#">BOOTLOADER_CAPABILITY_GBL_ENCRYPTION</a> (1 << 7) Bootloader has the capability of parsing encrypted GBL files.
#define	<a href="#">BOOTLOADER_CAPABILITY_ENFORCE_CERTIFICATE_SECURE_BOOT</a> (1 << 8) Bootloader enforces signature verification of the application image before every boot using certificate.
#define	<a href="#">BOOTLOADER_CAPABILITY_ROLLBACK_PROTECTION</a> (1 << 9) Bootloader has the capability of application rollback protection.
#define	<a href="#">BOOTLOADER_CAPABILITY_PERIPHERAL_LIST</a> (1 << 10) Bootloader has the capability to check the peripherals in use.
#define	<a href="#">BOOTLOADER_CAPABILITY_STORAGE</a> (1 << 16) Bootloader has the capability of storing data in an internal or external storage medium.
#define	<a href="#">BOOTLOADER_CAPABILITY_COMMUNICATION</a> (1 << 20) Bootloader has the capability of communicating with host processors using a communication interface.

```
#define BOOTLOADER_MAGIC_FIRST_STAGE (0xB00710ADUL)
    Magic word indicating first stage bootloader table.

#define BOOTLOADER_MAGIC_MAIN (0x5ECDB007UL)
    Magic word indicating main bootloader table.

#define mainBootloaderTable undefined
    Pointer to main bootloader table.
```

## Enumeration Documentation

### BootloaderType\_t

BootloaderType\_t

Bootloader interface APIs are trust zone aware.

Type of bootloader

#### Enumerator

NO_BOOTLOADER	No bootloader present.
SL_BOOTLOADER	Bootloader is a Silicon Labs bootloader.

Definition at line 107 of file `platform/bootloader/api/btl_interface.h`

## Function Documentation

### bootloader\_getInfo

```
void bootloader_getInfo (BootloaderInformation_t *info)
```

Get information about the bootloader on this device.

#### Parameters

[out]	info	Pointer to the bootloader information struct.
-------	------	---

The returned information is fetched from the main bootloader information table.

Definition at line 487 of file `platform/bootloader/api/btl_interface.h`

### bootloader\_init

```
int32_t bootloader_init (void)
```

Initialize components of the bootloader so the app can use the interface.

#### Parameters

N/A		
-----	--	--

This typically includes initializing serial peripherals for communication with external SPI flashes, and so on.

#### Returns

- Error code. [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) range.

Definition at line 497 of file `platform/bootloader/api/btLinterface.h`

### bootloader\_deinit

```
int32_t bootloader_deinit (void)
```

De-initialize components of the bootloader that were previously initialized.

#### Parameters

N/A		
-----	--	--

This typically includes powering down external SPI flashes and de-initializing the serial peripheral used for communication with the external flash.

#### Returns

- Error code. [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) range.

Definition at line 508 of file `platform/bootloader/api/btLinterface.h`

### bootloader\_rebootAndInstall

```
void bootloader_rebootAndInstall (void)
```

Reboot into the bootloader to perform an install.

#### Parameters

N/A		
-----	--	--

If there is a storage component and a slot is marked for bootload, install the image in that slot after verifying it.

If a communication component is present, open the communication channel and receive an image to be installed.

Definition at line 519 of file `platform/bootloader/api/btLinterface.h`

### bootloader\_verifyApplication

```
bool bootloader_verifyApplication (uint32_t startAddress)
```

Verify the application image stored in the Flash memory starting at the address `startAddress`.

#### Parameters

[in]	startAddress	Starting address of the application.
------	--------------	--------------------------------------

If the secure boot is enforced, the function will only return true if the cryptographic signature of the application is valid. Otherwise, the application is verified according to the signature type defined in the [ApplicationProperties\\_t](#) structure embedded in the application. Silicon Labs wireless stacks include a declaration of this structure. However, applications not using a full wireless stack may need to instantiate the structure.

Examples of results when the secure boot is not enforced:

- App has no signature: Valid if initial stack pointer and program counter have reasonable values.
- App has CRC checksum: Valid if checksum is valid.
- App has ECDSA signature: Valid if ECDSA signature is valid.

When secure boot is enforced, only ECDSA signed applications with a valid signature are considered valid.

**Returns**

- True if the application is valid, else false.

Definition at line 547 of file `platform/bootloader/api/btl_interface.h`

**bootloader\_secureBootEnforced**

```
bool bootloader_secureBootEnforced (void)
```

Check whether signature verification on the application image in internal flash is enforced before every boot.

**Parameters**

N/A		
-----	--	--

**Returns**

- True if signature verification is enforced, else false.

Definition at line 555 of file `platform/bootloader/api/btl_interface.h`

**bootloader\_getUpgradeLocation**

```
bool bootloader_getUpgradeLocation (uint32_t *location)
```

Get base address of the bootloader upgrade image.

**Parameters**

[out]	location	the base address of bootloader upgrade image.
-------	----------	---

**Returns**

- Returns true if the location was found.

Definition at line 564 of file `platform/bootloader/api/btl_interface.h`

**bootloader\_remainingApplicationUpgrades**

```
uint32_t bootloader_remainingApplicationUpgrades (void)
```

Count the total remaining number of application upgrades.

**Parameters**

N/A		
-----	--	--

**Returns**

- remaining number of application upgrades.

Definition at line 629 of file `platform/bootloader/api/btl_interface.h`

**bootloader\_getResetReason**

```
BootloaderResetCause_t bootloader_getResetReason (void)
```

Get reset cause of the bootloader.

#### Parameters

N/A

#### Returns

- Reset cause of the bootloader.

Definition at line 648 of file `platform/bootloader/api/btLinterface.h`

### **bootloader\_pointerValid**

```
bool bootloader_pointerValid (const void *ptr)
```

Check if a pointer is valid and if it points to the bootloader main stage.

#### Parameters

[in]	ptr	The pointer to check
------	-----	----------------------

This function checks pointers to bootloader jump tables.

#### Returns

- True if the pointer points into the bootloader main stage, false if not.

Definition at line 701 of file `platform/bootloader/api/btLinterface.h`

## Macro Definition Documentation

### **BOOTLOADER\_VERSION\_MAJOR\_SHIFT**

```
#define BOOTLOADER_VERSION_MAJOR_SHIFT
```

#### Value:

(24U)

Bootloader version major version shift value.

Definition at line 86 of file `platform/bootloader/api/btLinterface.h`

### **BOOTLOADER\_VERSION\_MINOR\_SHIFT**

```
#define BOOTLOADER_VERSION_MINOR_SHIFT
```

#### Value:

(16U)

Bootloader version minor version shift value.

Definition at line 88 of file `platform/bootloader/api/btLinterface.h`

### **BOOTLOADER\_VERSION\_MAJOR\_MASK**



```
#define BOOTLOADER_VERSION_MAJOR_MASK
```

**Value:**

```
(0xFF000000U)
```

Bootloader version major version mask.

Definition at line 90 of file `platform/bootloader/api/btl_interface.h`

**BOOTLOADER\_VERSION\_MINOR\_MASK**

```
#define BOOTLOADER_VERSION_MINOR_MASK
```

**Value:**

```
(0x00FF0000U)
```

Bootloader version minor version mask.

Definition at line 92 of file `platform/bootloader/api/btl_interface.h`

**BOOTLOADER\_CAPABILITY\_ENFORCE\_UPGRADE\_SIGNATURE**

```
#define BOOTLOADER_CAPABILITY_ENFORCE_UPGRADE_SIGNATURE
```

**Value:**

```
(1 << 0)
```

Bootloader enforces signed application upgrade images.

Definition at line 225 of file `platform/bootloader/api/btl_interface.h`

**BOOTLOADER\_CAPABILITY\_ENFORCE\_UPGRADE\_ENCRYPTION**

```
#define BOOTLOADER_CAPABILITY_ENFORCE_UPGRADE_ENCRYPTION
```

**Value:**

```
(1 << 1)
```

Bootloader enforces encrypted application upgrade images.

Definition at line 227 of file `platform/bootloader/api/btl_interface.h`

**BOOTLOADER\_CAPABILITY\_ENFORCE\_SECURE\_BOOT**

```
#define BOOTLOADER_CAPABILITY_ENFORCE_SECURE_BOOT
```

**Value:**

```
(1 << 2)
```

Bootloader enforces signature verification of the application image before every boot.

Definition at line 230 of file `platform/bootloader/api/btLinterface.h`

### **BOOTLOADER\_CAPABILITY\_BOOTLOADER\_UPGRADE**

```
#define BOOTLOADER_CAPABILITY_BOOTLOADER_UPGRADE
```

Value:

```
(1 << 4)
```

Bootloader has the capability of being upgraded.

Definition at line 233 of file `platform/bootloader/api/btLinterface.h`

### **BOOTLOADER\_CAPABILITY\_GBL**

```
#define BOOTLOADER_CAPABILITY_GBL
```

Value:

```
(1 << 5)
```

Bootloader has the capability of parsing GBL files.

Definition at line 236 of file `platform/bootloader/api/btLinterface.h`

### **BOOTLOADER\_CAPABILITY\_GBL\_SIGNATURE**

```
#define BOOTLOADER_CAPABILITY_GBL_SIGNATURE
```

Value:

```
(1 << 6)
```

Bootloader has the capability of parsing signed GBL files.

Definition at line 238 of file `platform/bootloader/api/btLinterface.h`

### **BOOTLOADER\_CAPABILITY\_GBL\_ENCRYPTION**

```
#define BOOTLOADER_CAPABILITY_GBL_ENCRYPTION
```

Value:

```
(1 << 7)
```

Bootloader has the capability of parsing encrypted GBL files.

Definition at line 240 of file `platform/bootloader/api/bt_interface.h`

### **BOOTLOADER\_CAPABILITY\_ENFORCE\_CERTIFICATE\_SECURE\_BOOT**

```
#define BOOTLOADER_CAPABILITY_ENFORCE_CERTIFICATE_SECURE_BOOT
```

Value:

```
(1 << 8)
```

Bootloader enforces signature verification of the application image before every boot using certificate.

Definition at line 243 of file `platform/bootloader/api/bt_interface.h`

### **BOOTLOADER\_CAPABILITY\_ROLLBACK\_PROTECTION**

```
#define BOOTLOADER_CAPABILITY_ROLLBACK_PROTECTION
```

Value:

```
(1 << 9)
```

Bootloader has the capability of application rollback protection.

Definition at line 245 of file `platform/bootloader/api/bt_interface.h`

### **BOOTLOADER\_CAPABILITY\_PERIPHERAL\_LIST**

```
#define BOOTLOADER_CAPABILITY_PERIPHERAL_LIST
```

Value:

```
(1 << 10)
```

Bootloader has the capability to check the peripherals in use.

Definition at line 247 of file `platform/bootloader/api/bt_interface.h`

### **BOOTLOADER\_CAPABILITY\_STORAGE**

```
#define BOOTLOADER_CAPABILITY_STORAGE
```

Value:

```
(1 << 16)
```

Bootloader has the capability of storing data in an internal or external storage medium.

Definition at line 251 of file `platform/bootloader/api/bt_interface.h`

### **BOOTLOADER\_CAPABILITY\_COMMUNICATION**

```
#define BOOTLOADER_CAPABILITY_COMMUNICATION
```

**Value:**

```
(1 << 20)
```

Bootloader has the capability of communicating with host processors using a communication interface.

Definition at line 254 of file `platform/bootloader/api/btl_interface.h`

**BOOTLOADER\_MAGIC\_FIRST\_STAGE**

```
#define BOOTLOADER_MAGIC_FIRST_STAGE
```

**Value:**

```
(0xB00710ADUL)
```

Magic word indicating first stage bootloader table.

Definition at line 260 of file `platform/bootloader/api/btl_interface.h`

**BOOTLOADER\_MAGIC\_MAIN**

```
#define BOOTLOADER_MAGIC_MAIN
```

**Value:**

```
(0x5ECDB007UL)
```

Magic word indicating main bootloader table.

Definition at line 262 of file `platform/bootloader/api/btl_interface.h`

**mainBootloaderTable**

```
#define mainBootloaderTable
```

**Value:**

```
o | (*MainBootloaderTable_t**)\  
o | (BTL_MAIN_BOOTLOADER_TABLE_BASE)
```

Pointer to main bootloader table.

Definition at line 473 of file `platform/bootloader/api/btl_interface.h`

# BareBootTable\_t

Bare boot table. Can be mapped on top of vector table to access contents.

## Public Attributes

uint32_t *	<a href="#">stackTop</a>	Pointer to top of stack.
void(*)	<a href="#">resetVector</a>	Pointer to reset vector.
uint32_t	<a href="#">reserved0</a>	Reserved pointers to fault handlers.
uint32_t	<a href="#">reserved1</a>	Reserved pointers to RESERVED fields.
void *	<a href="#">table</a>	Pointer to bootloader table.
uint32_t	<a href="#">reserved2</a>	Reserved pointers to SVC and DebugMon interrupts.
void *	<a href="#">signature</a>	Pointer to application signature.

## Public Attribute Documentation

### stackTop

```
uint32_t* BareBootTable_t::stackTop
```

Pointer to top of stack.

Definition at line 67 of file `platform/bootloader/api/btLinterface.h`

### resetVector

```
void(* BareBootTable_t::resetVector) (void)
```

Pointer to reset vector.

Definition at line 69 of file `platform/bootloader/api/btLinterface.h`

### reserved0

```
uint32_t BareBootTable_t::reserved0[5]
```

Reserved pointers to fault handlers.

Definition at line 71 of file `platform/bootloader/api/bt_interface.h`

### reserved1

```
uint32_t BareBootTable_t::reserved1[3]
```

Reserved pointers to RESERVED fields.

Definition at line 73 of file `platform/bootloader/api/bt_interface.h`

### table

```
void* BareBootTable_t::table
```

Pointer to bootloader table.

Definition at line 75 of file `platform/bootloader/api/bt_interface.h`

### reserved2

```
uint32_t BareBootTable_t::reserved2[2]
```

Reserved pointers to SVC and DebugMon interrupts.

Definition at line 77 of file `platform/bootloader/api/bt_interface.h`

### signature

```
void* BareBootTable_t::signature
```

Pointer to application signature.

Definition at line 79 of file `platform/bootloader/api/bt_interface.h`

# BootloaderInformation\_t

Information about the current bootloader.

## Public Attributes

<code>uint16_t</code>	<a href="#">version</a>	Version, either of the bootloader for standalone bootloaders or of the storage info struct for application bootloaders.
<code>BootloaderType_t</code>	<a href="#">type</a>	The type of bootloader.
<code>uint32_t</code>	<a href="#">version</a>	Version number of the bootloader.
<code>uint32_t</code>	<a href="#">capabilities</a>	Capability mask for the bootloader.

## Public Attribute Documentation

### version

```
uint16_t BootloaderInformation_t::version
```

Version, either of the bootloader for standalone bootloaders or of the storage info struct for application bootloaders.

Definition at line 122 of file `platform/bootloader/api/ember_bt_interface.h`

### type

```
BootloaderType_t BootloaderInformation_t::type
```

The type of bootloader.

Definition at line 117 of file `platform/bootloader/api/bt_interface.h`

### version

```
uint32_t BootloaderInformation_t::version
```

Version number of the bootloader.

Definition at line 119 of file `platform/bootloader/api/bt_interface.h`

### capabilities

```
uint32_t BootloaderInformation_t::capabilities
```

Capability mask for the bootloader.

Definition at line 121 of file `platform/bootloader/api/bt_interface.h`



# BootloaderHeader\_t

Common header for bootloader tables.

## Public Attributes

uint32_t	<a href="#">type</a>	Type of image.
uint32_t	<a href="#">layout</a>	Version number of the bootloader/application table.
uint32_t	<a href="#">version</a>	Version number of the image.

## Public Attribute Documentation

### type

uint32\_t BootloaderHeader\_t::type

Type of image.

Definition at line 127 of file `platform/bootloader/api/bt_interface.h`

### layout

uint32\_t BootloaderHeader\_t::layout

Version number of the bootloader/application table.

Definition at line 129 of file `platform/bootloader/api/bt_interface.h`

### version

uint32\_t BootloaderHeader\_t::version

Version number of the image.

Definition at line 131 of file `platform/bootloader/api/bt_interface.h`

# FirstBootloaderTable\_t

Address table for the First Stage Bootloader.

## Public Attributes

<a href="#">BootloaderHeader_t</a>	<a href="#">header</a>	Header of the First Stage Bootloader table.
<a href="#">BareBootTable_t</a>	<a href="#">mainBootloader</a>	Start address of the Main Bootloader.
<a href="#">BareBootTable_t</a>	<a href="#">upgradeLocation</a>	Location of the Main Bootloader upgrade image.

## Public Attribute Documentation

### header

```
BootloaderHeader_t FirstBootloaderTable_t::header
```

Header of the First Stage Bootloader table.

Definition at line 137 of file `platform/bootloader/api/btL_interface.h`

### mainBootloader

```
BareBootTable_t* FirstBootloaderTable_t::mainBootloader
```

Start address of the Main Bootloader.

Definition at line 139 of file `platform/bootloader/api/btL_interface.h`

### upgradeLocation

```
BareBootTable_t* FirstBootloaderTable_t::upgradeLocation
```

Location of the Main Bootloader upgrade image.

Definition at line 141 of file `platform/bootloader/api/btL_interface.h`

# MainBootloaderTable\_t

Address table for the Main Bootloader.

## Public Attributes

<a href="#">BootloaderHeader_t</a>	<a href="#">header</a>	Header of the Main Bootloader table.
<a href="#">uint32_t</a>	<a href="#">size</a>	Size of the Main Bootloader.
<a href="#">BareBootTable_t</a>	<a href="#">startOfAppSpace</a>	Start address of the application.
<a href="#">uint32_t</a>	<a href="#">endOfAppSpace</a>	End address of the allocated application space.
<a href="#">uint32_t</a>	<a href="#">capabilities</a>	Capabilities of the bootloader.
<a href="#">int32_t</a>	<a href="#">init</a>	Initialize bootloader for use from application.
<a href="#">int32_t</a>	<a href="#">deinit</a>	Deinitialize bootloader after use from application.
<a href="#">bool</a>	<a href="#">verifyApplication</a>	Verify application.
<a href="#">int32_t</a>	<a href="#">initParser</a>	Initialize parser.
<a href="#">int32_t</a>	<a href="#">parseBuffer</a>	Parse a buffer.
<a href="#">const</a>	<a href="#">storage</a>	Function table for storage component.
<a href="#">BootloaderStorageFunctions_t</a>	<a href="#">parseImageInfo</a>	Parse a buffer and get application and bootloader upgrade metadata from the buffer.
<a href="#">uint32_t</a>	<a href="#">parserContextSize</a>	Size of context buffer used by bootloader image parser to store parser state.
<a href="#">uint32_t</a>	<a href="#">remainingApplicationUpgrades</a>	Remaining number of application upgrades.
<a href="#">void</a>	<a href="#">getPeripheralList</a>	Get the list of the peripheral that is used by the bootloader.
<a href="#">uint32_t</a>	<a href="#">getUpgradeLocation</a>	Get base address of bootloader upgrade image.

## Public Attribute Documentation

### header

```
BootloaderHeader_t MainBootloaderTable_t::header
```

Header of the Main Bootloader table.

Definition at line 147 of file `platform/bootloader/api/bt_interface.h`

### size

```
uint32_t MainBootloaderTable_t::size
```

Size of the Main Bootloader.

Definition at line 149 of file `platform/bootloader/api/bt_interface.h`

### startOfAppSpace

```
BareBootTest_t* MainBootloaderTable_t::startOfAppSpace
```

Start address of the application.

Definition at line 151 of file `platform/bootloader/api/bt_interface.h`

### endOfAppSpace

```
uint32_t* MainBootloaderTable_t::endOfAppSpace
```

End address of the allocated application space.

Definition at line 153 of file `platform/bootloader/api/bt_interface.h`

### capabilities

```
uint32_t MainBootloaderTable_t::capabilities
```

Capabilities of the bootloader.

Definition at line 155 of file `platform/bootloader/api/bt_interface.h`

### init

```
int32_t(* MainBootloaderTable_t::init) (void)
```

Initialize bootloader for use from application.

Definition at line 158 of file `platform/bootloader/api/btl_interface.h`

### deinit

```
int32_t(* MainBootloaderTable_t::deinit) (void)
```

Deinitialize bootloader after use from application.

Definition at line 160 of file `platform/bootloader/api/btl_interface.h`

### verifyApplication

```
bool(* MainBootloaderTable_t::verifyApplication) (uint32_t startAddress)
```

Verify application.

Definition at line 163 of file `platform/bootloader/api/btl_interface.h`

### initParser

```
int32_t(* MainBootloaderTable_t::initParser) (BootloaderParserContext_t *context, size_t contextSize)
```

Initialize parser.

Definition at line 166 of file `platform/bootloader/api/btl_interface.h`

### parseBuffer

```
int32_t(* MainBootloaderTable_t::parseBuffer) (BootloaderParserContext_t *context, const BootloaderParserCallbacks_t *callbacks, uint8_t data[], size_t numBytes)
```

Parse a buffer.

Definition at line 168 of file `platform/bootloader/api/btl_interface.h`

### storage

```
const BootloaderStorageFunctions_t* MainBootloaderTable_t::storage
```

Function table for storage component.

Definition at line 174 of file `platform/bootloader/api/btl_interface.h`

### parseImageInfo

```
int32_t(* MainBootloaderTable_t::parseImageInfo) (BootloaderParserContext_t *context, uint8_t data[], size_t numBytes, ApplicationData_t *applInfo, uint32_t *bootloaderVersion)
```

Parse a buffer and get application and bootloader upgrade metadata from the buffer.

Definition at line 177 of file `platform/bootloader/api/btL_interface.h`

### **parserContextSize**

```
uint32_t(* MainBootloaderTable_t::parserContextSize) (void)
```

Size of context buffer used by bootloader image parser to store parser state.

Definition at line 184 of file `platform/bootloader/api/btL_interface.h`

### **remainingApplicationUpgrades**

```
uint32_t(* MainBootloaderTable_t::remainingApplicationUpgrades) (void)
```

Remaining number of application upgrades.

Definition at line 187 of file `platform/bootloader/api/btL_interface.h`

### **getPeripheralList**

```
void(* MainBootloaderTable_t::getPeripheralList) (uint32_t *ppusatd0, uint32_t *ppusatd1)
```

Get the list of the peripheral that is used by the bootloader.

Definition at line 190 of file `platform/bootloader/api/btL_interface.h`

### **getUpgradeLocation**

```
uint32_t(* MainBootloaderTable_t::getUpgradeLocation) (void)
```

Get base address of bootloader upgrade image.

Definition at line 193 of file `platform/bootloader/api/btL_interface.h`

## Reset Information

# Reset Information

Passing information when resetting into and out of the bootloader.

To signal the bootloader to run, the application needs to write the `BootloaderResetCause_t` structure to the first address of RAM, setting `BootloaderResetCause_t::reason` to `BOOTLOADER_RESET_REASON_BOOTLOAD`.

The reset cause is only valid if `BootloaderResetCause_t::signature` is set to `BOOTLOADER_RESET_SIGNATURE_VALID`.

```
BootloaderResetCause_t resetCause = {
    .reason = BOOTLOADER_RESET_REASON_BOOTLOAD,
    .signature = BOOTLOADER_RESET_SIGNATURE_VALID
}
```

When the bootloader reboots back into the app, it sets the reset reason to `BOOTLOADER_RESET_REASON_GO` if the bootload succeeded, or `BOOTLOADER_RESET_REASON_BADIMAGE` if the bootload failed due to errors when parsing the upgrade image.

### Note

- The reset information is automatically filled out before reset if the `bootloader_rebootAndInstall` function is called.

## Modules

[BootloaderResetCause\\_t](#)

## Macros

```
#define BOOTLOADER_RESET_REASON_UNKNOWN 0x0200u
    Unknown bootloader cause (should never occur)

#define BOOTLOADER_RESET_REASON_GO 0x0201u
    Bootloader caused reset telling app to run.

#define BOOTLOADER_RESET_REASON_BOOTLOAD 0x0202u
    Application requested that bootloader runs.

#define BOOTLOADER_RESET_REASON_BADIMAGE 0x0203u
    Bootloader detected bad external upgrade image.

#define BOOTLOADER_RESET_REASON_FATAL 0x0204u
    Fatal Error or assert in bootloader.

#define BOOTLOADER_RESET_REASON_FORCE 0x0205u
    Forced bootloader activation.

#define BOOTLOADER_RESET_REASON_OTAVALID 0x0206u
    OTA Bootloader mode activation.

#define BOOTLOADER_RESET_REASON_DEEPSLEEP 0x0207u
    Bootloader initiated deep sleep.
```

```
#define BOOTLOADER_RESET_REASON_BADAPP 0x0208u
Application verification failed.

#define BOOTLOADER_RESET_REASON_UPGRADE 0x0209u
Bootloader requested that first stage upgrades main bootloader.

#define BOOTLOADER_RESET_REASON_TIMEOUT 0x020Au
Bootloader timed out waiting for upgrade image.

#define BOOTLOADER_RESET_REASON_FAULT 0x020Bu
Soft-reset was forced to handle a fault.

#define BOOTLOADER_RESET_REASON_TZ_FAULT 0x020Cu
Soft-reset was forced to handle a security fault.

#define BOOTLOADER_RESET_SIGNATURE_VALID 0xF00Fu
Reset signature is valid.

#define BOOTLOADER_RESET_SIGNATURE_INVALID 0xC33Cu
Reset signature is invalid.
```

## Macro Definition Documentation

### BOOTLOADER\_RESET\_REASON\_UNKNOWN

```
#define BOOTLOADER_RESET_REASON_UNKNOWN
```

#### Value:

```
0x0200u
```

Unknown bootloader cause (should never occur)

Definition at line 62 of file platform/bootloader/api/btl\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_GO

```
#define BOOTLOADER_RESET_REASON_GO
```

#### Value:

```
0x0201u
```

Bootloader caused reset telling app to run.

Definition at line 64 of file platform/bootloader/api/btl\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_BOOTLOAD

```
#define BOOTLOADER_RESET_REASON_BOOTLOAD
```

#### Value:

```
0x0202u
```

Application requested that bootloader runs.



Definition at line 66 of file platform/bootloader/api/btL\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_BADIMAGE

```
#define BOOTLOADER_RESET_REASON_BADIMAGE
```

Value:

```
0x0203u
```

Bootloader detected bad external upgrade image.

Definition at line 68 of file platform/bootloader/api/btL\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_FATAL

```
#define BOOTLOADER_RESET_REASON_FATAL
```

Value:

```
0x0204u
```

Fatal Error or assert in bootloader.

Definition at line 70 of file platform/bootloader/api/btL\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_FORCE

```
#define BOOTLOADER_RESET_REASON_FORCE
```

Value:

```
0x0205u
```

Forced bootloader activation.

Definition at line 72 of file platform/bootloader/api/btL\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_OTAVALID

```
#define BOOTLOADER_RESET_REASON_OTAVALID
```

Value:

```
0x0206u
```

OTA Bootloader mode activation.

Definition at line 74 of file platform/bootloader/api/btL\_reset\_info.h

### BOOTLOADER\_RESET\_REASON\_DEEPSLEEP

```
#define BOOTLOADER_RESET_REASON_DEEPSLEEP
```

**Value:**

```
0x0207u
```

Bootloader initiated deep sleep.

Definition at line 76 of file platform/bootloader/api/btL\_reset\_info.h

**BOOTLOADER\_RESET\_REASON\_BADAPP**

```
#define BOOTLOADER_RESET_REASON_BADAPP
```

**Value:**

```
0x0208u
```

Application verification failed.

Definition at line 78 of file platform/bootloader/api/btL\_reset\_info.h

**BOOTLOADER\_RESET\_REASON\_UPGRADE**

```
#define BOOTLOADER_RESET_REASON_UPGRADE
```

**Value:**

```
0x0209u
```

Bootloader requested that first stage upgrades main bootloader.

Definition at line 80 of file platform/bootloader/api/btL\_reset\_info.h

**BOOTLOADER\_RESET\_REASON\_TIMEOUT**

```
#define BOOTLOADER_RESET_REASON_TIMEOUT
```

**Value:**

```
0x020Au
```

Bootloader timed out waiting for upgrade image.

Definition at line 82 of file platform/bootloader/api/btL\_reset\_info.h

**BOOTLOADER\_RESET\_REASON\_FAULT**

```
#define BOOTLOADER_RESET_REASON_FAULT
```

**Value:**

```
0x020Bu
```

Soft-reset was forced to handle a fault.

Definition at line 84 of file `platform/bootloader/api/btL_reset_info.h`

#### **BOOTLOADER\_RESET\_REASON\_TZ\_FAULT**

```
#define BOOTLOADER_RESET_REASON_TZ_FAULT
```

Value:

```
0x020Cu
```

Soft-reset was forced to handle a security fault.

Definition at line 86 of file `platform/bootloader/api/btL_reset_info.h`

#### **BOOTLOADER\_RESET\_SIGNATURE\_VALID**

```
#define BOOTLOADER_RESET_SIGNATURE_VALID
```

Value:

```
0xF00Fu
```

Reset signature is valid.

Definition at line 89 of file `platform/bootloader/api/btL_reset_info.h`

#### **BOOTLOADER\_RESET\_SIGNATURE\_INVALID**

```
#define BOOTLOADER_RESET_SIGNATURE_INVALID
```

Value:

```
0xC33Cu
```

Reset signature is invalid.

Definition at line 91 of file `platform/bootloader/api/btL_reset_info.h`

# BootloaderResetCause\_t

Reset cause of the bootloader.

## Public Attributes

- uint16\_t [reason](#)  
Reset reason as defined in the [reset information](#).
- uint16\_t [signature](#)  
Signature indicating whether the reset reason is valid.

## Public Attribute Documentation

### reason

uint16\_t BootloaderResetCause\_t::reason

Reset reason as defined in the [reset information](#).

Definition at line 158 of file `platform/bootloader/api/ember_bt_interface.h`

### signature

uint16\_t BootloaderResetCause\_t::signature

Signature indicating whether the reset reason is valid.

Definition at line 159 of file `platform/bootloader/api/ember_bt_interface.h`

# Bootloader Core

## Bootloader Core

Core bootloader functionality.

Core functionality for the Silicon Labs Bootloader.

### Modules

[Bootload](#)

[Flash](#)

[Reset](#)

[TrustZone](#)

[Upgrade](#)

### Functions

int32\_t [btL\\_init](#)(void)  
Initialize bootloader.

int32\_t [btL\\_deinit](#)(void)  
Deinitialize bootloader.

### Function Documentation

#### btL\_init

```
int32_t btL_init (void)
```

Initialize bootloader.

#### Parameters

N/A

#### Returns

- Error code. [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) range.

Definition at line 36 of file `platform/bootloader/core/btL_core.h`

#### btL\_deinit

```
int32_t btL_deinit (void)
```

Deinitialize bootloader.

#### Parameters

N/A		
-----	--	--

**Returns**

- Error code. [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) range.

Definition at line [44](#) of file `platform/bootloader/core/btl_core.h`

# Bootload

## Bootload

Methods to verify and bootload application images.

### Functions

uint32_t	<a href="#">bootload_getUpgradeLocation</a> (void) Get base address of the bootloader upgrade image.
uint32_t	<a href="#">bootload_getBootloaderVersion</a> (void) Get the version of the bootloader.
bool	<a href="#">bootload_getApplicationVersion</a> (uint32_t *version) Get the version of the application.
bool	<a href="#">bootload_checkApplicationPropertiesMagic</a> (void *appProperties) Check application properties magic.
bool	<a href="#">bootload_checkApplicationPropertiesVersion</a> (void *appProperties) Check application properties struct version.
bool	<a href="#">bootload_verifyApplication</a> (uint32_t startAddress) Verify the application image stored in the Flash memory starting at the address startAddress.
void	<a href="#">bootload_bootloaderCallback</a> (uint32_t offset, uint8_t data[], size_t length, void *context) Bootloader upgrade callback implementation.
void	<a href="#">bootload_applicationCallback</a> (uint32_t address, uint8_t data[], size_t length, void *context) Image data callback implementation.
bool	<a href="#">bootload_commitBootloaderUpgrade</a> (uint32_t upgradeAddress, uint32_t size) Perform a bootloader upgrade using the upgrade image present at upgradeAddress with length size.
bool	<a href="#">bootload_verifyApplicationVersion</a> (uint32_t appVersion, bool checkRemainingAppUpgrades) Verify the application version for rollback protection.
bool	<a href="#">bootload_storeApplicationVersion</a> (uint32_t startAddress) Store the application version.
uint32_t	<a href="#">bootload_remainingApplicationUpgrades</a> (void) Count the total remaining number of application upgrades.
void	<a href="#">bootload_storeApplicationVersionResetMagic</a> (void) Store application version reset magic.
void	<a href="#">bootload_removeStoredApplicationVersions</a> (void) Clean the application versions seen.
uint32_t	<a href="#">bootload_getApplicationVersionStorageCapacity</a> (void) Get the application version storage capacity.
uint32_t *	<a href="#">bootload_getApplicationVersionStoragePtr</a> (uint32_t index) Get the address of the application version storage buffer.

- bool [bootload\\_getCertificate](#)(void \*appProp)  
Check whether the application contains a certificate.
  
- bool [bootload\\_verifyCertificate](#)(void \*cert)  
Verify a certificate with a bootloader certificate.
  
- bool [bootload\\_verifyApplicationCertificate](#)(void \*appProp, void \*gotCert)  
Verify the application certificate.

## Function Documentation

### bootload\_getUpgradeLocation

```
uint32_t bootload_getUpgradeLocation (void)
```

Get base address of the bootloader upgrade image.

#### Parameters

N/A	
-----	--

#### Returns

- Returns the base address of bootloader upgrade image.

Definition at line 40 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_getBootloaderVersion

```
uint32_t bootload_getBootloaderVersion (void)
```

Get the version of the bootloader.

#### Parameters

N/A	
-----	--

#### Returns

- Returns the version of the bootloader.

Definition at line 47 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_getApplicationVersion

```
bool bootload_getApplicationVersion (uint32_t *version)
```

Get the version of the application.

#### Parameters

[out]	version	The retrieved application version
-------	---------	-----------------------------------

#### Returns

- Returns true if the version was retrieved successfully

Definition at line 56 of file `platform/bootloader/core/btl_bootload.h`



### bootload\_checkApplicationPropertiesMagic

```
bool bootload_checkApplicationPropertiesMagic (void *appProperties)
```

Check application properties magic.

#### Parameters

N/A	appProperties	Pointer to <a href="#">ApplicationProperties_t</a>
-----	---------------	--

#### Returns

- True if the application properties magic is valid.

Definition at line 76 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_checkApplicationPropertiesVersion

```
bool bootload_checkApplicationPropertiesVersion (void *appProperties)
```

Check application properties struct version.

#### Parameters

N/A	appProperties	Pointer to <a href="#">ApplicationProperties_t</a>
-----	---------------	--

#### Returns

- True if the application properties struct version is compatible with the bootloader.

Definition at line 86 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_verifyApplication

```
bool bootload_verifyApplication (uint32_t startAddress)
```

Verify the application image stored in the Flash memory starting at the address startAddress.

#### Parameters

[in]	startAddress	Starting address of the application
------	--------------	-------------------------------------

If secure boot is enforced, the function will only return true if the cryptographic signature of the application is valid. Else, the application is verified according to the signature type defined in the [ApplicationProperties\\_t](#) structure embedded in the application. Silicon Labs wireless stacks declare this structure. Applications, which are not using a full wireless stack may need to instantiate the structure.

Examples of results when secure boot is not enforced:

- App has no signature: Valid if initial stack pointer and program counter have reasonable values
- App has CRC checksum: Valid if checksum is valid
- App has ECDSA signature: Valid if ECDSA signature is valid.

When secure boot is enforced, only ECDSA-signed applications with a valid signature are considered valid.

#### Returns

- True if the image is deemed valid

Definition at line 112 of file `platform/bootloader/core/bt_bootload.h`

### bootload\_bootloaderCallback

```
void bootload_bootloaderCallback (uint32_t offset, uint8_t data[], size_t length, void *context)
```

Bootloader upgrade callback implementation.

#### Parameters

N/A	offset	Offset of bootloader data (byte counter incrementing from 0)
N/A	data	Raw bootloader data
N/A	length	Size in bytes of raw bootloader data.
N/A	context	A context variable defined by the implementation that is implementing this callback.

Definition at line 124 of file `platform/bootloader/core/bt_bootload.h`

### bootload\_applicationCallback

```
void bootload_applicationCallback (uint32_t address, uint8_t data[], size_t length, void *context)
```

Image data callback implementation.

#### Parameters

N/A	address	Address (inside the raw image) the data starts at
N/A	data	Raw image data
N/A	length	Size in bytes of raw image data. Always constrained to a multiple of four.
N/A	context	A context variable defined by the implementation that is implementing this callback.

Definition at line 139 of file `platform/bootloader/core/bt_bootload.h`

### bootload\_commitBootloaderUpgrade

```
bool bootload_commitBootloaderUpgrade (uint32_t upgradeAddress, uint32_t size)
```

Perform a bootloader upgrade using the upgrade image present at `upgradeAddress` with length `size`.

#### Parameters

[in]	upgradeAddress	The starting address of the upgrade image
[in]	size	The length of the upgrade image in bytes

If the bootloader upgrade process starts successfully, this function does not return and execution will resume from the reset handler of the upgraded bootloader.

#### Returns

- False if the bootloader upgrade process didn't start

Definition at line 157 of file `platform/bootloader/core/bt_bootload.h`

### bootload\_verifyApplicationVersion

```
bool bootload_verifyApplicationVersion (uint32_t appVersion, bool checkRemainingAppUpgrades)
```

Verify the application version for rollback protection.

**Parameters**

[in]	appVersion	Application version to be checked.
[in]	checkRemainingAppUpgrades	Check remaining application upgrades.

**Returns**

- True if the application version is higher or equal than the application versions seen. False if the application version is lower than the application versions seen. False if no remaining application upgrades are left when `checkRemainingAppUpgrades` is true.

Definition at line 172 of file `platform/bootloader/core/bt_bootload.h`

**bootload\_storeApplicationVersion**

```
bool bootload_storeApplicationVersion (uint32_t startAddress)
```

Store the application version.

**Parameters**

N/A	startAddress	Start address of application.
-----	--------------	-------------------------------

**Note**

- Only the version of the verified application should be stored.

**Returns**

- True if application version is successfully stored.

Definition at line 185 of file `platform/bootloader/core/bt_bootload.h`

**bootload\_remainingApplicationUpgrades**

```
uint32_t bootload_remainingApplicationUpgrades (void)
```

Count the total remaining number of application upgrades.

**Parameters**

N/A		
-----	--	--

**Returns**

- remaining number of application upgrades.

Definition at line 192 of file `platform/bootloader/core/bt_bootload.h`

**bootload\_storeApplicationVersionResetMagic**

```
void bootload_storeApplicationVersionResetMagic (void)
```

Store application version reset magic.

**Parameters**

N/A		
-----	--	--

**Note**

- Store application version reset magic to ensure that application versions are cleaned after a bootloader upgrade.

Definition at line 200 of file platform/bootloader/core/btl\_bootload.h

**bootload\_removeStoredApplicationVersions**

```
void bootload_removeStoredApplicationVersions (void)
```

Clean the application versions seen.

**Parameters**

N/A		
-----	--	--

**Note**

- The application versions are cleaned only if this is requested with a magic and the application version storage is not already empty.

Definition at line 208 of file platform/bootloader/core/btl\_bootload.h

**bootload\_getApplicationVersionStorageCapacity**

```
uint32_t bootload_getApplicationVersionStorageCapacity (void)
```

Get the application version storage capacity.

**Parameters**

N/A		
-----	--	--

**Returns**

- Application version storage capacity.

Definition at line 215 of file platform/bootloader/core/btl\_bootload.h

**bootload\_getApplicationVersionStoragePtr**

```
uint32_t * bootload_getApplicationVersionStoragePtr (uint32_t index)
```

Get the address of the application version storage buffer.

**Parameters**

N/A	index	Index of the application version storage buffer.
-----	-------	--

**Returns**

- Address of the application version storage buffer with the given index.

Definition at line 225 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_gotCertificate

```
bool bootload_gotCertificate (void *appProp)
```

Check whether the application contains a certificate.

#### Parameters

N/A	appProp	Pointer to <a href="#">ApplicationProperties_t</a> of application.
-----	---------	--

#### Returns

- True if application contains a certificate.

Definition at line 234 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_verifyCertificate

```
bool bootload_verifyCertificate (void *cert)
```

Verify a certificate with a bootloader certificate.

#### Parameters

N/A	cert	Pointer to <a href="#">ApplicationCertificate_t</a> .
-----	------	---

#### Returns

- True if certificate is verified.

Definition at line 243 of file `platform/bootloader/core/btl_bootload.h`

### bootload\_verifyApplicationCertificate

```
bool bootload_verifyApplicationCertificate (void *appProp, void *gotCert)
```

Verify the application certificate.

#### Parameters

N/A	appProp	Pointer to <a href="#">ApplicationProperties_t</a> of application.
N/A	gotCert	Boolean to store application certificate presence.

#### Note

- This function will always return true if certificate support is not enabled. Also true if `appProp` does not contain any certificate and direct signed applications can be accepted.

#### Returns

- True if application certificate is verified.

Definition at line 258 of file `platform/bootloader/core/btl_bootload.h`

## Flash

# Flash

Interface to internal flash.

Used for writing application images to the main flash.

## Functions

- bool [flash\\_erasePage](#)(uint32\_t address)  
Erase a flash page.
- bool [flash\\_writeBuffer\\_dma](#)(uint32\_t address, void \*data, size\_t length, int ch)  
Write buffer to internal flash.
- bool [flash\\_writeBuffer](#)(uint32\_t address, void \*data, size\_t length)  
Write buffer to internal flash.

## Macros

```
#define SL\_GBL\_MSC\_LDMA\_CHANNEL 2  
DMA Channel for MSC write.
```

## Function Documentation

### flash\_erasePage

```
bool flash_erasePage (uint32_t address)
```

Erase a flash page.

#### Parameters

[in]	address	Start address of the flash page to erase.
------	---------	---

#### Returns

- True if operation was successful

Definition at line 53 of file `platform/bootloader/core/flash/btl_internal_flash.h`

### flash\_writeBuffer\_dma

```
bool flash_writeBuffer_dma (uint32_t address, void *data, size_t length, int ch)
```

Write buffer to internal flash.

#### Parameters

N/A	address	Starting address to write data to. Must be half-word aligned.
-----	---------	---

N/A	data	Data buffer to write to internal flash
N/A	length	Amount of bytes in the data buffer to write
N/A	ch	DMA channel to use

#### Returns

- True if operation was successful

Definition at line 64 of file `platform/bootloader/core/flash/btL_internal_flash.h`

### flash\_writeBuffer

```
bool flash_writeBuffer (uint32_t address, void *data, size_t length)
```

Write buffer to internal flash.

#### Parameters

N/A	address	Starting address to write data to. Must be half-word aligned.
N/A	data	Data buffer to write to internal flash
N/A	length	Amount of bytes in the data buffer to write

#### Returns

- True if operation was successful

Definition at line 77 of file `platform/bootloader/core/flash/btL_internal_flash.h`

## Macro Definition Documentation

### SL\_GBL\_MSC\_LDMA\_CHANNEL

```
#define SL_GBL_MSC_LDMA_CHANNEL
```

#### Value:

```
2
```

DMA Channel for MSC write.

Definition at line 42 of file `platform/bootloader/core/flash/btL_internal_flash.h`

# Reset

## Reset

Methods to reset from the bootloader to the app.

### Functions

void	<a href="#">reset_resetWithReason</a> (uint16_t resetReason)	Reset from the bootloader with a reset cause.
void	<a href="#">reset_setResetReason</a> (uint16_t resetReason)	Set a reset reason.
void	<a href="#">reset_enableResetCounter</a> (void)	Use the lower 4 bits of the reset cause signature to store a reset counter able to count up to 15 before wrapping around.
void	<a href="#">reset_disableResetCounter</a> (void)	Clear and disable the reset counter.
bool	<a href="#">reset_resetCounterEnabled</a> (void)	Check whether the reset counter is enabled.
void	<a href="#">reset_incrementResetCounter</a> (void)	Increment the reset counter by one.
uint8_t	<a href="#">reset_getResetCounter</a> (void)	Get the reset counter value.
uint16_t	<a href="#">reset_getResetReason</a> (void)	Get the reset reason without verifying it.
void	<a href="#">reset_invalidateResetReason</a> (void)	Invalidate the reset reason.
uint16_t	<a href="#">reset_classifyReset</a> (void)	Classify reset and get the reset reason.

### Function Documentation

#### reset\_resetWithReason

```
void reset_resetWithReason (uint16_t resetReason)
```

Reset from the bootloader with a reset cause.

#### Parameters

N/A	resetReason	A reset reason as defined in <a href="#">the bootloader interface</a>
-----	-------------	---

#### Note

- This function does not return.



Definition at line 43 of file `platform/bootloader/core/btL_reset.h`

### **reset\_setResetReason**

```
void reset_setResetReason (uint16_t resetReason)
```

Set a reset reason.

#### Parameters

N/A	resetReason	A reset reason as defined in <a href="#">the bootloader interface</a>
-----	-------------	---

Definition at line 51 of file `platform/bootloader/core/btL_reset.h`

### **reset\_enableResetCounter**

```
void reset_enableResetCounter (void)
```

Use the lower 4 bits of the reset cause signature to store a reset counter able to count up to 15 before wrapping around.

#### Parameters

N/A		
-----	--	--

The value of the counter will be preserved across resets.

Definition at line 58 of file `platform/bootloader/core/btL_reset.h`

### **reset\_disableResetCounter**

```
void reset_disableResetCounter (void)
```

Clear and disable the reset counter.

#### Parameters

N/A		
-----	--	--

Definition at line 63 of file `platform/bootloader/core/btL_reset.h`

### **reset\_resetCounterEnabled**

```
bool reset_resetCounterEnabled (void)
```

Check whether the reset counter is enabled.

#### Parameters

N/A		
-----	--	--

#### Returns

- True if reset counter is enabled, else false.

Definition at line 70 of file `platform/bootloader/core/btL_reset.h`

### reset\_incrementResetCounter

```
void reset_incrementResetCounter (void)
```

Increment the reset counter by one.

#### Parameters

N/A		
-----	--	--

Wraps around to 0 if the current counter value is equal to 15.

Definition at line 77 of file `platform/bootloader/core/btl_reset.h`

### reset\_getResetCounter

```
uint8_t reset_getResetCounter (void)
```

Get the reset counter value.

#### Parameters

N/A		
-----	--	--

#### Note

- The reset counter has to be enabled for this value to be valid.

#### Returns

- The reset counter value

Definition at line 86 of file `platform/bootloader/core/btl_reset.h`

### reset\_getResetReason

```
uint16_t reset_getResetReason (void)
```

Get the reset reason without verifying it.

#### Parameters

N/A		
-----	--	--

#### Returns

- The reset reason

Definition at line 93 of file `platform/bootloader/core/btl_reset.h`

### reset\_invalidateResetReason

```
void reset_invalidateResetReason (void)
```

Invalidate the reset reason.

#### Parameters

N/A		
-----	--	--

**Note**

- This will also disable the reset counter if it is in use.

Definition at line 100 of file `platform/bootloader/core/bt_reset.h`

**reset\_classifyReset**

```
uint16_t reset_classifyReset (void)
```

Classify reset and get the reset reason.

**Parameters**

N/A		
-----	--	--

**Returns**

- Reset cause or [BOOTLOADER\\_RESET\\_REASON\\_UNKNOWN](#)

Definition at line 107 of file `platform/bootloader/core/bt_reset.h`

# TrustZone

## TrustZone

TrustZone utilities.

### Functions

- void [bl\\_fatal\\_assert\\_action](#)(void)  
TrustZone fatal error handler.
- bool [bl\\_verify\\_ns\\_memory\\_access](#)(const void \*p, size\_t s)  
Validate the non-secure pointers.

### Function Documentation

#### **bl\_fatal\_assert\_action**

```
void bl_fatal_assert_action (void)
```

TrustZone fatal error handler.

##### Parameters

N/A
-----

This function triggers a soft-reset with the reset reason set to `BOOTLOADER_RESET_REASON_TZ_FAULT`.

Definition at line 42 of file `platform/bootloader/core/btLtz_utils.h`

#### **bl\_verify\_ns\_memory\_access**

```
bool bl_verify_ns_memory_access (const void *p, size_t s)
```

Validate the non-secure pointers.

##### Parameters

N/A	p	Pointer to the memory.
N/A	s	Size of the memory to be validated.

Validate if the address of the memory is actually non-secure as expected.

##### Returns

- True if the memory being accessed is from NS

Definition at line 54 of file `platform/bootloader/core/btLtz_utils.h`

# Upgrade

## Upgrade

Methods to verify and upgrade the main bootloader.

### Functions

- bool [btI\\_checkForUpgrade](#)(void)  
Check whether a bootloader upgrade is available.
- bool [btI\\_applyUpgrade](#)(void)  
Apply a bootloader upgrade.

### Function Documentation

#### btI\_checkForUpgrade

```
bool btI_checkForUpgrade (void)
```

Check whether a bootloader upgrade is available.

##### Parameters

N/A		
-----	--	--

##### Returns

- True if an upgrade image is in the upgrade location

Definition at line 36 of file `platform/bootloader/core/btI_upgrade.h`

#### btI\_applyUpgrade

```
bool btI_applyUpgrade (void)
```

Apply a bootloader upgrade.

##### Parameters

N/A		
-----	--	--

##### Returns

- True if the bootloader upgrade was applied successfully

Definition at line 43 of file `platform/bootloader/core/btI_upgrade.h`

## Components

# Components

## Modules

[Communication](#)

[Debug](#)

[Decompressor](#)

[GPIO Activation](#)

[Image Parser](#)

[Security](#)

[Storage](#)

## Communication

# Communication

Host communication interface.

The Communication component provides an interface for implementing communication with a host device, such as a computer or a microcontroller.

## Communication Protocol Implementations

Several components implement the communication interface, using different transports and protocols.

## Modules

[UART XMODEM](#)

[Bluetooth Apploader OTA DFU](#)

[BGAPI UART DFU](#)

[EZSP-SPI](#)

[Utils](#)

## Functions

void	<a href="#">communication_init(void)</a> Initialize hardware for the communication component.
int32_t	<a href="#">communication_start(void)</a> Initialize communication between the bootloader and external host.
int32_t	<a href="#">communication_main(void)</a> Not supposed to return until either the host signals the end of the current session or a new image has been flashed and verified.
void	<a href="#">communication_shutdown(void)</a> Stop communication between the bootloader and external host.
void	<a href="#">bootloader_xmodem_communication_init(void)</a> Initialize hardware for the UART XMODEM Bootloader communication.
int32_t	<a href="#">bootloader_xmodem_communication_start(void)</a> Initialize communication between the UART XMODEM bootloader and external host.
int32_t	<a href="#">bootloader_xmodem_communication_main(ImageProperties_t *imageProps, const BootloaderParserCallbacks_t *parseCb)</a> Communication main for the UART XMODEM bootloader.
void	<a href="#">bootloader_apploader_communication_init(void)</a> Initialize hardware for the BLE Apploader OTA DFU Bootloader communication.
int32_t	<a href="#">bootloader_apploader_communication_start(void)</a> Initialize communication between the BLE Apploader OTA DFU bootloader and external host.

int32_t	<a href="#">bootloader_apploder_communication_main</a> (ImageProperties_t *imageProps, void *parserContext, void *decryptContext, void *authContext, const BootloaderParserCallbacks_t *parseCb) Communication main for the BLE Apploder OTA DFU bootloader.
void	<a href="#">bootloader_apploder_get_custom_device_address</a> (sl_apploder_address_t *btAddress) Get custom device address.
void	<a href="#">bootloader_bgapi_communication_init</a> (void) Initialize hardware for the BGAPI UART DFU Bootloader communication.
int32_t	<a href="#">bootloader_bgapi_communication_start</a> (void) Initialize communication between the BGAPI UART DFU bootloader and external host.
int32_t	<a href="#">bootloader_bgapi_communication_main</a> (ImageProperties_t *imageProps, ParserContext_t *parserContext, const BootloaderParserCallbacks_t *parseCb) Communication main for the BGAPI UART DFU bootloader.
void	<a href="#">bootloader_ezsp_communication_init</a> (void) Initialize hardware for the EZSP SPI Bootloader communication.
int32_t	<a href="#">bootloader_ezsp_communication_start</a> (void) Initialize communication between the EZSP SPI bootloader and external host.
int32_t	<a href="#">bootloader_ezsp_communication_main</a> (ImageProperties_t *imageProps, ParserContext_t *parserContext, const BootloaderParserCallbacks_t *parseCb) Communication main for the EZSP SPI bootloader.
void	<a href="#">bootloader_ezsp_communication_shutdown</a> (void) Stop communication between the bootloader and external host.

## Function Documentation

### communication\_init

```
void communication_init (void)
```

Initialize hardware for the communication component.

#### Parameters

N/A		
-----	--	--

Definition at line 41 of file `platform/bootloader/communication/bt_communication.h`

### communication\_start

```
int32_t communication_start (void)
```

Initialize communication between the bootloader and external host.

#### Parameters

N/A		
-----	--	--

For example, indicate that all is well to the external host.

#### Returns

- Error code indicating success or failure

Definition at line 51 of file `platform/bootloader/communication/bt_communication.h`



### communication\_main

```
int32_t communication_main (void)
```

Not supposed to return until either the host signals the end of the current session or a new image has been flashed and verified.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure

Definition at line 64 of file `platform/bootloader/communication/btl_communication.h`

### communication\_shutdown

```
void communication_shutdown (void)
```

Stop communication between the bootloader and external host.

#### Parameters

N/A		
-----	--	--

Definition at line 69 of file `platform/bootloader/communication/btl_communication.h`

### bootloader\_xmodem\_communication\_init

```
void bootloader_xmodem_communication_init (void)
```

Initialize hardware for the UART XMODEM Bootloader communication.

#### Parameters

N/A		
-----	--	--

Definition at line 72 of file `platform/bootloader/communication/xmodem-uart/btl_comm_xmodem.h`

### bootloader\_xmodem\_communication\_start

```
int32_t bootloader_xmodem_communication_start (void)
```

Initialize communication between the UART XMODEM bootloader and external host.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure.

Definition at line 80 of file `platform/bootloader/communication/xmodem-uart/btl_comm_xmodem.h`

### bootloader\_xmodem\_communication\_main

```
int32_t bootloader_xmodem_communication_main (ImageProperties_t *imageProps, const BootloaderParserCallbacks_t *parseCb)
```

Communication main for the UART XMODEM bootloader.

#### Parameters

N/A	imageProps	The image file processed
N/A	parseCb	Bootloader parser callbacks

#### Returns

- Error code indicating success or failure.

Definition at line 90 of file `platform/bootloader/communication/xmodem-uart/bt_comm_xmodem.h`

### bootloader\_apploder\_communication\_init

```
void bootloader_apploder_communication_init (void)
```

Initialize hardware for the BLE Apploder OTA DFU Bootloader communication.

#### Parameters

N/A		
-----	--	--

Definition at line 50 of file `platform/bootloader/communication/apploder/bt_apploder.h`

### bootloader\_apploder\_communication\_start

```
int32_t bootloader_apploder_communication_start (void)
```

Initialize communication between the BLE Apploder OTA DFU bootloader and external host.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure.

Definition at line 58 of file `platform/bootloader/communication/apploder/bt_apploder.h`

### bootloader\_apploder\_communication\_main

```
int32_t bootloader_apploder_communication_main (ImageProperties_t *imageProps, void *parserContext, void *decryptContext, void *authContext, const BootloaderParserCallbacks_t *parseCb)
```

Communication main for the BLE Apploder OTA DFU bootloader.

#### Parameters

N/A	imageProps	The image file processed
-----	------------	--------------------------

N/A	parserContext	Image parser context
N/A	decryptContext	Image decryption context
N/A	authContext	Image authentication context
N/A	parseCb	Bootloader parser callbacks

#### Returns

- Error code indicating success or failure.

Definition at line 71 of file `platform/bootloader/communication/apploder/btLapploder.h`

### bootloader\_apploder\_get\_custom\_device\_address

```
void bootloader_apploder_get_custom_device_address (sl_apploder_address_t *btAddress)
```

Get custom device address.

#### Parameters

N/A	btAddress	Device address
-----	-----------	----------------

The address must be set in little endian format Default implementation of this function reads the address from MFG\_CUSTOM\_EUI\_64 manufacturing token stored in user data page. The function can be overridden if custom implementation is wanted.

Definition at line 85 of file `platform/bootloader/communication/apploder/btLapploder.h`

### bootloader\_bgapi\_communication\_init

```
void bootloader_bgapi_communication_init (void)
```

Initialize hardware for the BGAPI UART DFU Bootloader communication.

#### Parameters

N/A		
-----	--	--

Definition at line 159 of file `platform/bootloader/communication/bgapi-uart-dfu/bt_comm_bgapi.h`

### bootloader\_bgapi\_communication\_start

```
int32_t bootloader_bgapi_communication_start (void)
```

Initialize communication between the BGAPI UART DFU bootloader and external host.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure.

Definition at line 167 of file `platform/bootloader/communication/bgapi-uart-dfu/bt_comm_bgapi.h`

### bootloader\_bgapi\_communication\_main

```
int32_t bootloader_bgapi_communication_main (ImageProperties_t *imageProps, ParserContext_t *parserContext, const
BootloaderParserCallbacks_t *parseCb)
```

Communication main for the BGAPI UART DFU bootloader.

#### Parameters

N/A	imageProps	The image file processed
N/A	parserContext	Image parser context
N/A	parseCb	Bootloader parser callbacks

#### Returns

- Error code indicating success or failure.

Definition at line 178 of file `platform/bootloader/communication/bgapi-uart-dfu/btL_comm_bgapi.h`

### bootloader\_ezsp\_communication\_init

```
void bootloader_ezsp_communication_init (void)
```

Initialize hardware for the EZSP SPI Bootloader communication.

#### Parameters

N/A		
-----	--	--

Definition at line 197 of file `platform/bootloader/communication/ezsp-spi/btL_ezsp_spi.h`

### bootloader\_ezsp\_communication\_start

```
int32_t bootloader_ezsp_communication_start (void)
```

Initialize communication between the EZSP SPI bootloader and external host.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure.

Definition at line 205 of file `platform/bootloader/communication/ezsp-spi/btL_ezsp_spi.h`

### bootloader\_ezsp\_communication\_main

```
int32_t bootloader_ezsp_communication_main (ImageProperties_t *imageProps, ParserContext_t *parserContext, const
BootloaderParserCallbacks_t *parseCb)
```

Communication main for the EZSP SPI bootloader.

#### Parameters

N/A	imageProps	The image file processed
N/A	parserContext	Image parser context

N/A	parseCb	Bootloader parser callbacks
-----	---------	-----------------------------

#### Returns

- Error code indicating success or failure.

Definition at line 216 of file `platform/bootloader/communication/ezsp-spi/btLezsp_spi.h`

#### **bootloader\_ezsp\_communication\_shutdown**

```
void bootloader_ezsp_communication_shutdown (void)
```

Stop communication between the bootloader and external host.

#### Parameters

N/A
-----

Definition at line 223 of file `platform/bootloader/communication/ezsp-spi/btLezsp_spi.h`

## UART XMODEM

# UART XMODEM

By enabling the UART XMODEM communication component, the bootloader communication interface implements the XMODEM-CRC protocol over UART.

This component makes the bootloader compatible with the legacy `serial-uart-bootloader` that was previously released with the EmberZnet and SL-Thread wireless stacks.

## Bluetooth Apploader OTA DFU

# Bluetooth Apploader OTA DFU

By enabling the Apploader communication component, the bootloader communication interface implements Bluetooth Apploader over-the-air (OTA) device firmware upgrade (DFU) protocol.

## BGAPI UART DFU

# BGAPI UART DFU

By enabling the BGAPI communication component, the bootloader communication interface implements the UART DFU protocol using BGAPI commands.

This component makes the bootloader compatible with the legacy UART bootloader that was previously released with the Silicon Labs Bluetooth stack.



## EZSP-SPI

# EZSP-SPI

By enabling the EZSP-SPI communication component, the bootloader communication interface implements the EZSP protocol over SPI.

This component makes the bootloader compatible with the legacy `ezsp-spi-bootloader` that was previously released with the EmberZnet and SL-Thread wireless stacks.

# Utils

## Utils

### Modules

[XMODEM Parser](#)

## XMODEM Parser

# XMODEM Parser

Parser for XMODEM packets.

XMODEM packet parser supporting XMODEM-CRC.

## Modules

[XmodemPacket\\_t](#)

[Commands](#)

## Functions

void	<a href="#">xmodem_reset</a> (void)	Reset the XMODEM parser to start a new transfer.
int32_t	<a href="#">xmodem_parsePacket</a> (XmodemPacket_t *packet, uint8_t *response)	Parse an XMODEM packet.
uint8_t	<a href="#">xmodem_getLastPacketNumber</a> (void)	Return the packet number of the last packet that was successfully parsed.

## Macros

```
#define XMODEM\_DATA\_SIZE 128
    Size of an XMODEM packet.
```

## Function Documentation

### **xmodem\_reset**

```
void xmodem_reset (void)
```

Reset the XMODEM parser to start a new transfer.

#### Parameters

N/A		
-----	--	--

Definition at line 84 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

### **xmodem\_parsePacket**

```
int32_t xmodem_parsePacket (XmodemPacket_t *packet, uint8_t *response)
```

Parse an XMODEM packet.

#### Parameters

[in]	packet	The XMODEM packet to parse.
[out]	response	The XMODEM response to the parsed frame

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code

Definition at line 94 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

### **xmodem\_getLastPacketNumber**

```
uint8_t xmodem_getLastPacketNumber (void)
```

Return the packet number of the last packet that was successfully parsed.

#### Parameters

N/A

#### Returns

- Last packet number received. Defaults to 0 if nothing has been received yet.

Definition at line 102 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

## Macro Definition Documentation

### **XMODEM\_DATA\_SIZE**

```
#define XMODEM_DATA_SIZE
```

#### Value:

128

Size of an XMODEM packet.

Definition at line 45 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

# XmodemPacket\_t

XMODEM packet.

## Public Attributes

uint8_t	<a href="#">header</a>	Packet header ( <a href="#">XMODEM_CMD_SOH</a> )
uint8_t	<a href="#">packetNumber</a>	Packet sequence number.
uint8_t	<a href="#">packetNumberC</a>	Complement of packet sequence number.
uint8_t	<a href="#">data</a>	Payload.
uint8_t	<a href="#">crcH</a>	CRC high byte.
uint8_t	<a href="#">crcL</a>	CRC low byte.

## Public Attribute Documentation

### header

```
uint8_t XmodemPacket_t::header
```

Packet header ([XMODEM\\_CMD\\_SOH](#))

Definition at line 72 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

### packetNumber

```
uint8_t XmodemPacket_t::packetNumber
```

Packet sequence number.

Definition at line 73 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

### packetNumberC

```
uint8_t XmodemPacket_t::packetNumberC
```

Complement of packet sequence number.

Definition at line 74 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

```
uint8_t XmodemPacket_t::data[XMODEM_DATA_SIZE]
```

Payload.

Definition at line 75 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

### **crcH**

```
uint8_t XmodemPacket_t::crcH
```

CRC high byte.

Definition at line 76 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

### **crcL**

```
uint8_t XmodemPacket_t::crcL
```

CRC low byte.

Definition at line 77 of file `platform/bootloader/communication/xmodem-parser/btLxmodem.h`

## Commands

# Commands

## Macros

```
#define XMODEM_CMD_SOH (0x01)
    Start of Header.

#define XMODEM_CMD_EOT (0x04)
    End of Transmission.

#define XMODEM_CMD_ACK (0x06)
    Acknowledge.

#define XMODEM_CMD_NAK (0x15)
    Not Acknowledge.

#define XMODEM_CMD_CAN (0x18)
    Cancel.

#define XMODEM_CMD_CTRL_C (0x03)
    Ctrl+C.

#define XMODEM_CMD_C (0x43)
    ASCII 'C'.
```

## Macro Definition Documentation

### XMODEM\_CMD\_SOH

```
#define XMODEM_CMD_SOH
```

#### Value:

```
(0x01)
```

Start of Header.

Definition at line 53 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

### XMODEM\_CMD\_EOT

```
#define XMODEM_CMD_EOT
```

#### Value:

```
(0x04)
```

End of Transmission.

Definition at line 55 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

**XMODEM\_CMD\_ACK**

```
#define XMODEM_CMD_ACK
```

**Value:**

```
(0x06)
```

Acknowledge.

Definition at line 57 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

**XMODEM\_CMD\_NAK**

```
#define XMODEM_CMD_NAK
```

**Value:**

```
(0x15)
```

Not Acknowledge.

Definition at line 59 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

**XMODEM\_CMD\_CAN**

```
#define XMODEM_CMD_CAN
```

**Value:**

```
(0x18)
```

Cancel.

Definition at line 61 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

**XMODEM\_CMD\_CTRL\_C**

```
#define XMODEM_CMD_CTRL_C
```

**Value:**

```
(0x03)
```

Ctrl+C.

Definition at line 63 of file `platform/bootloader/communication/xmodem-parser/bt_xmodem.h`

**XMODEM\_CMD\_C**

```
#define XMODEM_CMD_C
```

**Value:**



(0x43)

ASCII 'C'.

Definition at line 65 of file platform/bootloader/communication/xmodem-parser/btLxmodem.h

## Debug

# Debug

Debug Component.

This Component provides the bootloader with support for debugging functions. The Component implements two types of debugging functionality:

- Defining `SL_DEBUG_ASSERT` enables assertions on compile-time configurable parameters in the bootloader
- Defining `SL_DEBUG_PRINT` enables debug prints at strategic points in the code.

## Macros

<code>#define</code>	<code>BTL_ASSERT</code> (exp)	Assertion in bootloader.
<code>#define</code>	<code>BTL_DEBUG_INIT</code> ()	Initialize debug output.
<code>#define</code>	<code>BTL_DEBUG_PRINT</code> (str)	Print a string to debug out.
<code>#define</code>	<code>BTL_DEBUG_PRINTLN</code> (str)	Print a string followed by a newline to debug out.
<code>#define</code>	<code>BTL_DEBUG_PRINTC</code> (chr)	Print a character to debug out.
<code>#define</code>	<code>BTL_DEBUG_PRINT_CHAR_HEX</code> (number)	Print a single hex byte.
<code>#define</code>	<code>BTL_DEBUG_PRINT_SHORT_HEX</code> (number)	Print two hex bytes.
<code>#define</code>	<code>BTL_DEBUG_PRINT_WORD_HEX</code> (number)	Print a hex word.
<code>#define</code>	<code>BTL_DEBUG_PRINT_LF</code> ()	Print a newline.

## Macro Definition Documentation

### BTL\_ASSERT

```
#define BTL_ASSERT
```

#### Value:

```
(exp)
```

Assertion in bootloader.

Definition at line 61 of file platform/bootloader/debug/btl\_debug.h

### BTL\_DEBUG\_INIT

```
#define BTL_DEBUG_INIT
```

Value:

```
()
```

Initialize debug output.

Definition at line 97 of file platform/bootloader/debug/btl\_debug.h

### BTL\_DEBUG\_PRINT

```
#define BTL_DEBUG_PRINT
```

Value:

```
(str)
```

Print a string to debug out.

Definition at line 99 of file platform/bootloader/debug/btl\_debug.h

### BTL\_DEBUG\_PRINTLN

```
#define BTL_DEBUG_PRINTLN
```

Value:

```
(str)
```

Print a string followed by a newline to debug out.

Definition at line 101 of file platform/bootloader/debug/btl\_debug.h

### BTL\_DEBUG\_PRINTC

```
#define BTL_DEBUG_PRINTC
```

Value:

```
(chr)
```

Print a character to debug out.

Definition at line 103 of file platform/bootloader/debug/btl\_debug.h

### BTL\_DEBUG\_PRINT\_CHAR\_HEX

```
#define BTL_DEBUG_PRINT_CHAR_HEX
```

**Value:**

```
(number)
```

Print a single hex byte.

Definition at line 105 of file `platform/bootloader/debug/btl_debug.h`

**BTL\_DEBUG\_PRINT\_SHORT\_HEX**

```
#define BTL_DEBUG_PRINT_SHORT_HEX
```

**Value:**

```
(number)
```

Print two hex bytes.

Definition at line 107 of file `platform/bootloader/debug/btl_debug.h`

**BTL\_DEBUG\_PRINT\_WORD\_HEX**

```
#define BTL_DEBUG_PRINT_WORD_HEX
```

**Value:**

```
(number)
```

Print a hex word.

Definition at line 109 of file `platform/bootloader/debug/btl_debug.h`

**BTL\_DEBUG\_PRINT\_LF**

```
#define BTL_DEBUG_PRINT_LF
```

**Value:**

```
0
```

Print a newline.

Definition at line 111 of file `platform/bootloader/debug/btl_debug.h`

## Decompressor

# Decompressor

Decompressors for Gecko Bootloader.

The decompressor module adds support for decompressing OTA upgrade files that have been compressed using the LZ4 or the LZMA compression scheme.

## Modules

[LZ4 Decompressor](#)

# LZ4 Decompressor

## LZ4 Decompressor

LZ4 decompressor LZ4 is a lossless data compression algorithm that is focused on compression and decompression speed.

It belongs to the LZ77 family of byte-oriented compression schemes.

### Modules

[Lz4Context\\_t](#)

### Typedefs

typedef int32\_t(\* [Lz4DataWrite\\_t](#))(uint8\_t \*data, size\_t length)  
Function to output data from LZ4 decompressor.

typedef int32\_t(\* [Lz4DataRead\\_t](#))(size\_t backtrackOffset, uint8\_t \*data, size\_t length)  
Function to read data into LZ4 decompressor.

### Functions

int32\_t [lz4\\_init](#)(Lz4Context\_t \*ctx, Lz4DataRead\_t readFunction)  
Initialize the LZ4 decompressor.

int32\_t [lz4\\_decompress](#)(Lz4Context\_t \*ctx, void \*inputData, size\_t inputLength, Lz4DataWrite\_t writeFunction)  
Decompress a chunk of data.

int32\_t [lz4\\_finish](#)(Lz4Context\_t \*ctx)  
Finish decompressing data.

### Macros

#define [LZ4\\_STATE\\_TOKEN](#) 00U  
LZ4 state machine: Token byte.

#define [LZ4\\_STATE\\_LITERAL\\_LENGTH](#) 10U  
LZ4 state machine: Literal length byte.

#define [LZ4\\_STATE\\_LITERAL\\_VALUE](#) 20U  
LZ4 state machine: Literal value byte.

#define [LZ4\\_STATE\\_OFFSET\\_LSB](#) 30U  
LZ4 state machine: LSB of match offset.

#define [LZ4\\_STATE\\_OFFSET\\_MSB](#) 35U  
LZ4 state machine: MSB of match offset.

#define [LZ4\\_STATE\\_MATCH\\_LENGTH](#) 40U  
LZ4 state machine: Match length.

```
#define LZ4_STATE_BACKTRACKING 50U
LZ4 state machine: Backtracking to get matched data.
```

## Typedef Documentation

### Lz4DataWrite\_t

```
typedef int32_t(* Lz4DataWrite_t) (uint8_t *data, size_t length) (uint8_t *data, size_t length)
```

Function to output data from LZ4 decompressor.

Definition at line 59 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

### Lz4DataRead\_t

```
typedef int32_t(* Lz4DataRead_t) (size_t backtrackOffset, uint8_t *data, size_t length) (size_t backtrackOffset, uint8_t *data, size_t length)
```

Function to read data into LZ4 decompressor.

Definition at line 61 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

## Function Documentation

### lz4\_init

```
int32_t lz4_init (Lz4Context_t *ctx, Lz4DataRead_t readFunction)
```

Initialize the LZ4 decompressor.

#### Parameters

N/A	ctx	Decompressor context
N/A	readFunction	Function pointer to read back previously written data

#### Returns

- Error code

Definition at line 84 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

### lz4\_decompress

```
int32_t lz4_decompress (Lz4Context_t *ctx, void *inputData, size_t inputLength, Lz4DataWrite_t writeFunction)
```

Decompress a chunk of data.

#### Parameters

N/A	ctx	Decompressor context
N/A	inputData	Compressed input data
N/A	inputLength	Length of inputData in bytes
N/A	writeFunction	Function pointer that is called with decompressed data

### Returns

- Error code

Definition at line 95 of file platform/bootloader/parser/compression/btl\_decompress\_lz4.h

### lz4\_finish

```
int32_t lz4_finish (Lz4Context_t *ctx)
```

Finish decompressing data.

### Parameters

N/A	ctx	Decompressor context
-----	-----	----------------------

### Returns

- Error code indicating success or failure

Definition at line 109 of file platform/bootloader/parser/compression/btl\_decompress\_lz4.h

## Macro Definition Documentation

### LZ4\_STATE\_TOKEN

```
#define LZ4_STATE_TOKEN
```

### Value:

```
00U
```

LZ4 state machine: Token byte.

Definition at line 44 of file platform/bootloader/parser/compression/btl\_decompress\_lz4.h

### LZ4\_STATE\_LITERAL\_LENGTH

```
#define LZ4_STATE_LITERAL_LENGTH
```

### Value:

```
10U
```

LZ4 state machine: Literal length byte.

Definition at line 46 of file platform/bootloader/parser/compression/btl\_decompress\_lz4.h

### LZ4\_STATE\_LITERAL\_VALUE

```
#define LZ4_STATE_LITERAL_VALUE
```

### Value:

```
20U
```



LZ4 state machine: Literal value byte.

Definition at line 48 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

#### LZ4\_STATE\_OFFSET\_LSB

```
#define LZ4_STATE_OFFSET_LSB
```

Value:

```
30U
```

LZ4 state machine: LSB of match offset.

Definition at line 50 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

#### LZ4\_STATE\_OFFSET\_MSB

```
#define LZ4_STATE_OFFSET_MSB
```

Value:

```
35U
```

LZ4 state machine: MSB of match offset.

Definition at line 52 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

#### LZ4\_STATE\_MATCH\_LENGTH

```
#define LZ4_STATE_MATCH_LENGTH
```

Value:

```
40U
```

LZ4 state machine: Match length.

Definition at line 54 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

#### LZ4\_STATE\_BACKTRACKING

```
#define LZ4_STATE_BACKTRACKING
```

Value:

```
50U
```

LZ4 state machine: Backtracking to get matched data.

Definition at line 56 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

# Lz4Context\_t

LZ4 decompressor context.

## Public Attributes

uint32\_t [literalLength](#)  
Length of literals.

uint32\_t [matchLength](#)  
Length of match.

uint16\_t [backtrackOffset](#)  
Offset from current write for match.

uint8\_t [state](#)  
Current decompressor state.

[Lz4DataRead\\_t](#) [readFunction](#)  
Function to read previously written data into decompressor during backtracking.

## Public Attribute Documentation

### literalLength

```
uint32_t Lz4Context_t::literalLength
```

Length of literals.

Definition at line 66 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

### matchLength

```
uint32_t Lz4Context_t::matchLength
```

Length of match.

Definition at line 68 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

### backtrackOffset

```
uint16_t Lz4Context_t::backtrackOffset
```

Offset from current write for match.

Definition at line 70 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

### state

```
uint8_t Lz4Context_t::state
```

Current decompressor state.

Definition at line 72 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

### readFunction

```
Lz4DataRead_t Lz4Context_t::readFunction
```

Function to read previously written data into decompressor during backtracking.

Definition at line 74 of file `platform/bootloader/parser/compression/btl_decompress_lz4.h`

## GPIO Activation

# GPIO Activation

Enter bootloader based on GPIO state.

This component provides functionality to enter firmware upgrade mode automatically after reset if a GPIO pin is active during boot.

The GPIO pin location and polarity are configurable.

## Modules

[Button GPIO](#)

[EZSP GPIO](#)

## Button GPIO

# Button GPIO

Enter bootloader based on Button GPIO state.

By enabling the GPIO activation component, the firmware upgrade mode can be activated by the GPIO configuration.

## Functions

bool `gpio_enterBootloader`(void)  
Enter the bootlader if the GPIO pin is active.

## Function Documentation

### `gpio_enterBootloader`

```
bool gpio_enterBootloader (void)
```

Enter the bootlader if the GPIO pin is active.

#### Parameters

N/A

#### Returns

- True if the bootloader should be entered

Definition at line 41 of file `platform/bootloader/gpio/gpio-activation/btl_gpio_activation.h`

## EZSP GPIO

# EZSP GPIO

Enter bootloader based on EZSP GPIO state.

The EZSP communication protocol over SPI can be used together with this component.

By enabling the EZSP GPIO component, the firmware upgrade mode can be entered by activating the nWake pin.

## Functions

bool `ezsp_gpio_enterBootloader`(void)  
Enter the bootlader if the GPIO pin is active.

## Function Documentation

### `ezsp_gpio_enterBootloader`

```
bool ezsp_gpio_enterBootloader (void)
```

Enter the bootlader if the GPIO pin is active.

#### Parameters

N/A		
-----	--	--

#### Returns

- True if the bootloader should be entered

Definition at line 38 of file `platform/bootloader/gpio/ezsp-gpio-activation/bt_ezsp_gpio_activation.h`

## Image Parser

# Image Parser

The image parser parses the data and returns bootloader upgrade data in a callback.

## Modules

[GBL Parser](#)

# GBL Parser

## GBL Parser

GBL parser implementation.

Image parser for GBL files. Parses GBL files based on the [GBL file format specification](#). Callbacks are used to present data and metadata contents of the GBL file to the bootloader.

### Modules

- [GblTagParsingInfo\\_t](#)
- [ImageProperties\\_t](#)
- [ParserContext\\_t](#)
- [GblInputBuffer\\_t](#)
- [Custom GBL Tags](#)
- [GBL Format](#)

### Enumerations

```
enum GblParserState_t {
    GblParserStateInit
    GblParserStateIdle
    GblParserStateHeader
    GblParserStateBootloader
    GblParserStateBootloaderData
    GblParserStateApplication
    GblParserStateMetadata
    GblParserStateMetadataData
    GblParserStateProg
    GblParserStateProgData
    GblParserStateEraseProg
    GblParserStateFinalize
    GblParserStateDone
    GblParserStateEncryptionInit
    GblParserStateEncryptionContainer
    GblParserStateSignature
    GblParserStateError
}
State in the GBL parser state machine.
```

### Functions

```
const GblTagParsingInfo_t* gbl_getTagParsingInfoFromTagId(uint32_t tagId)
Function for looking up and retrieving the parsing information struct associated with a particular GBL tag type / tag ID.

int32_t parser_init(void *context, void *decryptContext, void *authContext, uint8_t flags)
Initialize the parser's context.
```



- int32\_t [parser\\_parse](#)(void \*context, ImageProperties\_t \*imageProperties, uint8\_t buffer[], size\_t length, const BootloaderParserCallbacks\_t \*callbacks)  
Parse an image file to extract the binary and some metadata.
- int32\_t [parser\\_verifyCertificate](#)(void \*context, void \*input, void \*blProperties, void \*shaState)  
Verify the GBL certificate.
- int32\_t [gbl\\_writeProgData](#)(ParserContext\_t \*context, uint8\_t buffer[], size\_t length, const BootloaderParserCallbacks\_t \*callbacks)  
Write application data.

## Macros

- #define [PARSER\\_FLAG\\_ENCRYPTED](#) (1U << 0U)  
GBL file is encrypted.
- #define [PARSER\\_FLAG\\_PARSE\\_CUSTOM\\_TAGS](#) (1U << 5U)  
Parse custom tags rather than silently traversing them.
- #define [PARSER\\_FLAGS\\_PUBLIC\\_MASK](#) PARSER\_FLAG\_PARSE\_CUSTOM\_TAGS  
Some flags are public, some are internal to the parser.
- #define [GBL\\_PARSER\\_BUFFER\\_SIZE](#) 64UL  
GBL parser buffer size.
- #define [PARSER\\_REQUIRE\\_AUTHENTICITY](#) (false)  
Bootloader/parser configurations.
- #define [PARSER\\_REQUIRE\\_CONFIDENTIALITY](#) (false)  
Parser requires upgrade images to be encrypted, providing confidentiality, if true.
- #define [PARSER\\_REQUIRE\\_CERTIFICATE\\_AUTHENTICITY](#) (false)  
Parser requires upgrade images to be authenticated by the bootloader certificate, if true.
- #define [PARSER\\_REQUIRE\\_ANTI\\_ROLLBACK\\_PROTECTION](#) (false)  
Parser requires rollback protection of applications, if true.
- #define [PARSER\\_APPLICATION\\_MINIMUM\\_VERSION\\_VALID](#) (0UL)  
Defines the minimum application version that can be accepted.
- #define [BTL\\_IMAGE\\_CONTENT\\_APPLICATION](#) 0x01U  
Upgrade image contains application upgrade.
- #define [BTL\\_IMAGE\\_CONTENT\\_BOOTLOADER](#) 0x02U  
Upgrade image contains bootloader upgrade.
- #define [BTL\\_IMAGE\\_CONTENT\\_SE](#) 0x04U  
Upgrade image contains SE upgrade.
- #define [BTL\\_IMAGE\\_INSTRUCTION\\_APPLICATION](#) 0x01U  
Application upgrade should be applied from upgrade image.
- #define [BTL\\_IMAGE\\_INSTRUCTION\\_BOOTLOADER](#) 0x02U  
Bootloader upgrade should be applied from upgrade image.
- #define [BTL\\_IMAGE\\_INSTRUCTION\\_SE](#) 0x04U  
SE upgrade should be applied from upgrade image.

## Enumeration Documentation

## GblParserState\_t

GblParserState\_t

State in the GBL parser state machine.

### Enumerator

GblParserStateInit	Initial state.
GblParserStateIdle	Idle state.
GblParserStateHeader	Parsing header tag.
GblParserStateBootloader	Parsing bootloader tag.
GblParserStateBootloaderData	Parsing bootloader tag data.
GblParserStateApplication	Parsing application tag.
GblParserStateMetadata	Parsing metadata tag.
GblParserStateMetadataData	Parsing metadata tag data.
GblParserStateProg	Parsing flash program tag.
GblParserStateProgData	Parsing flash program tag data.
GblParserStateEraseProg	Parsing flash erase&program tag.
GblParserStateFinalize	Finalizing file.
GblParserStateDone	Parsing complete.
GblParserStateEncryptionInit	Parsing encryption init tag.
GblParserStateEncryptionContainer	Parsing encryption data tag.
GblParserStateSignature	Parsing signature tag.
GblParserStateError	Error state.

Definition at line 107 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

## Function Documentation

### **gbl\_getTagParsingInfoFromTagId**

```
const GblTagParsingInfo_t * gbl_getTagParsingInfoFromTagId (uint32_t tagId)
```

Function for looking up and retrieving the parsing information struct associated with a particular GBL tag type / tag ID.

#### Parameters

[in]	tagId	The tag ID to be looked up.
------	-------	-----------------------------

#### Returns

- A pointer to the [GblTagParsingInfo\\_t](#) struct associated with tagId, or a NULL pointer if the provided tagId cannot be found.

Definition at line 300 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

### **parser\_init**

```
int32_t parser_init (void *context, void *decryptContext, void *authContext, uint8_t flags)
```

Initialize the parser's context.

**Parameters**

N/A	context	Pointer to context for the parser implementation
N/A	decryptContext	Pointer to context for decryption of parsed file
N/A	authContext	Pointer to context for authentication of parsed file
N/A	flags	Flags for parser support

**Returns**

- [BOOTLOADER\\_OK](#) if OK, error code otherwise.

Definition at line 312 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

**parser\_parse**

```
int32_t parser_parse (void *context, ImageProperties_t *imageProperties, uint8_t buffer[], size_t length, const BootloaderParserCallbacks_t *callbacks)
```

Parse an image file to extract the binary and some metadata.

**Parameters**

N/A	context	Pointer to the specific parser's context variable
N/A	imageProperties	Pointer to the image file state variable
N/A	buffer	Pointer to byte array containing data to parse
N/A	length	Size in bytes of the data in buffer
N/A	callbacks	Struct containing function pointers to be called by the parser to pass the extracted binary data back to BTL.

Pushes data into the image file parser to be parsed.

**Returns**

- [BOOTLOADER\\_OK](#) if OK, error code otherwise.

Definition at line 331 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

**parser\_verifyCertificate**

```
int32_t parser_verifyCertificate (void *context, void *input, void *blProperties, void *shaState)
```

Verify the GBL certificate.

**Parameters**

[inout]	context	GBL parser context
[in]	input	Input data
[in]	blProperties	Pointer to <a href="#">ApplicationProperties_t</a> of bootloader
[inout]	shaState	Pointer to <a href="#">Sha256Context_t</a> used to store SHA256 of GBL certificate

**Note**

- The behavior of this function depends on the context state.

**Returns**

-

[BOOTLOADER\\_ERROR\\_PARSER\\_PARSED](#) if done parsing the current input buffer. [BOOTLOADER\\_OK](#) if input data is stored in the internal buffer. [BOOTLOADER\\_OK](#) if the certificate in GBL is accepted. [BOOTLOADER\\_ERROR\\_PARSER\\_SIGNATURE](#) if the certificate in GBL is rejected.

Definition at line 372 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

### **gbl\_writeProgData**

```
int32_t gbl_writeProgData (ParserContext_t *context, uint8_t buffer[], size_t length, const BootloaderParserCallbacks_t *callbacks)
```

Write application data.

#### Parameters

N/A	context	GBL parser context
N/A	buffer	Input buffer containing data to be written
N/A	length	Size of input buffer
N/A	callbacks	GBL Parser callbacks for writing data

This function is called when parsing any tag with [GblProg\\_t](#) structured content.

#### Returns

- Error code

Definition at line 388 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

## Macro Definition Documentation

### **PARSER\_FLAG\_ENCRYPTED**

```
#define PARSER_FLAG_ENCRYPTED
```

#### Value:

```
(1U << 0U)
```

GBL file is encrypted.

Definition at line 53 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

### **PARSER\_FLAG\_PARSE\_CUSTOM\_TAGS**

```
#define PARSER_FLAG_PARSE_CUSTOM_TAGS
```

#### Value:

```
(1U << 5U)
```

Parse custom tags rather than silently traversing them.

Definition at line 55 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

### **PARSER\_FLAGS\_PUBLIC\_MASK**

```
#define PARSER_FLAGS_PUBLIC_MASK
```

**Value:**

```
PARSER_FLAG_PARSE_CUSTOM_TAGS
```

Some flags are public, some are internal to the parser.

Definition at line 58 of file `platform/bootloader/parser/gbl/bt_l_gbl_parser.h`

**GBL\_PARSER\_BUFFER\_SIZE**

```
#define GBL_PARSER_BUFFER_SIZE
```

**Value:**

```
64UL
```

GBL parser buffer size.

Definition at line 61 of file `platform/bootloader/parser/gbl/bt_l_gbl_parser.h`

**PARSER\_REQUIRE\_AUTHENTICITY**

```
#define PARSER_REQUIRE_AUTHENTICITY
```

**Value:**

```
(false)
```

Bootloader/parser configurations.

Parser requires upgrade images to be signed, providing authenticity, if true.

Definition at line 70 of file `platform/bootloader/parser/gbl/bt_l_gbl_parser.h`

**PARSER\_REQUIRE\_CONFIDENTIALITY**

```
#define PARSER_REQUIRE_CONFIDENTIALITY
```

**Value:**

```
(false)
```

Parser requires upgrade images to be encrypted, providing confidentiality, if true.

Definition at line 77 of file `platform/bootloader/parser/gbl/bt_l_gbl_parser.h`

**PARSER\_REQUIRE\_CERTIFICATE\_AUTHENTICITY**

```
#define PARSER_REQUIRE_CERTIFICATE_AUTHENTICITY
```

**Value:**

```
(false)
```

Parser requires upgrade images to be authenticated by the bootloader certificate, if true.

Definition at line 85 of file platform/bootloader/parser/gbl/bt\_gbl\_parser.h

### PARSER\_REQUIRE\_ANTI\_ROLLBACK\_PROTECTION

```
#define PARSER_REQUIRE_ANTI_ROLLBACK_PROTECTION
```

Value:

```
(false)
```

Parser requires rollback protection of applications, if true.

Definition at line 93 of file platform/bootloader/parser/gbl/bt\_gbl\_parser.h

### PARSER\_APPLICATION\_MINIMUM\_VERSION\_VALID

```
#define PARSER_APPLICATION_MINIMUM_VERSION_VALID
```

Value:

```
(0UL)
```

Defines the minimum application version that can be accepted.

Definition at line 100 of file platform/bootloader/parser/gbl/bt\_gbl\_parser.h

### BTL\_IMAGE\_CONTENT\_APPLICATION

```
#define BTL_IMAGE_CONTENT_APPLICATION
```

Value:

```
0x01U
```

Upgrade image contains application upgrade.

Definition at line 195 of file platform/bootloader/parser/gbl/bt\_gbl\_parser.h

### BTL\_IMAGE\_CONTENT\_BOOTLOADER

```
#define BTL_IMAGE_CONTENT_BOOTLOADER
```

Value:

```
0x02U
```

Upgrade image contains bootloader upgrade.

Definition at line 197 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### **BTL\_IMAGE\_CONTENT\_SE**

```
#define BTL_IMAGE_CONTENT_SE
```

Value:

```
0x04U
```

Upgrade image contains SE upgrade.

Definition at line 199 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### **BTL\_IMAGE\_INSTRUCTION\_APPLICATION**

```
#define BTL_IMAGE_INSTRUCTION_APPLICATION
```

Value:

```
0x01U
```

Application upgrade should be applied from upgrade image.

Definition at line 202 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### **BTL\_IMAGE\_INSTRUCTION\_BOOTLOADER**

```
#define BTL_IMAGE_INSTRUCTION_BOOTLOADER
```

Value:

```
0x02U
```

Bootloader upgrade should be applied from upgrade image.

Definition at line 204 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### **BTL\_IMAGE\_INSTRUCTION\_SE**

```
#define BTL_IMAGE_INSTRUCTION_SE
```

Value:

```
0x04U
```

SE upgrade should be applied from upgrade image.

Definition at line 206 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

# GblTagParsingInfo\_t

GBL tag parsing info struct. Contains information about the GBL tag order, etc.

## Public Attributes

uint32_t	<a href="#">tagId</a>	Tag ID.
<a href="#">GblParserState_t</a>	<a href="#">parserState</a>	The parser state associated with the tag.
uint8_t	<a href="#">tagOrder</a>	Encodes correct order of occurrence in GBL.
uint8_t	<a href="#">reserved</a>	Reserved.
uint16_t	<a href="#">flags</a>	Flags defining parser behavior.

## Public Attribute Documentation

### tagId

```
uint32_t GblTagParsingInfo_t::tagId
```

Tag ID.

Definition at line 145 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### parserState

```
GblParserState_t GblTagParsingInfo_t::parserState
```

The parser state associated with the tag.

Definition at line 146 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### tagOrder

```
uint8_t GblTagParsingInfo_t::tagOrder
```

Encodes correct order of occurrence in GBL.

Definition at line 147 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### reserved



```
uint8_t GblTagParsingInfo_t::reserved
```

Reserved.

Definition at line 148 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### flags

```
uint16_t GblTagParsingInfo_t::flags
```

Flags defining parser behavior.

Definition at line 149 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

# ImageProperties\_t

Structure containing state of the image file processed.

## Public Attributes

uint8_t	<a href="#">contents</a>	Image contents.
uint8_t	<a href="#">instructions</a>	Parser instructions.
bool	<a href="#">imageCompleted</a>	Flag to indicate parsing has completed.
bool	<a href="#">imageVerified</a>	Flag to indicate the image file has been validated.
uint32_t	<a href="#">bootloaderVersion</a>	Version number of main bootloader extracted from image file.
<a href="#">ApplicationData_t</a>	<a href="#">application</a>	Information about the application.
uint32_t	<a href="#">bootloaderUpgradeSize</a>	Size of the bootloader upgrade contained in the image file.

## Public Attribute Documentation

### contents

```
uint8_t ImageProperties_t::contents
```

Image contents.

Definition at line 155 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### instructions

```
uint8_t ImageProperties_t::instructions
```

Parser instructions.

Definition at line 157 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### imageCompleted

```
bool ImageProperties_t::imageCompleted
```

Flag to indicate parsing has completed.

Definition at line 159 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### imageVerified

```
bool ImageProperties_t::imageVerified
```

Flag to indicate the image file has been validated.

Definition at line 161 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### bootloaderVersion

```
uint32_t ImageProperties_t::bootloaderVersion
```

Version number of main bootloader extracted from image file.

Definition at line 163 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### application

```
ApplicationData_t ImageProperties_t::application
```

Information about the application.

Definition at line 165 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### bootloaderUpgradeSize

```
uint32_t ImageProperties_t::bootloaderUpgradeSize
```

Size of the bootloader upgrade contained in the image file.

Definition at line 167 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

# ParserContext\_t

Image parser context definition.

## Public Attributes

uint8_t	<a href="#">internalBuffer</a>	Buffer contents.
uint8_t	<a href="#">bytesInInternalBuffer</a>	Amount of bytes present in buffer.
uint8_t	<a href="#">internalBufferOffset</a>	Current reading offset into the buffer (circular)
uint8_t	<a href="#">flags</a>	Parser flags.
bool	<a href="#">inEncryptedContainer</a>	Parser is currently inside an encrypted tag.
bool	<a href="#">gotSignature</a>	Parser has received and verified signature.
uint8_t	<a href="#">receivedFlags</a>	Parser has received bootloader upgrade tag.
<a href="#">GblParserState_t</a>	<a href="#">internalState</a>	State of the GBL parser state machine.
void *	<a href="#">aesContext</a>	AES-CCM decryption (= AES-CTR) context.
void *	<a href="#">shaContext</a>	SHA256 hashing context.
size_t	<a href="#">lengthOfTag</a>	Total length of the tag currently being parsed.
size_t	<a href="#">offsetInTag</a>	Current offset into tag being parsed.
size_t	<a href="#">lengthOfEncryptedTag</a>	Total length of current encrypted data block.
size_t	<a href="#">offsetInEncryptedTag</a>	Offset into current encrypted data block.
uint32_t	<a href="#">programmingAddress</a>	Current address the image needs to be written to.
uint32_t	<a href="#">tagAddress</a>	Current offset of metadata/bootloader being handled (starts at 0)
uint8_t	<a href="#">withheldApplicationVectors</a>	Withheld application data.

uint8_t	<a href="#">withheldUpgradeVectors</a>	Withheld bootloader upgrade data during app parsing.
uint8_t	<a href="#">withheldBootloaderVectors</a>	Withheld bootloader upgrade data during bootloader parsing.
uint32_t	<a href="#">fileCrc</a>	Running CRC-32 over the incoming GBL file.
uint32_t	<a href="#">customTagId</a>	Context for custom tag.
uint8_t	<a href="#">currentTagOrder</a>	Current tag order.
uint8_t	<a href="#">reservedFlags</a>	Reserved flags.

## Public Attribute Documentation

### internalBuffer

```
uint8_t ParserContext_t::internalBuffer[64]
```

Buffer contents.

Definition at line 211 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### bytesInInternalBuffer

```
uint8_t ParserContext_t::bytesInInternalBuffer
```

Amount of bytes present in buffer.

Definition at line 213 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### internalBufferOffset

```
uint8_t ParserContext_t::internalBufferOffset
```

Current reading offset into the buffer (circular)

Definition at line 215 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### flags

```
uint8_t ParserContext_t::flags
```

Parser flags.

Definition at line 217 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### inEncryptedContainer

```
bool ParserContext_t::inEncryptedContainer
```

Parser is currently inside an encrypted tag.

Definition at line 219 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### gotSignature

```
bool ParserContext_t::gotSignature
```

Parser has received and verified signature.

Definition at line 221 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### receivedFlags

```
uint8_t ParserContext_t::receivedFlags
```

Parser has received bootloader upgrade tag.

Definition at line 223 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### internalState

```
GblParserState_t ParserContext_t::internalState
```

State of the GBL parser state machine.

Definition at line 225 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### aesContext

```
void* ParserContext_t::aesContext
```

AES-CCM decryption (= AES-CTR) context.

Definition at line 227 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### shaContext

```
void* ParserContext_t::shaContext
```

SHA256 hashing context.

Definition at line 229 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### lengthOfTag

```
size_t ParserContext_t::lengthOfTag
```

Total length of the tag currently being parsed.

Definition at line 231 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### offsetInTag

```
size_t ParserContext_t::offsetInTag
```

Current offset into tag being parsed.

Definition at line 233 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### lengthOfEncryptedTag

```
size_t ParserContext_t::lengthOfEncryptedTag
```

Total length of current encrypted data block.

Definition at line 235 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### offsetInEncryptedTag

```
size_t ParserContext_t::offsetInEncryptedTag
```

Offset into current encrypted data block.

Definition at line 237 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### programmingAddress

```
uint32_t ParserContext_t::programmingAddress
```

Current address the image needs to be written to.

Definition at line 239 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### tagAddress

```
uint32_t ParserContext_t::tagAddress
```

Current offset of metadata/bootloader being handled (starts at 0)

Definition at line 241 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### withheldApplicationVectors

```
uint8_t ParserContext_t::withheldApplicationVectors[24]
```

Withheld application data.

Definition at line 243 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### withheldUpgradeVectors

```
uint8_t ParserContext_t::withheldUpgradeVectors[4]
```

Withheld bootloader upgrade data during app parsing.

Definition at line 245 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### withheldBootloaderVectors

```
uint8_t ParserContext_t::withheldBootloaderVectors[4]
```

Withheld bootloader upgrade data during bootloader parsing.

Definition at line 247 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### fileCrc

```
uint32_t ParserContext_t::fileCrc
```

Running CRC-32 over the incoming GBL file.

Definition at line 249 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### customTagId

```
uint32_t ParserContext_t::customTagId
```

Context for custom tag.

Definition at line 251 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`

### currentTagOrder

```
uint8_t ParserContext_t::currentTagOrder
```

Current tag order.

Definition at line 269 of file `platform/bootloader/parser/gbl/btl_gbl_parser.h`



**reservedFlags**

```
uint8_t ParserContext_t::reservedFlags[3]
```

Reserved flags.

Definition at line 271 of file `platform/bootloader/parser/gbl/btl_gbL_parser.h`

# GblInputBuffer\_t

GBL parser input buffer.

## Public Attributes

const uint8_t *	<a href="#">buffer</a>	Pointer to a buffer.
const size_t	<a href="#">length</a>	Length of the buffer.
size_t	<a href="#">offset</a>	Offset of the buffer.

## Public Attribute Documentation

### buffer

```
const uint8_t* GblInputBuffer_t::buffer
```

Pointer to a buffer.

Definition at line 277 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

### length

```
const size_t GblInputBuffer_t::length
```

Length of the buffer.

Definition at line 279 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

### offset

```
size_t GblInputBuffer_t::offset
```

Offset of the buffer.

Definition at line 281 of file `platform/bootloader/parser/gbl/bt_gbl_parser.h`

## Custom GBL Tags

# Custom GBL Tags

Handle custom GBL tags for added functionality in the GBL parser.

## Modules

[GblCustomTag\\_t](#)

[LZ4 Programming Tag](#)

[LZMA Programming Tag](#)

## Functions

bool [gbl\\_isCustomTag](#)(GblTagHeader\_t \*tagHeader)  
Indicate whether the GBL tag described by tagHeader is a custom tag.

const [GblCustomTag\\_t](#) \* [gbl\\_getCustomTagProperties](#)(uint32\_t tagId)  
Get properties for a custom GBL tag.

## Function Documentation

### **`gbl_isCustomTag`**

```
bool gbl_isCustomTag (GblTagHeader_t *tagHeader)
```

Indicate whether the GBL tag described by tagHeader is a custom tag.

#### Parameters

N/A	tagHeader	Pointer to the GBL tag header
-----	-----------	-------------------------------

#### Returns

- True if the tag is a custom tag, else false

Definition at line 71 of file `platform/bootloader/parser/gbl/btl_gbl_custom_tags.h`

### **`gbl_getCustomTagProperties`**

```
const GblCustomTag_t * gbl_getCustomTagProperties (uint32_t tagId)
```

Get properties for a custom GBL tag.

#### Parameters

N/A	tagId	GBL Tag ID of the custom tag
-----	-------	------------------------------

#### Returns

- Pointer to the custom tag descriptor

Definition at line 79 of file platform/bootloader/parser/gbl/bt\_l\_gbl\_custom\_tags.h

# GblCustomTag\_t

Custom tag descriptor.

## Public Attributes

uint32_t	<a href="#">tagId</a>	GBL Tag ID of the custom tag.
int32_t(*)	<a href="#">enterTag</a>	Function to call upon entering the tag.
int32_t(*)	<a href="#">parseTag</a>	Function to call while parsing the tag.
int32_t(*)	<a href="#">exitTag</a>	Function to call upon exiting the tag.
size_t(*)	<a href="#">numBytesRequired</a>	Function returning how many bytes should be collected before calling parseTag the next time.

## Public Attribute Documentation

### tagId

```
uint32_t GblCustomTag_t::tagId
```

GBL Tag ID of the custom tag.

Definition at line 46 of file `platform/bootloader/parser/gbl/btI_gbl_custom_tags.h`

### enterTag

```
int32_t(*) GblCustomTag_t::enterTag) (ParserContext_t *ctx)
```

Function to call upon entering the tag.

Definition at line 48 of file `platform/bootloader/parser/gbl/btI_gbl_custom_tags.h`

### parseTag

```
int32_t(*) GblCustomTag_t::parseTag) (ParserContext_t *ctx, void *data, size_t length, const BootloaderParserCallbacks_t *callbacks)
```

Function to call while parsing the tag.

Definition at line 50 of file `platform/bootloader/parser/gbl/btI_gbl_custom_tags.h`

**exitTag**

```
int32_t(* GblCustomTag_t::exitTag) (ParserContext_t *ctx, const BootloaderParserCallbacks_t *callbacks)
```

Function to call upon exiting the tag.

Definition at line 55 of file `platform/bootloader/parser/gbl/bt_gbl_custom_tags.h`

**numBytesRequired**

```
size_t(* GblCustomTag_t::numBytesRequired) (ParserContext_t *ctx)
```

Function returning how many bytes should be collected before calling `parseTag` the next time.

Definition at line 59 of file `platform/bootloader/parser/gbl/bt_gbl_custom_tags.h`

## LZ4 Programming Tag

# LZ4 Programming Tag

Tag to handle LZ4 compressed programming data.

## Modules

[Lz4ParserContext\\_t](#)

## Functions

- int32\_t [gbl\\_lz4EnterProgTag](#)(ParserContext\_t \*ctx)  
Enter an LZ4 compressed programming tag.
- int32\_t [gbl\\_lz4ParseProgTag](#)(ParserContext\_t \*ctx, void \*data, size\_t length, const BootloaderParserCallbacks\_t \*callbacks)  
Parse a chunk of data from an LZ4 compressed programming tag.
- int32\_t [gbl\\_lz4ExitProgTag](#)(ParserContext\_t \*ctx, const BootloaderParserCallbacks\_t \*callbacks)  
Exit an LZ4 compressed programming tag.
- size\_t [gbl\\_lz4NumBytesRequired](#)(ParserContext\_t \*ctx)  
Number of bytes needed for the next stage of parsing.

## Function Documentation

### **gbl\_lz4EnterProgTag**

```
int32_t gbl_lz4EnterProgTag (ParserContext_t *ctx)
```

Enter an LZ4 compressed programming tag.

#### Parameters

N/A	ctx	Parser context
-----	-----	----------------

#### Returns

- Error code

Definition at line 152 of file `platform/bootloader/parser/compression/bt_l_decompress_lz4.h`

### **gbl\_lz4ParseProgTag**

```
int32_t gbl_lz4ParseProgTag (ParserContext_t *ctx, void *data, size_t length, const BootloaderParserCallbacks_t *callbacks)
```

Parse a chunk of data from an LZ4 compressed programming tag.

#### Parameters

N/A	ctx	Parser context
-----	-----	----------------

N/A	data	Input data to parse
N/A	length	Length of data
N/A	callbacks	Callbacks to call with parsed data

**Returns**

- Error code

Definition at line 163 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

**gbl\_lz4ExitProgTag**

```
int32_t gbl_lz4ExitProgTag (ParserContext_t *ctx, const BootloaderParserCallbacks_t *callbacks)
```

Exit an LZ4 compressed programming tag.

**Parameters**

N/A	ctx	Parser context
N/A	callbacks	Callbacks to call with parsed data

**Returns**

- Error code

Definition at line 175 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

**gbl\_lz4NumBytesRequired**

```
size_t gbl_lz4NumBytesRequired (ParserContext_t *ctx)
```

Number of bytes needed for the next stage of parsing.

**Parameters**

N/A	ctx	Parser context
-----	-----	----------------

**Returns**

- Number of bytes required

Definition at line 184 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`



# Lz4ParserContext\_t

LZ4 Compressed Programming GBL Tag Parser Context.

## Public Attributes

uint8_t	<a href="#">outputBuffer</a>	Buffer to store unaligned decompressed data.
uint8_t	<a href="#">outputOffset</a>	Offset into outputBuffer.
bool	<a href="#">firstCall</a>	Whether this is the first call to the parser for this tag.
<a href="#">ParserContext_t</a> *	<a href="#">parserContext</a>	Stored pointer to the GBL parser context.
const <a href="#">BootloaderParserCallbacks_t</a> *	<a href="#">parserCallbacks</a>	Stored pointer to the GBL parser callbacks.
<a href="#">Lz4Context_t</a>	<a href="#">lz4Context</a>	Context of the LZ4 decompressor.

## Public Attribute Documentation

### outputBuffer

```
uint8_t Lz4ParserContext_t::outputBuffer[4]
```

Buffer to store unaligned decompressed data.

Definition at line 133 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

### outputOffset

```
uint8_t Lz4ParserContext_t::outputOffset
```

Offset into outputBuffer.

Definition at line 135 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

### firstCall

```
bool Lz4ParserContext_t::firstCall
```

Whether this is the first call to the parser for this tag.

Definition at line 137 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

### parserContext

```
ParserContext_t* Lz4ParserContext_t::parserContext
```

Stored pointer to the GBL parser context.

Definition at line 139 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

### parserCallbacks

```
const BootloaderParserCallbacks_t* Lz4ParserContext_t::parserCallbacks
```

Stored pointer to the GBL parser callbacks.

Definition at line 141 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

### lz4Context

```
Lz4Context_t Lz4ParserContext_t::lz4Context
```

Context of the LZ4 decompressor.

Definition at line 143 of file `platform/bootloader/parser/compression/btL_decompress_lz4.h`

## LZMA Programming Tag

# LZMA Programming Tag

Tag to handle LZMA compressed programming data.

## Functions

- `int32_t` [gbl\\_IzmaEnterProgTag](#)(ParserContext\_t \*ctx)  
Enter an LZMA compressed programming tag.
- `int32_t` [gbl\\_IzmaParseProgTag](#)(ParserContext\_t \*ctx, void \*data, size\_t length, const BootloaderParserCallbacks\_t \*callbacks)  
Parse a chunk of data from an LZMA compressed programming tag.
- `int32_t` [gbl\\_IzmaExitProgTag](#)(ParserContext\_t \*ctx, const BootloaderParserCallbacks\_t \*callbacks)  
Exit an LZMA compressed programming tag.
- `size_t` [gbl\\_IzmaNumBytesRequired](#)(ParserContext\_t \*ctx)  
Number of bytes needed for next stage of parsing.

## Macros

- `#define` [LZMA\\_COUNTER\\_SIZE\\_KB](#) (10UL)  
The maximum size of the array holding probability model counters.
- `#define` [LZMA\\_DICT\\_SIZE\\_KB](#) (8UL)  
The maximum size of the dictionary.

## Function Documentation

### **gbl\_IzmaEnterProgTag**

```
int32_t gbl_IzmaEnterProgTag (ParserContext_t *ctx)
```

Enter an LZMA compressed programming tag.

#### Parameters

N/A	ctx	Parser context
-----	-----	----------------

#### Returns

- Error code

Definition at line 67 of file `platform/bootloader/parser/compression/btL_decompress_lzma.h`

### **gbl\_IzmaParseProgTag**

```
int32_t gbl_IzmaParseProgTag (ParserContext_t *ctx, void *data, size_t length, const BootloaderParserCallbacks_t *callbacks)
```

Parse a chunk of data from an LZMA compressed programming tag.

#### Parameters

N/A	ctx	Parser context
N/A	data	Input data to parse
N/A	length	Length of data
N/A	callbacks	Callbacks to call with parsed data

#### Returns

- Error code

Definition at line 78 of file `platform/bootloader/parser/compression/btl_decompress_lzma.h`

### **gbl\_lzmaExitProgTag**

```
int32_t gbl_lzmaExitProgTag (ParserContext_t *ctx, const BootloaderParserCallbacks_t *callbacks)
```

Exit an LZMA compressed programming tag.

#### Parameters

N/A	ctx	Parser context
N/A	callbacks	Callbacks to call with parsed data

#### Returns

- Error code

Definition at line 90 of file `platform/bootloader/parser/compression/btl_decompress_lzma.h`

### **gbl\_lzmaNumBytesRequired**

```
size_t gbl_lzmaNumBytesRequired (ParserContext_t *ctx)
```

Number of bytes needed for next stage of parsing.

#### Parameters

N/A	ctx	Parser context
-----	-----	----------------

#### Returns

- Number of bytes required

Definition at line 99 of file `platform/bootloader/parser/compression/btl_decompress_lzma.h`

## Macro Definition Documentation

### **LZMA\_COUNTER\_SIZE\_KB**

```
#define LZMA_COUNTER_SIZE_KB
```

Value:

```
(10UL)
```

The maximum size of the array holding probability model counters.

The size given here sets the limit for the size of the LC and LP constants used by the LZMA compressor. The necessary size of the counter array can be found from  $\text{size} = 4 \text{ KiB} + 1.5 \text{ KiB} * (1 \ll (\text{LC} + \text{LP}))$ . LZMA payloads with too large LC + LP can't be decompressed.

Definition at line 50 of file `platform/bootloader/parser/compression/btl_decompress_lzma.h`

### LZMA\_DICT\_SIZE\_KB

```
#define LZMA_DICT_SIZE_KB
```

#### Value:

```
(8UL)
```

The maximum size of the dictionary.

The size given here sets the limit for the size of the dictionary used by the LZMA compressor. LZMA payloads with a dictionary that's too large can't be decompressed.

Definition at line 58 of file `platform/bootloader/parser/compression/btl_decompress_lzma.h`

## GBL Format

# GBL Format

## Modules

[GblTagHeader\\_t](#)

[GblHeader\\_t](#)

[VersionDependency\\_t](#)

[GblApplication\\_t](#)

[GblBootloader\\_t](#)

[GblSeUpgrade\\_t](#)

[GblMetadata\\_t](#)

[GblProg\\_t](#)

[GblEnd\\_t](#)

[GblEncryptionInitAesCcm\\_t](#)

[GblEncryptionData\\_t](#)

[GblCertificateEcdsaP256\\_t](#)

[GblSignatureEcdsaP256\\_t](#)

## Macros

#define	<a href="#">GBL_IMAGE_MAGIC_WORD</a> 0xE35050E3UL	Magic word indicating GBL image.
#define	<a href="#">GBL_COMPATIBILITY_MAJOR_VERSION</a> 0x03000000UL	Major version of the GBL spec.
#define	<a href="#">GBL_TAG_ID_HEADER_V3</a> 0x03A617EBUL	Tag ID for the GBL header tag.
#define	<a href="#">GBL_TAG_ID_BOOTLOADER</a> 0xF50909F5UL	Tag ID for the GBL bootloader tag.
#define	<a href="#">GBL_TAG_ID_APPLICATION</a> 0xF40A0AF4UL	Tag ID for the GBL application info tag.
#define	<a href="#">GBL_TAG_ID_METADATA</a> 0xF60808F6UL	Tag ID for the GBL metadata tag.
#define	<a href="#">GBL_TAG_ID_PROG</a> 0xFE0101FEUL	Tag ID for the GBL flash program tag.
#define	<a href="#">GBL_TAG_ID_PROG_LZ4</a> 0xFD0505FDUL	Tag ID for the GBL flash program tag (LZ4)

```
#define GBL_TAG_ID_PROG_LZMA 0xFD0707FDUL
Tag ID for the GBL flash program tag (LZMA)

#define GBL_TAG_ID_ERASEPROG 0xFD0303FDUL
Tag ID for the GBL flash erase&program tag.

#define GBL_TAG_ID_END 0xFC0404FCUL
Tag ID for the GBL end tag.

#define GBL_TAG_ID_SE_UPGRADE 0x5EA617EBUL
Tag ID for the SE upgrade tag.

#define GBL_TAG_ID_VERSION_DEPENDENCY 0x76A617EBUL
Tag ID for the version dependency tag.

#define GBL_TAG_ID_ENC_HEADER 0xFB0505FBUL
Tag ID for the GBL encryption header tag.

#define GBL_TAG_ID_ENC_INIT 0xFA0606FAUL
Tag ID for the GBL encryption init tag.

#define GBL_TAG_ID_ENC_GBL_DATA 0xF90707F9UL
Tag ID for the GBL encryption data tag.

#define GBL_TAG_ID_SIGNATURE_ECDSA_P256 0xF70A0AF7UL
Tag ID for the GBL ECDSA secp256r1 signature tag.

#define GBL_TAG_ID_CERTIFICATE_ECDSA_P256 0xF30B0BF3UL
Tag ID for the GBL ECDSA certificate tag.

#define GBL_TYPE_NONE 0x00000000UL
GBL type: Standard GBL.

#define GBL_TYPE_ENCRYPTION_AESCCM 0x00000001UL
GBL type: AES-CCM encrypted GBL.

#define GBL_TYPE_SIGNATURE_ECDSA 0x00000100UL
GBL type: ECDSA P256-signed GBL.

#define GBL_VERSION_DEPENDENCY_TYPE_APPLICATION 0x01U
Image Type : Application Image.

#define GBL_VERSION_DEPENDENCY_TYPE_BOOTLOADER 0x02U
Image Type : Bootloader Image.

#define GBL_VERSION_DEPENDENCY_TYPE_SE 0x03U
Image Type : Secure Engine Image.

#define GBL_VERSION_DEPENDENCY_OPERATOR_MASK 0x0FU
Operator encoding : Operator Mask.

#define GBL_VERSION_DEPENDENCY_OPERATOR_SHIFT 0x00U
Operator encoding : Operator Shift.

#define GBL_VERSION_DEPENDENCY_OPERATOR_TYPE_MASK 0x0EU
Operator encoding : Operator Type Mask.

#define GBL_VERSION_DEPENDENCY_OPERATOR_NEGATOR_BIT_MASK 0x01U
Operator encoding : Negator Bit mask.

#define GBL_VERSION_DEPENDENCY_OPERATOR_LT 0x00U
GBL Version Dependency Operator LT.
```

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_LEQ 0x02U
GBL Version Dependency Operator LEQ.

#define GBL_VERSION_DEPENDENCY_OPERATOR_EQ 0x04U
GBL Version Dependency Operator EQ.

#define GBL_VERSION_DEPENDENCY_OPERATOR_GEQ 0x06U
GBL Version Dependency Operator GEQ.

#define GBL_VERSION_DEPENDENCY_OPERATOR_GT 0x08U
GBL Version Dependency Operator GT.

#define GBL_VERSION_DEPENDENCY_CONNECTIVE_MASK 0xF0U
Connective encoding : Connective Encoding Mask.

#define GBL_VERSION_DEPENDENCY_CONNECTIVE_SHIFT 0x04U
Connective encoding : Encoding Shift.

#define GBL_VERSION_DEPENDENCY_CONNECTIVE_TYPE_MASK 0x0EU
Connective encoding : Encoding Type Mask.

#define GBL_VERSION_DEPENDENCY_CONNECTIVE_NEGATOR_BIT_MASK 0x01U
Connective encoding : Negator Bit Mask.

#define GBL_VERSION_DEPENDENCY_CONNECTIVE_AND 0x00U
Connective AND Mask.

#define GBL_VERSION_DEPENDENCY_CONNECTIVE_OR 0x02U
Connective OR Mask.

#define GBL_VERSION_DEPENDENCY_SE_VERSION_MASK 0x00FFFFFFUL
SE version mask for ignoring the compatibility byte when comparing versions.

#define GBL_TAG_ORDER_INIT 0U
Tag order.

#define GBL_TAG_ORDER_HEADER_V3 1U
GBL Tag Order Header.

#define GBL_TAG_ORDER_VERSION_DEPENDENCY 2U
GBL Tag Order Version Dependency.

#define GBL_TAG_ORDER_ENC_INIT 4U
GBL Tag Order encoding Init.

#define GBL_TAG_ORDER_APPLICATION 5U
GBL Tag Order Application.

#define GBL_TAG_ORDER_SE_UPGRADE 6U
GBL Tag Order SE Upgrade.

#define GBL_TAG_ORDER_BOOTLOADER 7U
GBL Tag Order Bootloader.

#define GBL_TAG_ORDER_PROG_AND_METADATA 8U
The Programming and Metadata tags share the same order.

#define GBL_TAG_ORDER_ENC_GBL_DATA 9U
GBL Tag Order Enc GBL Data.

#define GBL_TAG_ORDER_CERTIFICATE 10U
GBL Tag Order Certificate.
```



```
#define GBL_TAG_ORDER_SIGNATURE 11U
    GBL Tag Order Signature.

#define GBL_TAG_ORDER_END 12U
    GBL_TAG_ORDER_END must always be strictly greater than any other tag order.

#define GBL_TAG_FLAG_SINGLE_OCCURRENCE_ONLY (1UL << 0)
    Flags.

#define GBL_TAG_FLAG_ALWAYS_UNENCRYPTED (1UL << 1)
    Flags.
```

## Macro Definition Documentation

### GBL\_IMAGE\_MAGIC\_WORD

```
#define GBL_IMAGE_MAGIC_WORD
```

#### Value:

```
0xE35050E3UL
```

Magic word indicating GBL image.

Definition at line 41 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### GBL\_COMPATIBILITY\_MAJOR\_VERSION

```
#define GBL_COMPATIBILITY_MAJOR_VERSION
```

#### Value:

```
0x03000000UL
```

Major version of the GBL spec.

Definition at line 43 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### GBL\_TAG\_ID\_HEADER\_V3

```
#define GBL_TAG_ID_HEADER_V3
```

#### Value:

```
0x03A617EBUL
```

Tag ID for the GBL header tag.

Definition at line 49 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### GBL\_TAG\_ID\_BOOTLOADER

```
#define GBL_TAG_ID_BOOTLOADER
```

**Value:**

```
0xF50909F5UL
```

Tag ID for the GBL bootloader tag.

Definition at line 51 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

**GBL\_TAG\_ID\_APPLICATION**

```
#define GBL_TAG_ID_APPLICATION
```

**Value:**

```
0xF40A0AF4UL
```

Tag ID for the GBL application info tag.

Definition at line 53 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

**GBL\_TAG\_ID\_METADATA**

```
#define GBL_TAG_ID_METADATA
```

**Value:**

```
0xF60808F6UL
```

Tag ID for the GBL metadata tag.

Definition at line 55 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

**GBL\_TAG\_ID\_PROG**

```
#define GBL_TAG_ID_PROG
```

**Value:**

```
0xFE0101FEUL
```

Tag ID for the GBL flash program tag.

Definition at line 57 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

**GBL\_TAG\_ID\_PROG\_LZ4**

```
#define GBL_TAG_ID_PROG_LZ4
```

**Value:**

```
0xFD0505FDUL
```

Tag ID for the GBL flash program tag (LZ4)

Definition at line 59 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

**GBL\_TAG\_ID\_PROG\_LZMA**

```
#define GBL_TAG_ID_PROG_LZMA
```

**Value:**

```
0xFD0707FDUL
```

Tag ID for the GBL flash program tag (LZMA)

Definition at line 61 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_TAG\_ID\_ERASEPROG**

```
#define GBL_TAG_ID_ERASEPROG
```

**Value:**

```
0xFD0303FDUL
```

Tag ID for the GBL flash erase&program tag.

Definition at line 63 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_TAG\_ID\_END**

```
#define GBL_TAG_ID_END
```

**Value:**

```
0xFC0404FCUL
```

Tag ID for the GBL end tag.

Definition at line 65 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_TAG\_ID\_SE\_UPGRADE**

```
#define GBL_TAG_ID_SE_UPGRADE
```

**Value:**

```
0x5EA617EBUL
```

Tag ID for the SE upgrade tag.

Definition at line 67 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_TAG\_ID\_VERSION\_DEPENDENCY**

```
#define GBL_TAG_ID_VERSION_DEPENDENCY
```

**Value:**

```
0x76A617EBUL
```

Tag ID for the version dependency tag.

Definition at line 69 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

### **GBL\_TAG\_ID\_ENC\_HEADER**

```
#define GBL_TAG_ID_ENC_HEADER
```

Value:

```
0xFB0505FBUL
```

Tag ID for the GBL encryption header tag.

Definition at line 73 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

### **GBL\_TAG\_ID\_ENC\_INIT**

```
#define GBL_TAG_ID_ENC_INIT
```

Value:

```
0xFA0606FAUL
```

Tag ID for the GBL encryption init tag.

Definition at line 75 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

### **GBL\_TAG\_ID\_ENC\_GBL\_DATA**

```
#define GBL_TAG_ID_ENC_GBL_DATA
```

Value:

```
0xF90707F9UL
```

Tag ID for the GBL encryption data tag.

Definition at line 77 of file `platform/bootloader/parser/gbl/bt_gbl_format.h`

### **GBL\_TAG\_ID\_SIGNATURE\_ECDSA\_P256**

```
#define GBL_TAG_ID_SIGNATURE_ECDSA_P256
```

Value:

```
0xF70A0AF7UL
```

Tag ID for the GBL ECDSA secp256r1 signature tag.

Definition at line 81 of file platform/bootloader/parser/gbl/bt\_gbl\_format.h

### GBL\_TAG\_ID\_CERTIFICATE\_ECDSA\_P256

```
#define GBL_TAG_ID_CERTIFICATE_ECDSA_P256
```

#### Value:

```
0xF30B0BF3UL
```

Tag ID for the GBL ECDSA certificate tag.

Definition at line 83 of file platform/bootloader/parser/gbl/bt\_gbl\_format.h

### GBL\_TYPE\_NONE

```
#define GBL_TYPE_NONE
```

#### Value:

```
0x00000000UL
```

GBL type: Standard GBL.

Definition at line 89 of file platform/bootloader/parser/gbl/bt\_gbl\_format.h

### GBL\_TYPE\_ENCRYPTION\_AESCCM

```
#define GBL_TYPE_ENCRYPTION_AESCCM
```

#### Value:

```
0x00000001UL
```

GBL type: AES-CCM encrypted GBL.

Definition at line 91 of file platform/bootloader/parser/gbl/bt\_gbl\_format.h

### GBL\_TYPE\_SIGNATURE\_ECDSA

```
#define GBL_TYPE_SIGNATURE_ECDSA
```

#### Value:

```
0x00000100UL
```

GBL type: ECDSA P256-signed GBL.

Definition at line 93 of file platform/bootloader/parser/gbl/bt\_gbl\_format.h

### GBL\_VERSION\_DEPENDENCY\_TYPE\_APPLICATION

```
#define GBL_VERSION_DEPENDENCY_TYPE_APPLICATION
```

**Value:**

```
0x01U
```

Image Type : Application Image.

Definition at line 99 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_TYPE\_BOOTLOADER**

```
#define GBL_VERSION_DEPENDENCY_TYPE_BOOTLOADER
```

**Value:**

```
0x02U
```

Image Type : Bootloader Image.

Definition at line 101 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_TYPE\_SE**

```
#define GBL_VERSION_DEPENDENCY_TYPE_SE
```

**Value:**

```
0x03U
```

Image Type : Secure Engine Image.

Definition at line 103 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_OPERATOR\_MASK**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_MASK
```

**Value:**

```
0x0FU
```

Operator encoding : Operator Mask.

Definition at line 106 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_OPERATOR\_SHIFT**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_SHIFT
```

**Value:**

```
0x00U
```

Operator encoding : Operator Shift.

Definition at line 108 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_OPERATOR\_TYPE\_MASK**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_TYPE_MASK
```

Value:

```
0x0EU
```

Operator encoding : Operator Type Mask.

Definition at line 110 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_OPERATOR\_NEGATOR\_BIT\_MASK**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_NEGATOR_BIT_MASK
```

Value:

```
0x01U
```

Operator encoding : Negator Bit mask.

Definition at line 112 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_OPERATOR\_LT**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_LT
```

Value:

```
0x00U
```

GBL Version Dependency Operator LT.

Definition at line 115 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_OPERATOR\_LEQ**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_LEQ
```

Value:

```
0x02U
```

GBL Version Dependency Operator LEQ.

Definition at line 117 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_OPERATOR\_EQ**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_EQ
```

**Value:**

```
0x04U
```

GBL Version Dependency Operator EQ.

Definition at line 119 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_OPERATOR\_GEQ**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_GEQ
```

**Value:**

```
0x06U
```

GBL Version Dependency Operator GEQ.

Definition at line 121 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_OPERATOR\_GT**

```
#define GBL_VERSION_DEPENDENCY_OPERATOR_GT
```

**Value:**

```
0x08U
```

GBL Version Dependency Operator GT.

Definition at line 123 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_CONNECTIVE\_MASK**

```
#define GBL_VERSION_DEPENDENCY_CONNECTIVE_MASK
```

**Value:**

```
0xF0U
```

Connective encoding : Connective Encoding Mask.

Definition at line 126 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

**GBL\_VERSION\_DEPENDENCY\_CONNECTIVE\_SHIFT**

```
#define GBL_VERSION_DEPENDENCY_CONNECTIVE_SHIFT
```

**Value:**



```
0x04U
```

Connective encoding : Encoding Shift.

Definition at line 128 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_CONNECTIVE\_TYPE\_MASK**

```
#define GBL_VERSION_DEPENDENCY_CONNECTIVE_TYPE_MASK
```

Value:

```
0x0EU
```

Connective encoding : Encoding Type Mask.

Definition at line 130 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_CONNECTIVE\_NEGATOR\_BIT\_MASK**

```
#define GBL_VERSION_DEPENDENCY_CONNECTIVE_NEGATOR_BIT_MASK
```

Value:

```
0x01U
```

Connective encoding : Negator Bit Mask.

Definition at line 132 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_CONNECTIVE\_AND**

```
#define GBL_VERSION_DEPENDENCY_CONNECTIVE_AND
```

Value:

```
0x00U
```

Connective AND Mask.

Definition at line 135 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

#### **GBL\_VERSION\_DEPENDENCY\_CONNECTIVE\_OR**

```
#define GBL_VERSION_DEPENDENCY_CONNECTIVE_OR
```

Value:

```
0x02U
```

Connective OR Mask.

Definition at line 137 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_VERSION\_DEPENDENCY\_SE\_VERSION\_MASK**

```
#define GBL_VERSION_DEPENDENCY_SE_VERSION_MASK
```

#### **Value:**

```
0x00FFFFFFUL
```

SE version mask for ignoring the compatibility byte when comparing versions.

Definition at line 140 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_INIT**

```
#define GBL_TAG_ORDER_INIT
```

#### **Value:**

```
0U
```

Tag order.

Definition at line 149 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_HEADER\_V3**

```
#define GBL_TAG_ORDER_HEADER_V3
```

#### **Value:**

```
1U
```

GBL Tag Order Header.

Definition at line 151 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_VERSION\_DEPENDENCY**

```
#define GBL_TAG_ORDER_VERSION_DEPENDENCY
```

#### **Value:**

```
2U
```

GBL Tag Order Version Dependency.

Definition at line 153 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_ENC\_INIT**

```
#define GBL_TAG_ORDER_ENC_INIT
```

Value:

```
4U
```

GBL Tag Order encoding Init.

Definition at line 155 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_APPLICATION**

```
#define GBL_TAG_ORDER_APPLICATION
```

Value:

```
5U
```

GBL Tag Order Application.

Definition at line 157 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_SE\_UPGRADE**

```
#define GBL_TAG_ORDER_SE_UPGRADE
```

Value:

```
6U
```

GBL Tag Order SE Upgrade.

Definition at line 167 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_BOOTLOADER**

```
#define GBL_TAG_ORDER_BOOTLOADER
```

Value:

```
7U
```

GBL Tag Order Bootloader.

Definition at line 171 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_PROG\_AND\_METADATA**

```
#define GBL_TAG_ORDER_PROG_AND_METADATA
```

Value:

```
8U
```

The Programming and Metadata tags share the same order.

Definition at line 173 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_ENC\_GBL\_DATA**

```
#define GBL_TAG_ORDER_ENC_GBL_DATA
```

Value:

```
9U
```

GBL Tag Order Enc GBL Data.

Definition at line 175 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_CERTIFICATE**

```
#define GBL_TAG_ORDER_CERTIFICATE
```

Value:

```
10U
```

GBL Tag Order Certificate.

Definition at line 177 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_SIGNATURE**

```
#define GBL_TAG_ORDER_SIGNATURE
```

Value:

```
11U
```

GBL Tag Order Signature.

Definition at line 179 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### **GBL\_TAG\_ORDER\_END**

```
#define GBL_TAG_ORDER_END
```

Value:

```
12U
```

GBL\_TAG\_ORDER\_END must always be strictly greater than any other tag order.

Definition at line 181 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

**GBL\_TAG\_FLAG\_SINGLE\_OCCURRENCE\_ONLY**

```
#define GBL_TAG_FLAG_SINGLE_OCCURRENCE_ONLY
```

**Value:**

```
(1UL << 0)
```

Flags.

Definition at line 184 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

**GBL\_TAG\_FLAG\_ALWAYS\_UNENCRYPTED**

```
#define GBL_TAG_FLAG_ALWAYS_UNENCRYPTED
```

**Value:**

```
(1UL << 1)
```

Flags.

Definition at line 186 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblTagHeader\_t

GBL tag header. Must be the first element in all GBL tags.

## Public Attributes

uint32\_t [tagId](#)  
Tag ID.

uint32\_t [length](#)  
Length (in bytes) of the rest of the tag.

## Public Attribute Documentation

### tagId

```
uint32_t GblTagHeader_t:tagId
```

Tag ID.

Definition at line 193 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### length

```
uint32_t GblTagHeader_t:length
```

Length (in bytes) of the rest of the tag.

Definition at line 194 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblHeader\_t

GBL header tag type.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a>	Tag ID and length.
<a href="#">uint32_t</a>	<a href="#">version</a>	Version of the GBL spec used in this file.
<a href="#">uint32_t</a>	<a href="#">type</a>	Type of GBL.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblHeader_t::header
```

Tag ID and length.

Definition at line 199 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### version

```
uint32_t GblHeader_t::version
```

Version of the GBL spec used in this file.

Definition at line 200 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### type

```
uint32_t GblHeader_t::type
```

Type of GBL.

Definition at line 201 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# VersionDependency\_t

GBL version dependency tag type.

## Public Attributes

uint8_t	<a href="#">imageType</a>	Type of image (application, bootloader, SE)
uint8_t	<a href="#">statement</a>	Encoded dependency statement (ex. appVersion > (0).1.2.3)
uint16_t	<a href="#">reserved</a>	Reserved.
uint32_t	<a href="#">version</a>	The version number used in the statement (ex. (0).1.2.3)

## Public Attribute Documentation

### imageType

```
uint8_t VersionDependency_t:imageType
```

Type of image (application, bootloader, SE)

Definition at line 206 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### statement

```
uint8_t VersionDependency_t:statement
```

Encoded dependency statement (ex. appVersion > (0).1.2.3)

Definition at line 207 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### reserved

```
uint16_t VersionDependency_t:reserved
```

Reserved.

Definition at line 208 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### version

```
uint32_t VersionDependency_t:version
```



The version number used in the statement (ex. (0).1.2.3)

Definition at line 209 of file platform/bootloader/parser/gbl/btL\_gbl\_format.h

# GblApplication\_t

GBL application tag type.

## Public Attributes

[GblTagHeader\\_t](#) [header](#)  
Tag ID and length.

[ApplicationData\\_t](#) [applInfo](#)  
Information about the application.

## Public Attribute Documentation

### header

`GblTagHeader_t GblApplication_t::header`

Tag ID and length.

Definition at line 214 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### applInfo

`ApplicationData_t GblApplication_t::applInfo`

Information about the application.

Definition at line 215 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblBootloader\_t

GBL bootloader tag type.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a> Tag ID and length.
<a href="#">uint32_t</a>	<a href="#">bootloaderVersion</a> Version number of the bootloader.
<a href="#">uint32_t</a>	<a href="#">address</a> Address of the bootloader.
<a href="#">uint8_t *</a>	<a href="#">data</a> Array of data for bootloader upgrade.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblBootloader_t::header
```

Tag ID and length.

Definition at line 220 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### bootloaderVersion

```
uint32_t GblBootloader_t::bootloaderVersion
```

Version number of the bootloader.

Definition at line 221 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### address

```
uint32_t GblBootloader_t::address
```

Address of the bootloader.

Definition at line 222 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### data

```
uint8_t* GblBootloader_t::data
```

Array of data for bootloader upgrade.

Definition at line 223 of file platform/bootloader/parser/gbl/btl\_gbl\_format.h

# GblSeUpgrade\_t

GBL SE upgrade tag type.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a>	Tag ID and length.
<a href="#">uint32_t</a>	<a href="#">blobSize</a>	Size of the SE upgrade blob.
<a href="#">uint32_t</a>	<a href="#">version</a>	Version of the SE image.
<a href="#">uint8_t *</a>	<a href="#">data</a>	Array of data for SE upgrade.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblSeUpgrade_t::header
```

Tag ID and length.

Definition at line 228 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### blobSize

```
uint32_t GblSeUpgrade_t::blobSize
```

Size of the SE upgrade blob.

Definition at line 229 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### version

```
uint32_t GblSeUpgrade_t::version
```

Version of the SE image.

Definition at line 230 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### data

```
uint8_t* GblSeUpgrade_t::data
```

Array of data for SE upgrade.

Definition at line 231 of file platform/bootloader/parser/gbl/bt\_gbl\_format.h

# GblMetadata\_t

GBL metadata tag type.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a> Tag ID and length.
<code>uint8_t *</code>	<a href="#">metaData</a> Array of metadata.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblMetadata_t::header
```

Tag ID and length.

Definition at line 236 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### metaData

```
uint8_t* GblMetadata_t::metaData
```

Array of metadata.

Definition at line 237 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblProg\_t

GBL flash program tag type.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a> Tag ID and length.
<a href="#">uint32_t</a>	<a href="#">flashStartAddress</a> Address to start flashing.
<a href="#">uint8_t *</a>	<a href="#">data</a> Array of data to flash.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblProg_t::header
```

Tag ID and length.

Definition at line 242 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### flashStartAddress

```
uint32_t GblProg_t::flashStartAddress
```

Address to start flashing.

Definition at line 243 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### data

```
uint8_t* GblProg_t::data
```

Array of data to flash.

Definition at line 244 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`



# GblEnd\_t

GBL end tag type.

## Public Attributes

[GblTagHeader\\_t](#) [header](#)  
Tag ID and length.

[uint32\\_t](#) [gblCrc](#)  
CRC32 of the entire GBL file.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblEnd_t::header
```

Tag ID and length.

Definition at line 249 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### gblCrc

```
uint32_t GblEnd_t::gblCrc
```

CRC32 of the entire GBL file.

Definition at line 250 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblEncryptionInitAesCcm\_t

GBL encryption init tag type. Used with AES-CCM encryption.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a>	Tag ID and length.
<a href="#">uint32_t</a>	<a href="#">msgLen</a>	Length of the cipher text in bytes.
<a href="#">uint8_t</a>	<a href="#">nonce</a>	Random nonce used for AES-CTR in this message.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblEncryptionInitAesCcm_t::header
```

Tag ID and length.

Definition at line 255 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### msgLen

```
uint32_t GblEncryptionInitAesCcm_t::msgLen
```

Length of the cipher text in bytes.

Definition at line 256 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### nonce

```
uint8_t GblEncryptionInitAesCcm_t::nonce[12]
```

Random nonce used for AES-CTR in this message.

Definition at line 257 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblEncryptionData\_t

GBL encryption data tag type.

## Public Attributes

<a href="#">GblTagHeader_t</a>	<a href="#">header</a>
	Tag ID and length.
<a href="#">uint8_t *</a>	<a href="#">encryptedGblData</a>
	Encrypted data.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblEncryptionData_t::header
```

Tag ID and length.

Definition at line 263 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### encryptedGblData

```
uint8_t* GblEncryptionData_t::encryptedGblData
```

Encrypted data.

After decryption, this data must represent one or more complete unencrypted GBL tags.

Definition at line 264 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblCertificateEcdsaP256\_t

GBL certificate chain for signing.

## Public Attributes

[GblTagHeader\\_t](#) [header](#)  
Tag ID and length.

[ApplicationCertificate\\_t](#) [certificate](#)  
Certificate used to verify GBL.

## Public Attribute Documentation

### header

`GblTagHeader_t GblCertificateEcdsaP256_t::header`

Tag ID and length.

Definition at line 272 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

### certificate

`ApplicationCertificate_t GblCertificateEcdsaP256_t::certificate`

Certificate used to verify GBL.

Definition at line 273 of file `platform/bootloader/parser/gbl/btl_gbl_format.h`

# GblSignatureEcdsaP256\_t

GBL ECDSA secp256r1 signature tag type.

## Public Attributes

<code>GblTagHeader_t</code>	<code>header</code>	Tag ID and length.
<code>uint8_t</code>	<code>r</code>	R-point of ECDSA secp256r1 signature.
<code>uint8_t</code>	<code>s</code>	S-point of ECDSA secp256r1 signature.

## Public Attribute Documentation

### header

```
GblTagHeader_t GblSignatureEcdsaP256_t::header
```

Tag ID and length.

Definition at line 278 of file `platform/bootloader/parser/gbl/bt_l_gbl_format.h`

### r

```
uint8_t GblSignatureEcdsaP256_t::r[32]
```

R-point of ECDSA secp256r1 signature.

Definition at line 279 of file `platform/bootloader/parser/gbl/bt_l_gbl_format.h`

### s

```
uint8_t GblSignatureEcdsaP256_t::s[32]
```

S-point of ECDSA secp256r1 signature.

Definition at line 280 of file `platform/bootloader/parser/gbl/bt_l_gbl_format.h`

## Security

# Security

Collection of security components.

Security components provide implementations of cryptographic operations as well as functionality to compute checksums and to read cryptographic keys from manufacturing tokens.

## Modules

[AES](#)

[CRC16](#)

[CRC32](#)

[Decryption](#)

[ECDSA](#)

[SHA256](#)

[SHA\\_256](#)

[Tokens](#)

# AES

## AES

AES decryption functionality for bootloader.

### Modules

[AesContext\\_t](#)

[AesCtrContext\\_t](#)

### Functions

- void [btl\\_initAesContext](#)(void \*ctx)  
Initialize AES context.
- void [btl\\_setAesKey](#)(void \*ctx, const uint8\_t \*key, unsigned int keySize, bool encryptNotDecrypt)  
Set AES key to use for encryption/decryption.
- void [btl\\_processAesBlock](#)(void \*ctx, uint8\_t \*inputBlock, uint8\_t \*outputBlock, bool encryptNotDecrypt)  
Process one block of data using AES-ECB.
- void [btl\\_initAesCcm](#)(void \*ctx, uint8\_t flags, uint8\_t \*nonce, uint32\_t counter, const uint8\_t \*key, unsigned int keySize)  
Set up the AES-CTR context structure in CCM mode.
- void [btl\\_processAesCtrData](#)(void \*ctx, const uint8\_t \*input, uint8\_t \*output, size\_t length)  
Process data using AES-CTR.

## Function Documentation

### **btl\_initAesContext**

```
void btl_initAesContext (void *ctx)
```

Initialize AES context.

#### Parameters

N/A	ctx	Context variable of type <a href="#">AesContext_t</a>
-----	-----	---

Wipes the AES context struct before use.

Definition at line 45 of file [platform/bootloader/security/btl\\_security\\_aes.h](#)

### **btl\_setAesKey**

```
void btl_setAesKey (void *ctx, const uint8_t *key, unsigned int keySize, bool encryptNotDecrypt)
```

Set AES key to use for encryption/decryption.

#### Parameters

N/A	ctx	Context variable of type <a href="#">AesContext_t</a>
N/A	key	Pointer to the AES key
N/A	keySize	Size of the key in bits. Can be 128 or 256.
N/A	encryptNotDecrypt	True if using this context for encryption, false if using for decryption.

Initializes the AES context struct with the key to use.

Definition at line 58 of file `platform/bootloader/security/btl_security_aes.h`

### **btl\_processAesBlock**

```
void btl_processAesBlock (void *ctx, uint8_t *inputBlock, uint8_t *outputBlock, bool encryptNotDecrypt)
```

Process one block of data using AES-ECB.

#### Parameters

N/A	ctx	Context variable of type <a href="#">AesContext_t</a>
N/A	inputBlock	128-bit (16 byte) buffer/block of data to be en/decrypted
N/A	outputBlock	128-bit (16 byte) buffer/block of data to put the result of the en/decryption in.
N/A	encryptNotDecrypt	True for encryption, false for decryption

Runs one block of data through the AES algorithm. In-place encryption/ decryption is supported.

Definition at line 76 of file `platform/bootloader/security/btl_security_aes.h`

### **btl\_initAesCcm**

```
void btl_initAesCcm (void *ctx, uint8_t flags, uint8_t *nonce, uint32_t counter, const uint8_t *key, unsigned int keySize)
```

Set up the AES-CTR context structure in CCM mode.

#### Parameters

N/A	ctx	Context variable of type <a href="#">AesCtrContext_t</a>
N/A	flags	CCM flags
N/A	nonce	12-byte nonce specific to this transmission
N/A	counter	3-byte running block counter
N/A	key	Pointer to the AES key
N/A	keySize	Size of the key in bits. Can be 128 or 256.

Initializes an AES-CTR context struct with parameters used in AES-CCM mode. Data can then be en/decrypted using `btl_processAesCtrData`.

Definition at line 94 of file `platform/bootloader/security/btl_security_aes.h`

### **btl\_processAesCtrData**

```
void btl_processAesCtrData (void *ctx, const uint8_t *input, uint8_t *output, size_t length)
```

Process data using AES-CTR.



## Parameters

N/A	ctx	Context variable of type <a href="#">AesCtrContext_t</a>
N/A	input	Raw data to en/decrypt
N/A	output	Output buffer to put en/decrypted data
N/A	length	Size (in bytes) of the input/output buffers

Runs data for encryption or decryption (which uses the same function) through the AES-CTR algorithm. In-place encryption/decryption is supported.

Definition at line 112 of file `platform/bootloader/security/btl_security_aes.h`

# AesContext\_t

Context variable type for AES-ECB.

## Public Attributes

<code>MBEDTLS_AES_CONTEXT</code>	<code>aesContext</code>
<code>ext</code>	MBEDTLS AES context

## Public Attribute Documentation

### aesContext

```
MBEDTLS_AES_CONTEXT AesContext_t::aesContext
```

MBEDTLS AES context

Definition at line 50 of file platform/bootloader/security/bt\_security\_types.h

# AesCtrContext\_t

Context variable type for AES-CTR (and AES-CCM)

## Public Attributes

<code>MBEDTLS_AES_CONTEXT</code>	<a href="#">aesContext</a>	MBEDTLS AES context
<code>offsetInBlock</code>	<a href="#">offsetInBlock</a>	Position in block of last byte en/decrypted.
<code>streamBlock</code>	<a href="#">streamBlock</a>	Current CTR encrypted block.
<code>counter</code>	<a href="#">counter</a>	Current counter/CCM value.

## Public Attribute Documentation

### aesContext

```
MBEDTLS_AES_CONTEXT AesCtrContext_t::aesContext
```

MBEDTLS AES context

Definition at line 59 of file `platform/bootloader/security/btl_security_types.h`

### offsetInBlock

```
offsetInBlock AesCtrContext_t::offsetInBlock
```

Position in block of last byte en/decrypted.

Definition at line 61 of file `platform/bootloader/security/btl_security_types.h`

### streamBlock

```
streamBlock AesCtrContext_t::streamBlock[16]
```

Current CTR encrypted block.

Definition at line 66 of file `platform/bootloader/security/btl_security_types.h`

### counter

```
counter AesCtrContext_t::counter[16]
```

Current counter/CCM value.

Definition at line 68 of file platform/bootloader/security/btl\_security\_types.h

# CRC16

## CRC16

CRC16 functionality for the bootloader.

### Functions

- uint16\_t [bt\\_crc16](#)(const uint8\_t newByte, uint16\_t prevResult)  
Calculate CRC16 on input.
- uint16\_t [bt\\_crc16Stream](#)(const uint8\_t \*buffer, size\_t length, uint16\_t prevResult)  
Calculate CRC16 on input stream.

### Macros

- #define [BTL\\_CRC16\\_START](#) 0xFFFFU  
CRC16 start value.

### Function Documentation

#### bt\_crc16

```
uint16_t bt_crc16 (const uint8_t newByte, uint16_t prevResult)
```

Calculate CRC16 on input.

##### Parameters

N/A	newByte	Byte to append to CRC16 calculation
N/A	prevResult	Previous output from CRC algorithm. <a href="#">BTL_CRC16_START</a> when starting a new calculation.

##### Returns

- Result of the CRC16 operation

Definition at line 45 of file `platform/bootloader/security/bt_crc16.h`

#### bt\_crc16Stream

```
uint16_t bt_crc16Stream (const uint8_t *buffer, size_t length, uint16_t prevResult)
```

Calculate CRC16 on input stream.

##### Parameters

N/A	buffer	Buffer containing bytes to append to CRC16 calculation
N/A	length	Size of the buffer in bytes
N/A	prevResult	Previous output from CRC algorithm. <a href="#">BTL_CRC16_START</a> when starting a new calculation.

### Returns

- Result of the CRC16 operation

Definition at line 56 of file platform/bootloader/security/btl\_crc16.h

## Macro Definition Documentation

### BTL\_CRC16\_START

```
#define BTL_CRC16_START
```

#### Value:

```
0xFFFFU
```

CRC16 start value.

Definition at line 35 of file platform/bootloader/security/btl\_crc16.h

# CRC32

## CRC32

CRC32 functionality for the bootloader.

### Functions

uint32\_t [btl\\_crc32Stream](#)(const uint8\_t \*buffer, size\_t length, uint32\_t prevResult)  
Calculate CRC32 on input buffer.

### Macros

#define [BTL\\_CRC32\\_START](#) 0xFFFFFFFFFUL  
CRC32 start value.

#define [BTL\\_CRC32\\_END](#) 0xDEBB20E3UL  
CRC32 end value.

### Function Documentation

#### **btl\_crc32Stream**

```
uint32_t btl_crc32Stream (const uint8_t *buffer, size_t length, uint32_t prevResult)
```

Calculate CRC32 on input buffer.

#### Parameters

N/A	buffer	Buffer containing bytes to append to CRC32 calculation
N/A	length	Size of the buffer in bytes
N/A	prevResult	Previous output from the CRC algorithm. Polynomial if starting a new calculation

#### Returns

- Result of the CRC32 operation

Definition at line 48 of file `platform/bootloader/security/btl_crc32.h`

### Macro Definition Documentation

#### **BTL\_CRC32\_START**

```
#define BTL_CRC32_START
```

#### Value:

```
0xFFFFFFFFFUL
```

CRC32 start value.

Definition at line 35 of file platform/bootloader/security/bt\_crc32.h

### **BTL\_CRC32\_END**

```
#define BTL_CRC32_END
```

#### **Value:**

```
0xDEBB20E3UL
```

CRC32 end value.

Definition at line 37 of file platform/bootloader/security/bt\_crc32.h



## Decryption

# Decryption

Generic decryption functionality for bootloader.

## Modules

[DecryptContext\\_t](#)

[AuthContext\\_t](#)

# DecryptContext\_t

Generic decryption context.

## Public Attributes

[AesCtrContext\\_t](#) [aesCtr](#)  
Context for AES-CTR-128 decryption.

## Public Attribute Documentation

### aesCtr

AesCtrContext\_t DecryptContext\_t::aesCtr

Context for AES-CTR-128 decryption.

Definition at line 95 of file platform/bootloader/security/bt\_security\_types.h

# AuthContext\_t

Generic authentication context.

## Public Attributes

[Sha256Context\\_t](#) [sha256](#)  
Context for SHA-256 digest.

## Public Attribute Documentation

### sha256

Sha256Context\_t AuthContext\_t::sha256

Context for SHA-256 digest.

Definition at line 100 of file platform/bootloader/security/bt\_security\_types.h

# ECDSA

## ECDSA

ECDSA signing functionality for the bootloader.

### Modules

[ECC Library](#)

### Functions

`int32_t` [btl\\_verifyEcdsaP256r1](#)(const uint8\_t \*sha256, const uint8\_t \*signatureR, const uint8\_t \*signatureS, const uint8\_t \*keyX, const uint8\_t \*keyY)  
Verify an ECDSA signature of a SHA256-hash using secp256r1.

### Macros

`#define` [BTL\\_SECURITY\\_ECDSA\\_SHA256\\_LENGTH](#) 32  
Number of bytes of data to verify the signature against.

`#define` [BTL\\_SECURITY\\_ECDSA\\_POINT\\_LENGTH](#) 32  
Number of bytes in the EC points that the signature consists of.

## Function Documentation

### `btl_verifyEcdsaP256r1`

```
int32_t btl_verifyEcdsaP256r1 (const uint8_t *sha256, const uint8_t *signatureR, const uint8_t *signatureS, const uint8_t *keyX, const uint8_t *keyY)
```

Verify an ECDSA signature of a SHA256-hash using secp256r1.

#### Parameters

N/A	sha256	The hash of the data which is authenticated
N/A	signatureR	Byte array (MSB first) of R-point of the ECDSA signature
N/A	signatureS	Byte array (MSB first) of S-point of the ECDSA signature
N/A	keyX	Pointer to the X coordinate of the ECDSA public key
N/A	keyY	Pointer to the Y coordinate of the ECDSA public key

Verifies the authenticity of data by checking the ECDSA signature of the data's SHA256-hash. This function is only for use with the secp256r1 curve. The public key which the signature is validated against will be retrieved from the respective tokens in the lockbits-page.

#### Returns

- [BOOTLOADER\\_OK](#) if signature is valid, else error code in [BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#) range.

Definition at line 56 of file `platform/bootloader/security/btl_security_ecdsa.h`

## Macro Definition Documentation

### **BTL\_SECURITY\_ECDSA\_SHA256\_LENGTH**

```
#define BTL_SECURITY_ECDSA_SHA256_LENGTH
```

#### Value:

```
32
```

Number of bytes of data to verify the signature against.

Definition at line 36 of file `platform/bootloader/security/btl_security_ecdsa.h`

### **BTL\_SECURITY\_ECDSA\_POINT\_LENGTH**

```
#define BTL_SECURITY_ECDSA_POINT_LENGTH
```

#### Value:

```
32
```

Number of bytes in the EC points that the signature consists of.

Definition at line 38 of file `platform/bootloader/security/btl_security_ecdsa.h`

# ECC Library

## ECC Library

Elliptic Curve Cryptography Library.

The Elliptic Curve Cryptography (ECC) API includes ECDSA verification on one of the elliptic curves recommended by NIST in [csrc.nist.gov/groups/ST/toolkit/documents/dss/NISTReCur.pdf](https://csrc.nist.gov/groups/ST/toolkit/documents/dss/NISTReCur.pdf) :

- secp256r1: NIST/SECG X9.62 curve over a 256 bit prime field

### Modules

[ECC\\_Point\\_t](#)

[ECC\\_EcdsaSignature\\_t](#)

### Typedefs

```
typedef uint32_t ECC\_BigInt\_t[ECC_BIGINT_SIZE_IN_32BIT_WORDS]
ECC big integer type.
```

### Functions

```
int32_t ECC\_ECDSA\_VerifySignatureP256(CRYPTO_TypeDef *crypto, const uint8_t *msgDigest, int msgDigestLen,
const ECC_Point_t *publicKey, ECC_EcdsaSignature_t *signature)
Functions *****
```

```
void ECC\_HexToBigInt(ECC_BigInt_t bigint, const char *hex)
Convert a large integer from a hexadecimal string to the ECC_BigInt_t format.
```

```
void ECC\_BigIntToHex(char *hex, ECC_BigInt_t bigint)
Convert a large integer from the ECC_BigInt_t to a hexadecimal string format.
```

```
void ECC\_ByteArrayToBigInt(ECC_BigInt_t bigint, const uint8_t *bytearray)
Convert a big integer from a byte array to the ECC_BigInt_t format.
```

```
void ECC\_BigIntToByteArray(uint8_t *bytearray, ECC_BigInt_t bigint)
Convert a large integer from the ECC_BigInt_t to the byte array format.
```

```
void ECC\_UnsignedIntToBigInt(ECC_BigInt_t bigint, const uint32_t value)
Convert an integer from uint32_t to ECC_BigInt_t format.
```

### Macros

```
#define ECC\_BIGINT\_SIZE\_IN\_BITS (256)
TYPEDEFS *****
```

```
#define ECC\_BIGINT\_SIZE\_IN\_BYTES (ECC_BIGINT_SIZE_IN_BITS / 8)
ECC big integer size in bytes.
```

```
#define ECC_BIGINT_SIZE_IN_32BIT_WORDS undefined
ECC big integer size in words.
```

## Typedef Documentation

### ECC\_BigInt\_t

```
typedef uint32_t ECC_BigInt_t[ECC_BIGINT_SIZE_IN_32BIT_WORDS] [ECC_BIGINT_SIZE_IN_32BIT_WORDS]
```

ECC big integer type.

Definition at line 59 of file `platform/bootloader/security/ecc/ecc.h`

## Function Documentation

### ECC\_ECDSA\_VerifySignatureP256

```
int32_t ECC_ECDSA_VerifySignatureP256 (CRYPTO_TypeDef *crypto, const uint8_t *msgDigest, int msgDigestLen, const
ECC_Point_t *publicKey, ECC_EcdsaSignature_t *signature)
```

Functions \*\*\*\*\*.

#### Parameters

[in]	crypto	Pointer to CRYPTO peripheral instance
[in]	msgDigest	The message digest associated with the signature.
[in]	msgDigestLen	The length of the message digest.
[in]	publicKey	Public key of entity that generated signature.
[out]	signature	The signature to verify.

Verify an ECDSA signature.

TBW

#### Returns

- Error code.

Definition at line 102 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_HexToBigInt

```
void ECC_HexToBigInt (ECC_BigInt_t bigint, const char *hex)
```

Convert a large integer from a hexadecimal string to the ECC\_BigInt\_t format.

#### Parameters

[out]	bigint	Pointer to the location where to store the result.
[in]	hex	The hex representation of the large integer to convert.

Convert a large integer from a hexadecimal string representation to a ECC\_BigInt\_t representation.

Definition at line 120 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_BigIntToHex

```
void ECC_BigIntToHex (char *hex, ECC_BigInt_t bigint)
```

Convert a large integer from the ECC\_BigInt\_t to a hexadecimal string format.

#### Parameters

[out]	hex	Buffer where to store the hexadecimal result.
[in]	bigint	The ECC_BigInt_t representation of the large integer to convert.

Convert a large integer from a ECC\_BigInt\_t representation to a hexadecimal string representation.

Definition at line 134 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_ByteArrayToBigInt

```
void ECC_ByteArrayToBigInt (ECC_BigInt_t bigint, const uint8_t *bytearray)
```

Convert a big integer from a byte array to the ECC\_BigInt\_t format.

#### Parameters

[out]	bigint	Pointer to the location where to store the result.
[in]	bytearray	The byte array representation of the large integer to convert.

Convert a large integer from a byte array representation to a ECC\_BigInt\_t representation.

Definition at line 148 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_BigIntToByteArray

```
void ECC_BigIntToByteArray (uint8_t *bytearray, ECC_BigInt_t bigint)
```

Convert a large integer from the ECC\_BigInt\_t to the byte array format.

#### Parameters

[out]	bytearray	Buffer to store the resulting byte array.
[in]	bigint	The ECC_BigInt_t representation of the large integer to convert.

Convert a large integer from a ECC\_BigInt\_t representation to a byte array representation. Caution: byte array must be big enough to contain the result.

Definition at line 163 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_UnsignedIntToBigInt

```
void ECC_UnsignedIntToBigInt (ECC_BigInt_t bigint, const uint32_t value)
```

Convert an integer from uint32\_t to ECC\_BigInt\_t format.

#### Parameters

[out]	bigint	Pointer to the location to store the result.
-------	--------	--



[in]	value	The value to convert.
------	-------	-----------------------

Convert a integer from an uint32\_t representation to a ECC\_BigInt\_t representation.

Definition at line 176 of file `platform/bootloader/security/ecc/ecc.h`

## Macro Definition Documentation

### ECC\_BIGINT\_SIZE\_IN\_BITS

```
#define ECC_BIGINT_SIZE_IN_BITS
```

#### Value:

```
(256)
```

```
TYPEDEFS *****.
```

ECC big integer size in bits.

Definition at line 49 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_BIGINT\_SIZE\_IN\_BYTES

```
#define ECC_BIGINT_SIZE_IN_BYTES
```

#### Value:

```
(ECC_BIGINT_SIZE_IN_BITS / 8)
```

ECC big integer size in bytes.

Definition at line 52 of file `platform/bootloader/security/ecc/ecc.h`

### ECC\_BIGINT\_SIZE\_IN\_32BIT\_WORDS

```
#define ECC_BIGINT_SIZE_IN_32BIT_WORDS
```

#### Value:

```
0 | (ECC_BIGINT_SIZE_IN_BYTES \
0 | / sizeof(uint32_t))
```

ECC big integer size in words.

Definition at line 55 of file `platform/bootloader/security/ecc/ecc.h`

# ECC\_Point\_t

Elliptic curve point structure.

## Public Attributes

`ECC_BigInt_t` `X`  
x coordinate of point.

`ECC_BigInt_t` `Y`  
y coordinate of point.

## Public Attribute Documentation

### X

```
ECC_BigInt_t ECC_Point_t::X
```

x coordinate of point.

Definition at line 63 of file `platform/bootloader/security/ecc/ecc.h`

### Y

```
ECC_BigInt_t ECC_Point_t::Y
```

y coordinate of point.

Definition at line 64 of file `platform/bootloader/security/ecc/ecc.h`

# ECC\_EcdsaSignature\_t

ECDSA signature as defined in FIPS PUB 186-3, Digital Signature Standard (DSS).

## Public Attributes

[ECC\\_BigInt\\_t](#) **r**  
The r component of the signature.

[ECC\\_BigInt\\_t](#) **s**  
The s component of the signature.

## Public Attribute Documentation

### r

```
ECC_BigInt_t ECC_EcdsaSignature_t:r
```

The r component of the signature.

Definition at line 70 of file `platform/bootloader/security/ecc/ecc.h`

### s

```
ECC_BigInt_t ECC_EcdsaSignature_t:s
```

The s component of the signature.

Definition at line 71 of file `platform/bootloader/security/ecc/ecc.h`

# SHA256

## SHA256

SHA-256 Cryptography Library.

This file includes an alternative implementation of the standard mbed TLS SHA using hardware accelerator incorporated in MCU devices from Silicon Labs.

### Modules

[btl\\_sha256\\_context](#)

### Enumerations

```
enum SHA\_Type\_t {  
    SHA256  
}  
Type variable for SHA-256 Cryptography.
```

### Functions

```
void btl\_sha256\_init(btl\_sha256\_context *ctx)  
Initialize SHA-256 context.  
  
int btl\_sha256\_starts\_ret(btl\_sha256\_context *ctx, int is224)  
Set up SHA-256 context.  
  
int btl\_sha256\_update\_ret(btl\_sha256\_context *ctx, const unsigned char *input, size_t ilen)  
SHA-256 process buffer.  
  
int btl\_sha256\_finish\_ret(btl\_sha256\_context *ctx, unsigned char output[32])  
SHA-256 final digest.  
  
int sha\_x\_process(SHA\_Type\_t algo, uint8_t *state_in, const unsigned char *blockdata, uint8_t *state_out,  
uint32_t num_blocks)  
Process (a) block(s) of data to be hashed.  
  
int sha\_x\_update(SHA\_Type\_t algo, const unsigned char *data, size_t data_len, uint8_t *state, unsigned char  
*buffer, uint32_t *counter)  
Process an arbitrary number of bytes to be hashed.  
  
int sha\_x\_finish(SHA\_Type\_t algo, uint8_t *state, uint8_t *buffer, uint32_t *counter, uint8_t *output)  
Process an arbitrary number of bytes to be hashed.
```

### Enumeration Documentation

#### SHA\_Type\_t

SHA\_Type\_t

Type variable for SHA-256 Cryptography.

#### Enumerator

SHA256	SHA-256 type.
--------	---------------

Definition at line 44 of file `platform/bootloader/security/sha/bt_sha256.h`

## Function Documentation

### `btl_sha256_init`

```
void btl_sha256_init (btl_sha256_context *ctx)
```

Initialize SHA-256 context.

#### Parameters

N/A	ctx	SHA-256 context to be initialized
-----	-----	-----------------------------------

Definition at line 55 of file `platform/bootloader/security/sha/bt_sha256.h`

### `btl_sha256_starts_ret`

```
int btl_sha256_starts_ret (btl_sha256_context *ctx, int is224)
```

Set up SHA-256 context.

#### Parameters

N/A	ctx	context to be initialized
N/A	is224	0 = use SHA256, 1 = use SHA224

#### Returns

- 0 if successful

Definition at line 66 of file `platform/bootloader/security/sha/bt_sha256.h`

### `btl_sha256_update_ret`

```
int btl_sha256_update_ret (btl_sha256_context *ctx, const unsigned char *input, size_t ilen)
```

SHA-256 process buffer.

#### Parameters

N/A	ctx	SHA-256 context
N/A	input	buffer holding the data
N/A	ilen	length of the input data

#### Returns

- 0 if successful

Definition at line 78 of file `platform/bootloader/security/sha/bt_sha256.h`

### btl\_sha256\_finish\_ret

```
int btl_sha256_finish_ret (btl_sha256_context *ctx, unsigned char output[32])
```

SHA-256 final digest.

#### Parameters

N/A	ctx	SHA-256 context
N/A	output	SHA-224/256 checksum result

#### Returns

- 0 if successful

Definition at line 89 of file `platform/bootloader/security/sha/bt_sha256.h`

### sha\_x\_process

```
int sha_x_process (SHA_Type_t algo, uint8_t *state_in, const unsigned char *blockdata, uint8_t *state_out, uint32_t num_blocks)
```

Process (a) block(s) of data to be hashed.

#### Parameters

N/A	algo	Which hashing algorithm to use
[in]	state_in	Previous state of the hashing algorithm
[in]	blockdata	Pointer to the block(s) of data
[out]	state_out	Pointer to block of memory to store state
N/A	num_blocks	Number of SHA blocks in data block

#### Note

- Watch the blocksize! Blocks are 64 bytes for SHA-1 through SHA-256, and 128 bytes for SHA-384 through SHA-512.
- Watch the state size! State size is half the block size.

#### Returns

- Zero on success. Negative error code on failure.

Definition at line 105 of file `platform/bootloader/security/sha/bt_sha256.h`

### sha\_x\_update

```
int sha_x_update (SHA_Type_t algo, const unsigned char *data, size_t data_len, uint8_t *state, unsigned char *buffer, uint32_t *counter)
```

Process an arbitrary number of bytes to be hashed.

#### Parameters

N/A	algo	Which hashing algorithm to use
[inout]	data	Pointer to the hashing algorithm's state buffer
[in]	data_len	Pointer to the data to add to the hash

[inout]	state	Pointer to a block buffer to retrieve/store a partial block in between calls to this function. Needs to have a size equal to the block size.
[inout]	buffer	Counter variable keeping track of the amount of bytes hashed, to later be used for hash finalization. For first use, initialize with zeroes.
[in]	counter	Length to data to add to hash

#### Note

- Watch the blocksize! Blocks are 64 bytes for SHA-1 through SHA-256, and 128 bytes for SHA-384 through SHA-512.
- Watch the state size! State size is half the block size.
- Watch the counter size! Counter is 64 bytes for SHA-1 through SHA-256, and 128 bytes for SHA-384 through SHA-512.

#### Returns

- Zero on success. Negative error code on failure.

Definition at line 132 of file `platform/bootloader/security/sha/bt_sha256.h`

### sha\_x\_finish

```
int sha_x_finish (SHA_Type_t algo, uint8_t *state, uint8_t *buffer, uint32_t *counter, uint8_t *output)
```

Process an arbitrary number of bytes to be hashed.

#### Parameters

N/A	algo	Which hashing algorithm to use
[in]	state	Pointer to the hashing algorithm's state buffer
[in]	buffer	Pointer to a block buffer to retrieve/store a partial block in between calls to this function. Needs to have a size equal to the block size.
[inout]	counter	Counter variable keeping track of the amount of bytes hashed, to later be used for hash finalization. For first use, initialize with zeroes.
[out]	output	Pointer to the destination of the hash.

#### Note

- Watch the blocksize! Blocks are 64 bytes for SHA-1 through SHA-256, and 128 bytes for SHA-384 through SHA-512.
- Watch the state size! State size is half the block size.
- Watch the counter size! Counter is 64 bytes for SHA-1 through SHA-256, and 128 bytes for SHA-384 through SHA-512.

#### Returns

- Zero on success. Negative error code on failure.

Definition at line 159 of file `platform/bootloader/security/sha/bt_sha256.h`

# btl\_sha256\_context

Context Variable type for SHA-256 Cryptography.

## Public Attributes

uint32_t	<a href="#">total</a>	number of bytes processed
uint32_t	<a href="#">state</a>	intermediate digest state
unsigned char	<a href="#">buffer</a>	data block being processed

## Public Attribute Documentation

### total

```
uint32_t btl_sha256_context::total[2]
```

number of bytes processed

Definition at line 37 of file `platform/bootloader/security/sha/btl_sha256.h`

### state

```
uint32_t btl_sha256_context::state[8]
```

intermediate digest state

Definition at line 38 of file `platform/bootloader/security/sha/btl_sha256.h`

### buffer

```
unsigned char btl_sha256_context::buffer[64]
```

data block being processed

Definition at line 39 of file `platform/bootloader/security/sha/btl_sha256.h`



# SHA\_256

## SHA\_256

SHA-256 digest functionality for the bootloader.

### Modules

[Sha256Context\\_t](#)

### Functions

void	<a href="#">btl_initSha256</a> (void *ctx) Initialize SHA256 context variable.
void	<a href="#">btl_updateSha256</a> (void *ctx, const void *data, size_t length) Run data through the SHA256 hashing function.
void	<a href="#">btl_finalizeSha256</a> (void *ctx) Finalize the SHA256 calculation.
int32_t	<a href="#">btl_verifySha256</a> (void *ctx, const void *sha256) Compare the SHA256 from the context variable to a known value.

### Macros

```
#define BTL\_SECURITY\_SHA256\_DIGEST\_LENGTH 32  
Number of bytes in a SHA-256 digest.
```

## Function Documentation

### **btl\_initSha256**

```
void btl_initSha256 (void *ctx)
```

Initialize SHA256 context variable.

#### Parameters

N/A	ctx	Pointer to the SHA256 context variable to be initialized
-----	-----	--

Wipes out the SHA256 context variable and sets it up for re-use.

Definition at line 45 of file `platform/bootloader/security/btl_security_sha256.h`

### **btl\_updateSha256**

```
void btl_updateSha256 (void *ctx, const void *data, size_t length)
```

Run data through the SHA256 hashing function.

## Parameters

N/A	ctx	Pointer to the SHA256 context variable
N/A	data	Pointer to an array of binary data to add to the SHA256 calculation in progress
N/A	length	Length of the byte array with data.

Definition at line 56 of file `platform/bootloader/security/btl_security_sha256.h`

**btl\_finalizeSha256**

```
void btl_finalizeSha256 (void *ctx)
```

Finalize the SHA256 calculation.

## Parameters

N/A	ctx	Pointer to the SHA256 context variable to be initialized
-----	-----	--

Finalizes the running SHA256 calculation. After finalization, the SHA value in the context variable will be valid and no more data can be added.

Definition at line 66 of file `platform/bootloader/security/btl_security_sha256.h`

**btl\_verifySha256**

```
int32_t btl_verifySha256 (void *ctx, const void *sha256)
```

Compare the SHA256 from the context variable to a known value.

## Parameters

N/A	ctx	Pointer to the SHA256 context variable to be initialized
N/A	sha256	Byte array containing SHA256 value to compare to

## Returns

- [BOOTLOADER\\_OK](#) if both hash values are equal, else error code from [BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#) range.

Convenience function to compare a known SHA256 hash against the result of a calculation.

Definition at line 79 of file `platform/bootloader/security/btl_security_sha256.h`

**Macro Definition Documentation****BTL\_SECURITY\_SHA256\_DIGEST\_LENGTH**

```
#define BTL_SECURITY_SHA256_DIGEST_LENGTH
```

## Value:

```
32
```

Number of bytes in a SHA-256 digest.

Definition at line 36 of file `platform/bootloader/security/btl_security_sha256.h`

# Sha256Context\_t

Context type for SHA algorithm.

## Public Attributes

<a href="#">btl_sha256_context</a>	<a href="#">shaContext</a>
xt	mbedTLS SHA256 context struct
<a href="#">uint8_t</a>	<a href="#">sha</a>
	resulting SHA hash

## Public Attribute Documentation

### shaContext

```
btl_sha256_context Sha256Context_t::shaContext
```

mbedTLS SHA256 context struct

Definition at line 80 of file `platform/bootloader/security/btl_security_types.h`

### sha

```
uint8_t Sha256Context_t::sha[32]
```

resulting SHA hash

Definition at line 81 of file `platform/bootloader/security/btl_security_types.h`

# Tokens

## Tokens

Manufacturing token handling for the bootloader.

### Functions

- `const uint8_t * btl_getSignedBootloaderKeyXPtr(void)`  
Get the X component of the ECDSA secp256r1 public key.
- `const uint8_t * btl_getSignedBootloaderKeyYPtr(void)`  
Get the Y component of the ECDSA secp256r1 public key.
- `const uint8_t * btl_getImageFileEncryptionKeyPtr(void)`  
Get the AES-CCM encryption key.

### Function Documentation

#### **btl\_getSignedBootloaderKeyXPtr**

```
const uint8_t * btl_getSignedBootloaderKeyXPtr (void)
```

Get the X component of the ECDSA secp256r1 public key.

#### Parameters

N/A		
-----	--	--

#### Returns

- Pointer to X component of the public key

Definition at line 68 of file `platform/bootloader/security/btl_security_tokens.h`

#### **btl\_getSignedBootloaderKeyYPtr**

```
const uint8_t * btl_getSignedBootloaderKeyYPtr (void)
```

Get the Y component of the ECDSA secp256r1 public key.

#### Parameters

N/A		
-----	--	--

#### Returns

- Pointer to Y component of the public key

Definition at line 75 of file `platform/bootloader/security/btl_security_tokens.h`

#### **btl\_getImageFileEncryptionKeyPtr**

```
const uint8_t * btI_getImageFileEncryptionKeyPtr (void)
```

Get the AES-CCM encryption key.

#### Parameters

N/A

#### Returns

- Pointer to the AES-CCM key

Definition at line 82 of file `platform/bootloader/security/btI_security_tokens.h`

## Storage

# Storage

Storage component.

This component provides the bootloader with multiple storage options. All storage implementations have to provide a slot-based API to access image files to be bootloaded.

Some storage implementations also support a raw storage API to access the underlying storage medium. This can be used by applications to store other data in parts of the storage medium that are not used for bootloading.

## Storage Implementations

### Modules

[BootloaderStorageLayout\\_t](#)

[Flash Using JEDEC SFDP Standard](#)

[Internal Flash](#)

[SPI Flash](#)

[Bootload Info](#)

[SPI Flash Configurations](#)

[SPI Flash Configurations using SFDP](#)

### Functions

int32_t	<a href="#">storage_init(void)</a> Initialize the storage component.
int32_t	<a href="#">storage_main(void)</a> Main function for storage component.
int32_t	<a href="#">storage_shutdown(void)</a> Shutdown storage component.
void	<a href="#">storage_getInfo(BootloaderStorageInformation_t *info)</a> Get information about the storage component running on the device.
int32_t	<a href="#">storage_getSlotInfo(uint32_t slotId, BootloaderStorageSlot_t *slot)</a> Get information about the layout of a storage slot.
int32_t	<a href="#">storage_getSlotMetadata(BootloaderParserContext_t *context, ApplicationData_t *appInfo, uint32_t *bootloaderVersion)</a> Get information about the contents of a storage slot.
int32_t	<a href="#">storage_initParseSlot(uint32_t slotId, BootloaderParserContext_t *context, size_t contextSize)</a> Initialize the context variable for checking a slot and trying to parse the image contained in it.

int32_t	<a href="#">storage_verifySlot</a> (BootloaderParserContext_t *context, BootloaderParserCallback_t metadataCallback) Check the given slot for a valid image.
bool	<a href="#">storage_upgradeSeFromSlot</a> (uint32_t slotId) Upgrade SE using image contained in a slot.
bool	<a href="#">storage_bootloadBootloaderFromSlot</a> (uint32_t slotId, uint32_t version) Bootload a bootloader image contained in a slot.
bool	<a href="#">storage_bootloadApplicationFromSlot</a> (uint32_t slotId, uint32_t version) Bootload an image contained in a slot.
int32_t	<a href="#">storage_eraseSlot</a> (uint32_t slotId) Erase the contents of a storage slot including all data and metadata.
int32_t	<a href="#">storage_readSlot</a> (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t numBytes) Read a number of words from a storage slot.
int32_t	<a href="#">storage_writeSlot</a> (uint32_t slotId, uint32_t offset, uint8_t *data, size_t numBytes) Write a number of words to a storage slot.
int32_t	<a href="#">storage_readRaw</a> (uint32_t address, uint8_t *buffer, size_t numBytes) Read number of words from raw storage.
int32_t	<a href="#">storage_writeRaw</a> (uint32_t address, uint8_t *data, size_t numBytes) Write a number of words to raw storage.
int32_t	<a href="#">storage_getDMAchannel</a> (void) Get allocated DMA channel for MSC write.
int32_t	<a href="#">storage_eraseRaw</a> (uint32_t address, size_t length) Erase the raw storage.
bool	<a href="#">storage_isBusy</a> (void) Poll the storage implementation and check whether it is busy.
uint32_t	<a href="#">storage_getSpiUsartPPUSATD</a> (uint32_t *ppusatdNr) Get PPUSATD word of the (E)USART in use.

## Macros

#define	<a href="#">BOOTLOADER_STORAGE_FUNCTIONS_VERSION</a> 0x00000100 Version number for bootloader storage functions struct.
---------	--

## Function Documentation

### storage\_init

```
int32_t storage_init (void)
```

Initialize the storage component.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure.

Definition at line 68 of file `platform/bootloader/storage/btl_storage.h`

### storage\_main

```
int32_t storage_main (void)
```

Main function for storage component.

#### Parameters

N/A		
-----	--	--

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code

Definition at line 75 of file `platform/bootloader/storage/btl_storage.h`

### storage\_shutdown

```
int32_t storage_shutdown (void)
```

Shutdown storage component.

#### Parameters

N/A		
-----	--	--

#### Returns

- Error code indicating success or failure.

Definition at line 84 of file `platform/bootloader/storage/btl_storage.h`

### storage\_getInfo

```
void storage_getInfo (BootloaderStorageInformation_t *info)
```

Get information about the storage component running on the device.

#### Parameters

[out]	info	Pointer to <a href="#">BootloaderStorageInformation_t</a> struct
-------	------	--

Definition at line 91 of file `platform/bootloader/storage/btl_storage.h`

### storage\_getSlotInfo

```
int32_t storage_getSlotInfo (uint32_t slotId, BootloaderStorageSlot_t *slot)
```

Get information about the layout of a storage slot.

#### Parameters

[in]	slotId	Slot ID to get info about
[out]	slot	Pointer to <a href="#">BootloaderStorageSlot_t</a> struct

#### Returns



[BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 102 of file `platform/bootloader/storage/bt_storage.h`

### storage\_getSlotMetadata

```
int32_t storage_getSlotMetadata (BootloaderParserContext_t *context, ApplicationData_t *applInfo, uint32_t *bootloaderVersion)
```

Get information about the contents of a storage slot.

#### Parameters

[in]	context	Parsing context. Should be allocated by the application and initialized by calling <code>storage_initParseSlot</code> before calling this function.
[out]	applInfo	Pointer to <a href="#">ApplicationData_t</a> struct
[out]	bootloaderVersion	Pointer to an unsigned integer representing the bootloader version number.

#### Note

- `storage_initParseSlot` must be called before calling this function to initialize the context.
- If the slot does not contain an application or a bootloader, the the corresponding values are set to zero.

#### Returns

- [BOOTLOADER\\_OK](#) on success

Definition at line 123 of file `platform/bootloader/storage/bt_storage.h`

### storage\_initParseSlot

```
int32_t storage_initParseSlot (uint32_t slotId, BootloaderParserContext_t *context, size_t contextSize)
```

Initialize the context variable for checking a slot and trying to parse the image contained in it.

#### Parameters

[in]	slotId	Slot to check for valid image
[in]	context	Pointer to <code>BootloaderParserContext_t</code> struct
[in]	contextSize	Length of the context struct

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#) range

Definition at line 138 of file `platform/bootloader/storage/bt_storage.h`

### storage\_verifySlot

```
int32_t storage_verifySlot (BootloaderParserContext_t *context, BootloaderParserCallback_t metadataCallback)
```

Check the given slot for a valid image.

#### Parameters

[in]	context	Pointer to <code>BootloaderImageParsingContext_t</code> struct
------	---------	--

[in]	metadataCallback	Functionpointer which will be called with any binary metadata that might be contained within the image.
------	------------------	---

Call this function continuously until it stops returning. [BOOTLOADER\\_ERROR\\_PARSE\\_CONTINUE](#).

The function returns [BOOTLOADER\\_ERROR\\_PARSE\\_SUCCESS](#) if the image in the slot was successfully verified. For detailed information on the parsed image, see `imageProperties` in the context variable.

#### Returns

- [BOOTLOADER\\_ERROR\\_PARSE\\_CONTINUE](#) if the parsing is not complete, [BOOTLOADER\\_ERROR\\_PARSE\\_SUCCESS](#) on success.

Definition at line 159 of file `platform/bootloader/storage/bt_storage.h`

### storage\_upgradeSeFromSlot

```
bool storage_upgradeSeFromSlot (uint32_t slotId)
```

Upgrade SE using image contained in a slot.

#### Parameters

N/A	slotId	Slot ID to bootload from
-----	--------	--------------------------

#### Note

- This function assumes the image located in the `slotId` has been verified first.

#### Returns

- True if the operation succeeded

Definition at line 172 of file `platform/bootloader/storage/bt_storage.h`

### storage\_bootloadBootloaderFromSlot

```
bool storage_bootloadBootloaderFromSlot (uint32_t slotId, uint32_t version)
```

Bootload a bootloader image contained in a slot.

#### Parameters

N/A	slotId	Slot ID to bootload from
N/A	version	Version number of new bootloader

#### Note

- This function assumes the image located in the `slotId` has been verified first.

#### Returns

- True if operation succeeded

Definition at line 185 of file `platform/bootloader/storage/bt_storage.h`

### storage\_bootloadApplicationFromSlot

```
bool storage_bootloadApplicationFromSlot (uint32_t slotId, uint32_t version)
```

Bootload an image contained in a slot.

#### Parameters

N/A	slotId	Slot ID to bootload from
N/A	version	Cached version number of the image contained in the slot (used for downgrade prevention)

#### Note

- This function assumes the image located in slotId has been verified first.

#### Returns

- True if the operation succeeded

Definition at line 199 of file `platform/bootloader/storage/bt_storage.h`

### storage\_eraseSlot

```
int32_t storage_eraseSlot (uint32_t slotId)
```

Erase the contents of a storage slot including all data and metadata.

#### Parameters

N/A	slotId	ID of the slot.
-----	--------	-----------------

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 209 of file `platform/bootloader/storage/bt_storage.h`

### storage\_readSlot

```
int32_t storage_readSlot (uint32_t slotId, uint32_t offset, uint8_t *buffer, size_t numBytes)
```

Read a number of words from a storage slot.

#### Parameters

N/A	slotId	ID of the slot.
N/A	offset	The offset into the slot in bytes.
N/A	buffer	Pointer to buffer to store read data in.
N/A	numBytes	Number of bytes to read.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 222 of file `platform/bootloader/storage/bt_storage.h`

### storage\_writeSlot

```
int32_t storage_writeSlot (uint32_t slotId, uint32_t offset, uint8_t *data, size_t numBytes)
```

Write a number of words to a storage slot.

#### Parameters

N/A	slotId	ID of the slot.
N/A	offset	The offset into the slot in bytes.
N/A	data	Pointer to data to write.
N/A	numBytes	Length of data to write. Must be a multiple of 4.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 238 of file `platform/bootloader/storage/btl_storage.h`

### storage\_readRaw

```
int32_t storage_readRaw (uint32_t address, uint8_t *buffer, size_t numBytes)
```

Read number of words from raw storage.

#### Parameters

N/A	address	The raw address of the storage.
N/A	buffer	Pointer to the buffer to store read data in.
N/A	numBytes	Number of bytes to read.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 253 of file `platform/bootloader/storage/btl_storage.h`

### storage\_writeRaw

```
int32_t storage_writeRaw (uint32_t address, uint8_t *data, size_t numBytes)
```

Write a number of words to raw storage.

#### Parameters

N/A	address	The raw address of the storage.
N/A	data	Pointer to data to write.
N/A	numBytes	Length of data to write. Must be a multiple of 4.

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 267 of file `platform/bootloader/storage/btl_storage.h`

### storage\_getDMAchannel

```
int32_t storage_getDMAchannel (void)
```

Get allocated DMA channel for MSC write.

#### Parameters

N/A		
-----	--	--

#### Returns

- A positive number channel. -1 if DMA-based MSC write is not enabled.

Definition at line 277 of file `platform/bootloader/storage/btl_storage.h`

### storage\_eraseRaw

```
int32_t storage_eraseRaw (uint32_t address, size_t length)
```

Erase the raw storage.

#### Parameters

N/A	address	Start address of the region to erase
N/A	length	Number of bytes to erase

#### Note

- Some devices, such as Flash-based storages, have restrictions on the alignment and size of erased regions. The details of the limitations of a particular storage can be found by reading the [BootloaderStorageInformation\\_t](#) struct using [storage\\_getInfo](#).

#### Returns

- [BOOTLOADER\\_OK](#) on success, else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 293 of file `platform/bootloader/storage/btl_storage.h`

### storage\_isBusy

```
bool storage_isBusy (void)
```

Poll the storage implementation and check whether it is busy.

#### Parameters

N/A		
-----	--	--

#### Returns

- True if the storage is busy

Definition at line 300 of file `platform/bootloader/storage/btl_storage.h`

### storage\_getSpiUsartPPUSATD

```
uint32_t storage_getSpiUsartPPUSATD (uint32_t *ppusatdNr)
```

Get PPUSATD word of the (E)USART in use.

#### Parameters

N/A	ppusatdNr	PPUSATD register number
-----	-----------	-------------------------

#### Returns

- Word representing the PPUSATD bit field of the (E)USART in use. 0 if not found.

Definition at line 310 of file `platform/bootloader/storage/bt_storage.h`

## Macro Definition Documentation

### BOOTLOADER\_STORAGE\_FUNCTIONS\_VERSION

```
#define BOOTLOADER_STORAGE_FUNCTIONS_VERSION
```

#### Value:

```
0x00000100
```

Version number for bootloader storage functions struct.

Definition at line 49 of file `platform/bootloader/storage/bt_storage.h`

# BootloaderStorageLayout\_t

Information about the storage backend.

## Public Attributes

<a href="#">BootloaderStorageType_t</a>	<a href="#">storageType</a> Type of storage.
<a href="#">uint32_t</a>	<a href="#">numSlots</a> Number of slots.
<a href="#">BootloaderStorageSlot_t</a>	<a href="#">slot</a> Array of slot information.

## Public Attribute Documentation

### storageType

```
BootloaderStorageType_t BootloaderStorageLayout_t::storageType
```

Type of storage.

Definition at line 54 of file `platform/bootloader/storage/btl_storage.h`

### numSlots

```
uint32_t BootloaderStorageLayout_t::numSlots
```

Number of slots.

Definition at line 56 of file `platform/bootloader/storage/btl_storage.h`

### slot

```
BootloaderStorageSlot_t BootloaderStorageLayout_t::slot[]
```

Array of slot information.

Definition at line 58 of file `platform/bootloader/storage/btl_storage.h`

## Flash Using JEDEC SFDP Standard

# Flash Using JEDEC SFDP Standard

The SPI Flash storage implementation using JEDEC supports all SPI Flash parts that support JEDEC SFDP.

The supported devices will be detected and configured at runtime using the SFDP standard. The driver queries the parameter table present within a reserved section of the flash memory to get the device properties. The driver initializes the flash device in accordance with the values present in the parameter table. Including support for SFDP standard in the bootloader will lead to slightly larger bootloader code sizes

The SPI Flash storage implementation does not support any write protection functionality.



## Internal Flash

# Internal Flash

The Internal Flash storage implementation utilizes the internal Flash of the device for upgrade image storage.

## SPI Flash

# SPI Flash

The SPI Flash storage implementation supports a variety of SPI Flash parts including the following:

- Spansion S25FL208K (8Mbit)
- Winbond W25X20BV (2Mbit), W25Q80BV (8Mbit)
- Macronix MX25L2006E (2Mbit), MX25L4006E (4Mbit), MX25L8006E (8Mbit), MX25R8035F (8Mbit low power), MX25L1606E (16Mbit), MX25U1635E (16Mbit 2Volt), MX25R3235F (32Mbit ultra low power) MX25R6435F (64Mbit low power)
- Atmel/Adesto AT25DF041A (4Mbit), AT25DF081A (8Mbit)
- Numonyx/Micron M25P20 (2Mbit), M25P40 (4Mbit), M25P80 (8Mbit), M25P16 (16Mbit)
- ISSI IS25LQ025B (256Kbit), IS25LQ512B (512Kbit), IS25LQ010B (1Mbit), IS25LQ020B (2Mbit), IS25LQ040B (4Mbit)

The subset of supported devices can be configured at compile time using the configuration defines given in [SPI Flash Configurations](#). Including support for multiple devices requires more Flash space in the bootloader.

The SPI Flash storage implementation does not support any write protection functionality.

## Bootload Info

# Bootload Info

Indicates which firmware update image should be bootloaded next.

This component provides the bootloader with support for storing multiple images and attempting to bootload a prioritized list. The Bootload Information struct is placed at a known location in storage, and points to a list of images to attempt to bootload.

While the Bootload Information list of images to attempt to bootload has a compile-time configurable size, the bootloader is capable of handling lists of images with different sizes, e.g., if a bootloader upgrade changes the slot layout or if a storage device that was initialized on a different device is used.

If only one storage slot is available, the functions available in this API will do nothing and return applicable error codes (`BOOTLOADER_OK` for `storage_getBootloadList` and `storage_setBootloadList`, and `BOOTLOADER_ERROR_BOOTLOAD_LIST_FULL` for `storage_appendBootloadList`).

## Modules

[BootloadInfo\\_t](#)

## Functions

- |         |  |
|---------|--|
| int32_t | <a href="#">storage_getBootloadList</a> (int32_t slotIds[], size_t length)<br>Get list of firmware update images to attempt to bootload.   |
| int32_t | <a href="#">storage_setBootloadList</a> (int32_t slotIds[], size_t length)<br>Set list of firmware update images to attempt to bootload.   |
| int32_t | <a href="#">storage_appendBootloadList</a> (int32_t slotId)<br>Append a storage slot to the list of storage slots to try bootloading from. |

## Macros

- |         |  |
|---------|--|
| #define | <a href="#">BTL_STORAGE_BOOTLOADINFO_MAGIC</a> 0xE18F5239UL<br>Magic word indicating <a href="#">BootloadInfo_t</a> struct.                |
| #define | <a href="#">BTL_STORAGE_BOOTLOADINFO_VERSION</a> 0x00000001UL<br>Version number for the <a href="#">BootloadInfo_t</a> struct.             |
| #define | <a href="#">BTL_STORAGE_BOOTLOAD_LIST_MAX_LENGTH</a> 16UL<br>Maximum number of items in the <a href="#">BootloadInfo_t::bootloadList</a> . |

## Function Documentation

### storage\_getBootloadList

```
int32_t storage_getBootloadList (int32_t slotIds[], size_t length)
```

Get list of firmware update images to attempt to bootload.

Parameters

[out]	slotIds	Pointer to array of integers to fill with slot IDs, or -1 if list position does not contain a valid slot ID
[in]	length	Number of slot IDs to get

Returns

- Error code: BOOTLOADER\_OK if list of slots was successfully filled else error code in [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#) range

Definition at line 89 of file `platform/bootloader/storage/bootloadinfo/btl_storage_bootloadinfo.h`

**storage\_setBootloadList**

```
int32_t storage_setBootloadList (int32_t slotIds[], size_t length)
```

Set list of firmware update images to attempt to bootload.

Parameters

[in]	slotIds	Pointer to array of slot IDs to set
[in]	length	Number of slot IDs to set

Returns

- Error code: BOOTLOADER\_OK if list of slots was successfully filled

Definition at line 99 of file `platform/bootloader/storage/bootloadinfo/btl_storage_bootloadinfo.h`

**storage\_appendBootloadList**

```
int32_t storage_appendBootloadList (int32_t slotId)
```

Append a storage slot to the list of storage slots to try bootloading from.

Parameters

[in]	slotId	ID of the slot
------	--------	----------------

Returns

- Error code: BOOTLOADER\_OK if slot was successfully appended

Definition at line 109 of file `platform/bootloader/storage/bootloadinfo/btl_storage_bootloadinfo.h`

## Macro Definition Documentation

**BTL\_STORAGE\_BOOTLOADINFO\_MAGIC**

```
#define BTL_STORAGE_BOOTLOADINFO_MAGIC
```

Value:

```
0xE18F5239UL
```

Magic word indicating [BootloadInfo\\_t](#) struct.

Definition at line 51 of file platform/bootloader/storage/bootloadinfo/bt\_storage\_bootloadinfo.h

### BTL\_STORAGE\_BOOTLOADINFO\_VERSION

```
#define BTL_STORAGE_BOOTLOADINFO_VERSION
```

#### Value:

```
0x00000001UL
```

Version number for the [BootloadInfo\\_t](#) struct.

Definition at line 54 of file platform/bootloader/storage/bootloadinfo/bt\_storage\_bootloadinfo.h

### BTL\_STORAGE\_BOOTLOAD\_LIST\_MAX\_LENGTH

```
#define BTL_STORAGE_BOOTLOAD_LIST_MAX_LENGTH
```

#### Value:

```
16UL
```

Maximum number of items in the [BootloadInfo\\_t::bootloadList](#).

Definition at line 57 of file platform/bootloader/storage/bootloadinfo/bt\_storage\_bootloadinfo.h

# BootloadInfo\_t

Definition of the Bootload Info struct.

The Bootload Info struct contains a prioritized list of firmware update images that the bootloader should attempt to bootload. The first image to pass verification will be bootloaded.

## Public Attributes

uint32_t	<a href="#">magic</a>	Magic word indicating that this is a Bootload Info struct ( <a href="#">BTL_STORAGE_BOOTLOADINFO_MAGIC</a> )
uint32_t	<a href="#">structVersion</a>	Struct version number.
uint32_t	<a href="#">length</a>	Size of the <a href="#">BootloadInfo_t</a> struct.
int32_t	<a href="#">bootloadList</a>	List of addresses of slots to bootload from.
uint32_t	<a href="#">crc32</a>	Checksum of the struct.

## Public Attribute Documentation

### magic

```
uint32_t BootloadInfo_t::magic
```

Magic word indicating that this is a Bootload Info struct ([BTL\\_STORAGE\\_BOOTLOADINFO\\_MAGIC](#))

Definition at line 68 of file `platform/bootloader/storage/bootloadinfo/btl_storage_bootloadinfo.h`

### structVersion

```
uint32_t BootloadInfo_t::structVersion
```

Struct version number.

Definition at line 70 of file `platform/bootloader/storage/bootloadinfo/btl_storage_bootloadinfo.h`

### length

```
uint32_t BootloadInfo_t::length
```

Size of the [BootloadInfo\\_t](#) struct.

Definition at line 72 of file `platform/bootloader/storage/bootloadinfo/btl_storage_bootloadinfo.h`

**bootloadList**

```
int32_t BootloadInfo_t::bootloadList[BTL_STORAGE_BOOTLOAD_LIST_MAX_LENGTH]
```

List of addresses of slots to bootload from.

Definition at line 74 of file `platform/bootloader/storage/bootloadinfo/bt_storage_bootloadinfo.h`

**crc32**

```
uint32_t BootloadInfo_t::crc32
```

Checksum of the struct.

Definition at line 76 of file `platform/bootloader/storage/bootloadinfo/bt_storage_bootloadinfo.h`

## SPI Flash Configurations

# SPI Flash Configurations

Configuration parameters for SPI flashes.

## Variables

const BootloaderStorageImplementationInformation_t	<a href="#">spansion8MInfo</a> Information for Spansion S25L208K.
const BootloaderStorageImplementationInformation_t	<a href="#">windbond2MInfo</a> Information for Winbond W25X20BV.
const BootloaderStorageImplementationInformation_t	<a href="#">windbond8MInfo</a> Information for Winbond W25Q80BV.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix2MInfo</a> Information for Macronix MX25L2006E.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix4MInfo</a> Information for Macronix MX25L4006E.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix8MInfo</a> Information for Macronix MX25L8006E.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix8MLPInfo</a> Information for Macronix MX25R8035F.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix16MInfo</a> Information for Macronix MX25L1606E.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix16M2VInfo</a> Information for Macronix MX25U1635E.
const BootloaderStorageImplementationInformation_t	<a href="#">macronix32MLPInfo</a> Information for Macronix MX25R3235F.



<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">macronix64MLPInfo</a> Information for Macronix MX25R6435F.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">atmel4MInfo</a> Information for Atmel AT25DF041A.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">atmel8MInfo</a> Information for Atmel AT25DF081A.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">adesto4MInfo</a> Information for Adesto AT25SF041.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">numonyx2MInfo</a> Information for Numonyx M25P20.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">numonyx4MInfo</a> Information for Numonyx M25P40.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">numonyx8MInfo</a> Information for Numonyx M25P80.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">numonyx16MInfo</a> Information for Numonyx M25P16.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">issi256KInfo</a> Information for ISSI IS25LQ025B.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">issi512KInfo</a> Information for ISSI IS25LQ512B.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">issi1MInfo</a> Information for ISSI IS25LQ010B.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">issi2MInfo</a> Information for ISSI IS25LQ020B.
<code>const BootloaderStorageImplementationInformation_t</code>	<a href="#">issi4MInfo</a> Information for ISSI IS25LQ040B.

## Macros

```
#define BTL_STORAGE_SPIFLASH_ALL_DEVICES undefined
Support all devices.

#define BTL_STORAGE_SPIFLASH_SPANSION_DEVICES undefined
Support all Spansion devices.

#define BTL_STORAGE_SPIFLASH_SPANSION_S25FL208K 1
Support Spansion S25FL208K.

#define BTL_STORAGE_SPIFLASH_WINBOND_DEVICES undefined
Support all Winbond devices.

#define BTL_STORAGE_SPIFLASH_WINBOND_W25X20BV 1
Support Winbond W25X20BV.

#define BTL_STORAGE_SPIFLASH_WINBOND_W25Q80BV 1
Support Winbond W25Q80BV.

#define BTL_STORAGE_SPIFLASH_MACRONIX_DEVICES undefined
Support all Macronix devices.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L2006E 1
Support Macronix MX25L2006E.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L4006E 1
Support Macronix MX25L4006E.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L8006E 1
Support Macronix MX25L8006E.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25R8035F 1
Support Macronix MX25R8035F.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L1606E 1
Support Macronix MX25L1606E.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25U1635E 1
Support Macronix MX25U1635E.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25R3235F 1
Support Macronix MX25R3235F.

#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25R6435F 1
Support Macronix MX25R6435F.

#define BTL_STORAGE_SPIFLASH_ATMEL_DEVICES undefined
Support all Atmel devices.

#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF041A 1
Support Atmel AT25DF041A.

#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF081A 1
Support Atmel AT25DF081A.

#define BTL_STORAGE_SPIFLASH_ADESTO_AT25SF041 1
Support Adesto AT25SF041.

#define BTL_STORAGE_SPIFLASH_NUMONYX_DEVICES undefined
Support all Numonyx devices.
```

```
#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P20 1
Support Numonyx M26P20.

#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P40 1
Support Numonyx M26P40.

#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P80 1
Support Numonyx M26P80.

#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P16 1
Support Numonyx M26P16.

#define BTL_STORAGE_SPIFLASH_ISSI_DEVICES undefined
Support all ISSI devices.

#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ025B 1
Support ISSI IS25LQ025B.

#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ512B 1
Support ISSI IS25LQ512B.

#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ010B 1
Support ISSI IS25LQ010B.

#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ020B 1
Support ISSI IS25LQ020B.

#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ040B 1
Support ISSI IS25LQ040B.
```

## Variable Documentation

### spansion8MInfo

```
const BootloaderStorageImplementationInformation_t spansion8MInfo
```

Information for Spansion S25L208K.

Definition at line 319 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### windbond2MInfo

```
const BootloaderStorageImplementationInformation_t windbond2MInfo
```

Information for Winbond W25X20BV.

Definition at line 335 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### windbond8MInfo

```
const BootloaderStorageImplementationInformation_t windbond8MInfo
```

Information for Winbond W25Q80BV.

Definition at line 351 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix2MInfo**

```
const BootloaderStorageImplementationInformation_t macronix2MInfo
```

Information for Macronix MX25L2006E.

Definition at line 367 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix4MInfo**

```
const BootloaderStorageImplementationInformation_t macronix4MInfo
```

Information for Macronix MX25L4006E.

Definition at line 383 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix8MInfo**

```
const BootloaderStorageImplementationInformation_t macronix8MInfo
```

Information for Macronix MX25L8006E.

Definition at line 399 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix8MLPInfo**

```
const BootloaderStorageImplementationInformation_t macronix8MLPInfo
```

Information for Macronix MX25R8035F.

Definition at line 415 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix16MInfo**

```
const BootloaderStorageImplementationInformation_t macronix16MInfo
```

Information for Macronix MX25L1606E.

Definition at line 431 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix16M2VInfo**

```
const BootloaderStorageImplementationInformation_t macronix16M2VInfo
```

Information for Macronix MX25U1635E.

Definition at line 447 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix32MLPInfo**

```
const BootloaderStorageImplementationInformation_t macronix32MLPInfo
```

Information for Macronix MX25R3235F.

Definition at line 463 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**macronix64MLPInfo**

```
const BootloaderStorageImplementationInformation_t macronix64MLPInfo
```

Information for Macronix MX25R6435F.

Definition at line 480 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**atmel4MInfo**

```
const BootloaderStorageImplementationInformation_t atmel4MInfo
```

Information for Atmel AT25DF041A.

Definition at line 496 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**atmel8MInfo**

```
const BootloaderStorageImplementationInformation_t atmel8MInfo
```

Information for Atmel AT25DF081A.

Definition at line 512 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**adesto4MInfo**

```
const BootloaderStorageImplementationInformation_t adesto4MInfo
```

Information for Adesto AT25SF041.

Definition at line 528 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**numonyx2MInfo**

```
const BootloaderStorageImplementationInformation_t numonyx2MInfo
```

Information for Numonyx M25P20.

Definition at line 544 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

**numonyx4MInfo**

```
const BootloaderStorageImplementationInformation_t numonyx4MInfo
```

Information for Numonyx M25P40.

Definition at line 560 of file `platform/bootloader/storage/spiflash/btL_storage_spiflash_configs.h`

**numonyx8MInfo**

```
const BootloaderStorageImplementationInformation_t numonyx8MInfo
```

Information for Numonyx M25P80.

Definition at line 576 of file `platform/bootloader/storage/spiflash/btL_storage_spiflash_configs.h`

**numonyx16MInfo**

```
const BootloaderStorageImplementationInformation_t numonyx16MInfo
```

Information for Numonyx M25P16.

Definition at line 592 of file `platform/bootloader/storage/spiflash/btL_storage_spiflash_configs.h`

**issi256KInfo**

```
const BootloaderStorageImplementationInformation_t issi256KInfo
```

Information for ISSI IS25LQ025B.

Definition at line 608 of file `platform/bootloader/storage/spiflash/btL_storage_spiflash_configs.h`

**issi512KInfo**

```
const BootloaderStorageImplementationInformation_t issi512KInfo
```

Information for ISSI IS25LQ512B.

Definition at line 624 of file `platform/bootloader/storage/spiflash/btL_storage_spiflash_configs.h`

**issi1MInfo**

```
const BootloaderStorageImplementationInformation_t issi1MInfo
```

Information for ISSI IS25LQ010B.

Definition at line 640 of file `platform/bootloader/storage/spiflash/btL_storage_spiflash_configs.h`

### issi2MInfo

```
const BootloaderStorageImplementationInformation_t issi2MInfo
```

Information for ISSI IS25LQ020B.

Definition at line 656 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

### issi4MInfo

```
const BootloaderStorageImplementationInformation_t issi4MInfo
```

Information for ISSI IS25LQ040B.

Definition at line 672 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

## Macro Definition Documentation

### BTL\_STORAGE\_SPIFLASH\_ALL\_DEVICES

```
#define BTL_STORAGE_SPIFLASH_ALL_DEVICES
```

Support all devices.

Definition at line 163 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

### BTL\_STORAGE\_SPIFLASH\_SPANSION\_DEVICES

```
#define BTL_STORAGE_SPIFLASH_SPANSION_DEVICES
```

Support all Spansion devices.

Definition at line 168 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

### BTL\_STORAGE\_SPIFLASH\_SPANSION\_S25FL208K

```
#define BTL_STORAGE_SPIFLASH_SPANSION_S25FL208K
```

Value:

```
1
```

Support Spansion S25FL208K.

Definition at line 173 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

### BTL\_STORAGE\_SPIFLASH\_WINBOND\_DEVICES

```
#define BTL_STORAGE_SPIFLASH_WINBOND_DEVICES
```

Support all Winbond devices.

Definition at line 178 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_WINBOND\_W25X20BV**

```
#define BTL_STORAGE_SPIFLASH_WINBOND_W25X20BV
```

Value:

```
1
```

Support Winbond W25X20BV.

Definition at line 183 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_WINBOND\_W25Q80BV**

```
#define BTL_STORAGE_SPIFLASH_WINBOND_W25Q80BV
```

Value:

```
1
```

Support Winbond W25Q80BV.

Definition at line 185 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_MACRONIX\_DEVICES**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_DEVICES
```

Support all Macronix devices.

Definition at line 190 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25L2006E**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L2006E
```

Value:

```
1
```

Support Macronix MX25L2006E.

Definition at line 195 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`



**BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25L4006E**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L4006E
```

Value:

1

Support Macronix MX25L4006E.

Definition at line 197 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`**BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25L8006E**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L8006E
```

Value:

1

Support Macronix MX25L8006E.

Definition at line 199 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`**BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25R8035F**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25R8035F
```

Value:

1

Support Macronix MX25R8035F.

Definition at line 201 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`**BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25L1606E**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25L1606E
```

Value:

1

Support Macronix MX25L1606E.

Definition at line 203 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`**BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25U1635E**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25U1635E
```

Value:

```
1
```

Support Macronix MX25U1635E.

Definition at line 205 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25R3235F**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25R3235F
```

Value:

```
1
```

Support Macronix MX25R3235F.

Definition at line 207 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_MACRONIX\_MX25R6435F**

```
#define BTL_STORAGE_SPIFLASH_MACRONIX_MX25R6435F
```

Value:

```
1
```

Support Macronix MX25R6435F.

Definition at line 209 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_ATMEL\_DEVICES**

```
#define BTL_STORAGE_SPIFLASH_ATMEL_DEVICES
```

Support all Atmel devices.

Definition at line 214 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_ATMEL\_AT25DF041A**

```
#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF041A
```

Value:

```
1
```

Support Atmel AT25DF041A.

Definition at line 220 of file platform/bootloader/storage/spiflash/btl\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_ATMEL\_AT25DF081A**

```
#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF081A
```

Value:

```
1
```

Support Atmel AT25DF081A.

Definition at line 222 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_ADESTO\_AT25SF041**

```
#define BTL_STORAGE_SPIFLASH_ADESTO_AT25SF041
```

Value:

```
1
```

Support Adesto AT25SF041.

Definition at line 224 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_NUMONYX\_DEVICES**

```
#define BTL_STORAGE_SPIFLASH_NUMONYX_DEVICES
```

Support all Numonyx devices.

Definition at line 229 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_NUMONYX\_M25P20**

```
#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P20
```

Value:

```
1
```

Support Numonyx M26P20.

Definition at line 234 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

#### **BTL\_STORAGE\_SPIFLASH\_NUMONYX\_M25P40**

```
#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P40
```

Value:

```
1
```

Support Numonyx M26P40.

Definition at line 236 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### **BTL\_STORAGE\_SPIFLASH\_NUMONYX\_M25P80**

```
#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P80
```

Value:

```
1
```

Support Numonyx M26P80.

Definition at line 238 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### **BTL\_STORAGE\_SPIFLASH\_NUMONYX\_M25P16**

```
#define BTL_STORAGE_SPIFLASH_NUMONYX_M25P16
```

Value:

```
1
```

Support Numonyx M26P16.

Definition at line 240 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### **BTL\_STORAGE\_SPIFLASH\_ISSI\_DEVICES**

```
#define BTL_STORAGE_SPIFLASH_ISSI_DEVICES
```

Support all ISSI devices.

Definition at line 245 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### **BTL\_STORAGE\_SPIFLASH\_ISSI\_IS25LQ025B**

```
#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ025B
```

Value:

```
1
```

Support ISSI IS25LQ025B.

Definition at line 250 of file `platform/bootloader/storage/spiflash/btl_storage_spiflash_configs.h`

### **BTL\_STORAGE\_SPIFLASH\_ISSI\_IS25LQ512B**

```
#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ512B
```

Value:

```
1
```

Support ISSI IS25LQ512B.

Definition at line 252 of file platform/bootloader/storage/spiflash/bt\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_ISSI\_IS25LQ010B**

```
#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ010B
```

Value:

```
1
```

Support ISSI IS25LQ010B.

Definition at line 254 of file platform/bootloader/storage/spiflash/bt\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_ISSI\_IS25LQ020B**

```
#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ020B
```

Value:

```
1
```

Support ISSI IS25LQ020B.

Definition at line 256 of file platform/bootloader/storage/spiflash/bt\_storage\_spiflash\_configs.h

#### **BTL\_STORAGE\_SPIFLASH\_ISSI\_IS25LQ040B**

```
#define BTL_STORAGE_SPIFLASH_ISSI_IS25LQ040B
```

Value:

```
1
```

Support ISSI IS25LQ040B.

Definition at line 258 of file platform/bootloader/storage/spiflash/bt\_storage\_spiflash\_configs.h

## SPI Flash Configurations using SFDP

# SPI Flash Configurations using SFDP

Configuration parameters for SPI flashes Using JEDEC SFDP Standard.

## Macros

```
#define BTL_STORAGE_SPIFLASH_ATMEL_DEVICES undefined
Support all Atmel devices.

#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF041A undefined
Support Atmel AT25DF041A.

#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF081A undefined
Support Atmel AT25DF081A.
```

## Macro Definition Documentation

### BTL\_STORAGE\_SPIFLASH\_ATMEL\_DEVICES

```
#define BTL_STORAGE_SPIFLASH_ATMEL_DEVICES
```

Support all Atmel devices.

Definition at line 85 of file `platform/bootloader/storage/spiflash_sfdp/btl_storage_spiflash_configs_sfdp.h`

### BTL\_STORAGE\_SPIFLASH\_ATMEL\_AT25DF041A

```
#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF041A
```

Support Atmel AT25DF041A.

Definition at line 90 of file `platform/bootloader/storage/spiflash_sfdp/btl_storage_spiflash_configs_sfdp.h`

### BTL\_STORAGE\_SPIFLASH\_ATMEL\_AT25DF081A

```
#define BTL_STORAGE_SPIFLASH_ATMEL_AT25DF081A
```

Support Atmel AT25DF081A.

Definition at line 92 of file `platform/bootloader/storage/spiflash_sfdp/btl_storage_spiflash_configs_sfdp.h`

## Driver

# Driver

Hardware drivers for bootloader.

## Modules

[Delay](#)

[SPI](#)

[SPI Peripheral](#)

[UART](#)

## Delay

# Delay

Basic delay functionality.

Simple delay routines for use with components that require small delays.

## Functions

- void [delay\\_microseconds](#)(uint32\_t usecs)  
Delay for a number of microseconds.
- void [delay\\_init](#)(void)  
Initialize the delay driver's millisecond counter.
- void [delay\\_milliseconds](#)(uint32\_t msec, bool blocking)  
Delay for a number of milliseconds.
- bool [delay\\_expired](#)(void)  
Check whether the current delay has expired.

## Function Documentation

### delay\_microseconds

```
void delay_microseconds (uint32_t usecs)
```

Delay for a number of microseconds.

#### Parameters

N/A	usecs	Number of microseconds to delay
-----	-------	---------------------------------

#### Note

- This function can be used without calling [delay\\_init\(\)](#) first. This is not an accurate microsecond delay and can have a delay greater than expected, of about +50%. This error becomes significant for lower values delay.

Definition at line 44 of file `platform/bootloader/driver/bt_driver_delay.h`

### delay\_init

```
void delay_init (void)
```

Initialize the delay driver's millisecond counter.

#### Parameters

N/A		
-----	--	--

Definition at line 49 of file `platform/bootloader/driver/bt_driver_delay.h`



### delay\_milliseconds

```
void delay_milliseconds (uint32_t msec, bool blocking)
```

Delay for a number of milliseconds.

#### Parameters

N/A	msec	Number of milliseconds to delay. The number should stay within a single TIMERO overflow (approx. 3300 ms).
N/A	blocking	Whether to block until the delay has expired. If false, the <a href="#">delay_expired()</a> function can be called to check whether the delay has expired.

Definition at line 60 of file `platform/bootloader/driver/bt_driver_delay.h`

### delay\_expired

```
bool delay_expired (void)
```

Check whether the current delay has expired.

#### Parameters

N/A
-----

#### Returns

- True if the delay has expired.

Definition at line 67 of file `platform/bootloader/driver/bt_driver_delay.h`

# SPI

## SPI

Basic Serial Peripheral Interface Driver.

Simple, blocking SPI controller implementation for communication with external devices.

### Functions

void	<code>spi_init(void)</code>	Initialize a USART peripheral for SPI.
void	<code>spi_deinit(void)</code>	De-initialize a USART peripheral for SPI.
void	<code>spi_writeByte(uint8_t data)</code>	Write a single byte discarding the received byte.
void	<code>spi_writeHalfword(uint16_t data)</code>	Write two bytes discarding the received bytes.
void	<code>spi_write3Byte(uint32_t data)</code>	Write three bytes discarding the received bytes.
uint8_t	<code>spi_readByte(void)</code>	Read a byte by sending a 0xFF byte.
uint16_t	<code>spi_readHalfword(void)</code>	Read two bytes by sending two 0xFF bytes.
void	<code>spi_setCsActive(void)</code>	Assert the peripheral select line.
void	<code>spi_setCsInactive(void)</code>	Deassert the peripheral select line.
uint32_t	<code>spi_getUsartPPUSATD(uint32_t *ppusatdNr)</code>	Get PPUSATD word of the (E)USART in use.

### Function Documentation

#### spi\_init

```
void spi_init (void)
```

Initialize a USART peripheral for SPI.

#### Parameters

N/A		
-----	--	--

Definition at line 34 of file `platform/bootloader/driver/bt_driver_spi_controller.h`

#### spi\_deinit

```
void spi_deinit (void)
```

De-initialize a USART peripheral for SPI.

#### Parameters

N/A		
-----	--	--

Definition at line 39 of file `platform/bootloader/driver/btl_driver_spi_controller.h`

### **spi\_writeByte**

```
void spi_writeByte (uint8_t data)
```

Write a single byte discarding the received byte.

#### Parameters

[in]	data	The byte to send
------	------	------------------

Definition at line 46 of file `platform/bootloader/driver/btl_driver_spi_controller.h`

### **spi\_writeHalfword**

```
void spi_writeHalfword (uint16_t data)
```

Write two bytes discarding the received bytes.

#### Parameters

[in]	data	The bytes to send, most significant byte first
------	------	--

Definition at line 53 of file `platform/bootloader/driver/btl_driver_spi_controller.h`

### **spi\_write3Byte**

```
void spi_write3Byte (uint32_t data)
```

Write three bytes discarding the received bytes.

#### Parameters

[in]	data	The bytes to send, most significant byte first
------	------	--

Definition at line 60 of file `platform/bootloader/driver/btl_driver_spi_controller.h`

### **spi\_readByte**

```
uint8_t spi_readByte (void)
```

Read a byte by sending a 0xFF byte.

#### Parameters

N/A		
-----	--	--

**Returns**

- The received byte

Definition at line 67 of file `platform/bootloader/driver/btl_driver_spi_controller.h`**spi\_readHalfword**

```
uint16_t spi_readHalfword (void)
```

Read two bytes by sending two 0xFF bytes.

**Parameters**

N/A		
-----	--	--

**Returns**

- The received bytes, most significant byte first

Definition at line 74 of file `platform/bootloader/driver/btl_driver_spi_controller.h`**spi\_setCsActive**

```
void spi_setCsActive (void)
```

Assert the peripheral select line.

**Parameters**

N/A		
-----	--	--

Polarity is configured by [spi\\_init](#).Definition at line 79 of file `platform/bootloader/driver/btl_driver_spi_controller.h`**spi\_setCsInactive**

```
void spi_setCsInactive (void)
```

Dessert the peripheral select line.

**Parameters**

N/A		
-----	--	--

Polarity is configured by [spi\\_init](#).Definition at line 84 of file `platform/bootloader/driver/btl_driver_spi_controller.h`**spi\_getUsartPPUSATD**

```
uint32_t spi_getUsartPPUSATD (uint32_t *ppusatdNr)
```

Get PPUSATD word of the (E)USART in use.

**Parameters**

[out]	ppusatdNr	PPUSATD register number
-------	-----------	-------------------------

**Returns**

- The PPUSATD word of the (E)USART in use

Definition at line 93 of file `platform/bootloader/driver/btl_driver_spi_controller.h`

## SPI Peripheral

# SPI Peripheral

SPI Peripheral Interface driver.

Flexible SPI Peripheral driver implementation for use in an NCP scenario.

This driver will support both blocking and non-blocking operation, with LDMA backing the background transfers to support nonblocking.

## Functions

void	<code>spi_peripheral_init(void)</code>	Initialize the configured USART peripheral for the SPI peripheral operation.
void	<code>spi_peripheral_deinit(void)</code>	Disable the configured USART peripheral for the SPI operation.
int32_t	<code>spi_peripheral_sendBuffer(uint8_t *buffer, size_t length)</code>	Write a data buffer to the controller next time the controller starts clocking SCLK.
int32_t	<code>spi_peripheral_sendByte(uint8_t byte)</code>	Write one byte to the controller in a blocking fashion.
size_t	<code>spi_peripheral_getTxBytesLeft(void)</code>	Get the amount of bytes left in the TX data buffer.
void	<code>spi_peripheral_enableTransmitter(bool enable)</code>	Enable/disable MISO output.
void	<code>spi_peripheral_enableReceiver(bool enable)</code>	Enable/disable receiving bytes from the controller into the internal buffer.
size_t	<code>spi_peripheral_getRxAvailableBytes(void)</code>	Get the amount of bytes ready for reading.
int32_t	<code>spi_peripheral_receiveBuffer(uint8_t *buffer, size_t requestedLength, size_t *receivedLength, bool blocking, uint32_t timeout)</code>	Read from the RX buffer into a local buffer.
int32_t	<code>spi_peripheral_receiveByte(uint8_t *byte)</code>	Get one byte from the SPI peripheral in a blocking fashion.
void	<code>spi_peripheral_flush(bool flushTx, bool flushRx)</code>	Flush one or both buffers.

## Function Documentation

### `spi_peripheral_init`

```
void spi_peripheral_init (void)
```

Initialize the configured USART peripheral for the SPI peripheral operation.

#### Parameters

N/A

Also sets up GPIO settings for MOSI, MISO, SCLK and SS. After initialization, the SPI peripheral will have RX enabled.

Definition at line 45 of file `platform/bootloader/driver/btl_driver_spi_peripheral.h`

#### **spi\_peripheral\_deinit**

```
void spi_peripheral_deinit (void)
```

Disable the configured USART peripheral for the SPI operation.

#### Parameters

N/A

Definition at line 50 of file `platform/bootloader/driver/btl_driver_spi_peripheral.h`

#### **spi\_peripheral\_sendBuffer**

```
int32_t spi_peripheral_sendBuffer (uint8_t *buffer, size_t length)
```

Write a data buffer to the controller next time the controller starts clocking SCLK.

#### Parameters

[in]	buffer	The data buffer to send
[in]	length	Number of bytes in the buffer to send

This transfer will be non-blocking and its progress can be tracked through [spi\\_peripheral\\_getTxBytesLeft](#).

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 62 of file `platform/bootloader/driver/btl_driver_spi_peripheral.h`

#### **spi\_peripheral\_sendByte**

```
int32_t spi_peripheral_sendByte (uint8_t byte)
```

Write one byte to the controller in a blocking fashion.

#### Parameters

[in]	byte	The byte to send
------	------	------------------

#### Warnings

- If the controller goes down, this will block forever.

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 74 of file platform/bootloader/driver/btl\_driver\_spi\_peripheral.h

### spi\_peripheral\_getTxBytesLeft

```
size_t spi_peripheral_getTxBytesLeft (void)
```

Get the amount of bytes left in the TX data buffer.

#### Parameters

N/A		
-----	--	--

#### Returns

- Number of bytes in the transmit buffer still needing to go out

Definition at line 81 of file platform/bootloader/driver/btl\_driver\_spi\_peripheral.h

### spi\_peripheral\_enableTransmitter

```
void spi_peripheral_enableTransmitter (bool enable)
```

Enable/disable MISO output.

#### Parameters

[in]	enable	True to enable the transmitter, false to disable
------	--------	--

Definition at line 88 of file platform/bootloader/driver/btl\_driver\_spi\_peripheral.h

### spi\_peripheral\_enableReceiver

```
void spi_peripheral_enableReceiver (bool enable)
```

Enable/disable receiving bytes from the controller into the internal buffer.

#### Parameters

[in]	enable	True to enable the receiver, false to disable
------	--------	---

This function makes it possible to avoid filling up the buffer with 0xFF while a controller is polling for new data.

Definition at line 97 of file platform/bootloader/driver/btl\_driver\_spi\_peripheral.h

### spi\_peripheral\_getRxAvailableBytes

```
size_t spi_peripheral_getRxAvailableBytes (void)
```

Get the amount of bytes ready for reading.

#### Parameters

N/A		
-----	--	--

#### Returns

- Number of bytes in the receive buffer available for reading with [spi\\_peripheral\\_receiveBuffer](#)



Definition at line 105 of file `platform/bootloader/driver/bt_driver_spi_peripheral.h`

### **spi\_peripheral\_receiveBuffer**

```
int32_t spi_peripheral_receiveBuffer (uint8_t *buffer, size_t requestedLength, size_t *receivedLength, bool blocking,
uint32_t timeout)
```

Read from the RX buffer into a local buffer.

#### Parameters

[out]	buffer	The data buffer to receive into
[in]	requestedLength	Number of bytes we'd like to read
[out]	receivedLength	Number of bytes read
[in]	blocking	Indicate whether we should wait for requestedLength bytes to be available and read before returning, or we can read out whatever is currently in the buffer and return.
[in]	timeout	Number of milliseconds to wait for data in blocking mode

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 120 of file `platform/bootloader/driver/bt_driver_spi_peripheral.h`

### **spi\_peripheral\_receiveByte**

```
int32_t spi_peripheral_receiveByte (uint8_t *byte)
```

Get one byte from the SPI peripheral in a blocking fashion.

#### Parameters

[out]	byte	Pointer to where to put the received byte
-------	------	---

#### Warnings

- If the controller never clocks in a byte, this function will block forever.

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 136 of file `platform/bootloader/driver/bt_driver_spi_peripheral.h`

### **spi\_peripheral\_flush**

```
void spi_peripheral_flush (bool flushTx, bool flushRx)
```

Flush one or both buffers.

#### Parameters

[in]	flushTx	Flush the transmit buffer when true
[in]	flushRx	Flush the receive buffer when true

Definition at line 144 of file `platform/bootloader/driver/bt_driver_spi_peripheral.h`

# UART

## UART

Serial UART Interface Driver.

Flexible UART driver implementation for communication with external devices.

### Functions

void	<a href="#">uart_init</a> (void)	Initialize the configured USART peripheral for UART operation.
void	<a href="#">uart_deinit</a> (void)	Disable the configured USART peripheral for UART operation.
int32_t	<a href="#">uart_sendBuffer</a> (uint8_t *buffer, size_t length, bool blocking)	Write a data buffer to the UART.
int32_t	<a href="#">uart_sendByte</a> (uint8_t byte)	Write one byte to the UART in a blocking fashion.
bool	<a href="#">uart_isTxIdle</a> (void)	Find out whether the UART can accept more data to send.
size_t	<a href="#">uart_getRxAvailableBytes</a> (void)	Get the number of bytes ready for reading.
int32_t	<a href="#">uart_receiveBuffer</a> (uint8_t *buffer, size_t requestedLength, size_t *receivedLength, bool blocking, uint32_t timeout)	Read from the UART into a data buffer.
int32_t	<a href="#">uart_receiveByte</a> (uint8_t *byte)	Get one byte from UART in a blocking fashion.
int32_t	<a href="#">uart_receiveByteTimeout</a> (uint8_t *byte, uint32_t timeout)	Get one byte from UART in a blocking fashion.
int32_t	<a href="#">uart_flush</a> (bool flushTx, bool flushRx)	Flush one or both UART buffers.

### Function Documentation

#### uart\_init

```
void uart_init (void)
```

Initialize the configured USART peripheral for UART operation.

#### Parameters

N/A
-----

Also sets up GPIO settings for TX, RX, and, if configured, flow control.

Definition at line 38 of file platform/bootloader/driver/btl\_serial\_driver.h

### uart\_deinit

```
void uart_deinit (void)
```

Disable the configured USART peripheral for UART operation.

#### Parameters

N/A		
-----	--	--

Definition at line 43 of file platform/bootloader/driver/btl\_serial\_driver.h

### uart\_sendBuffer

```
int32_t uart_sendBuffer (uint8_t *buffer, size_t length, bool blocking)
```

Write a data buffer to the UART.

#### Parameters

[in]	buffer	The data buffer to send
[in]	length	Number of bytes in the buffer to send
[in]	blocking	Indicates whether this transfer can be offloaded to LDMA and return, or whether to wait on completion before returning.

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 56 of file platform/bootloader/driver/btl\_serial\_driver.h

### uart\_sendByte

```
int32_t uart_sendByte (uint8_t byte)
```

Write one byte to the UART in a blocking fashion.

#### Parameters

[in]	byte	The byte to send
------	------	------------------

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 65 of file platform/bootloader/driver/btl\_serial\_driver.h

### uart\_isTxIdle

```
bool uart_isTxIdle (void)
```

Find out whether the UART can accept more data to send.

#### Parameters

N/A

**Returns**

- true if the UART is not currently transmitting

Definition at line 72 of file platform/bootloader/driver/bt\_serial\_driver.h

**uart\_getRxAvailableBytes**

size\_t uart\_getRxAvailableBytes (void)

Get the number of bytes ready for reading.

**Parameters**

N/A

**Returns**

- Number of bytes in the receive buffer available for reading with [uart\\_receiveBuffer](#)

Definition at line 80 of file platform/bootloader/driver/bt\_serial\_driver.h

**uart\_receiveBuffer**

int32\_t uart\_receiveBuffer (uint8\_t \*buffer, size\_t requestedLength, size\_t \*receivedLength, bool blocking, uint32\_t timeout)

Read from the UART into a data buffer.

**Parameters**

[out]	buffer	The data buffer to receive into
[in]	requestedLength	Number of bytes to read
[out]	receivedLength	Number of bytes read
[in]	blocking	Indicates whether to wait for requestedLength bytes to be available and read before returning, or whether to read out data currently in the buffer and return.
[in]	timeout	Number of milliseconds to wait for data in blocking mode

**Returns**

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 95 of file platform/bootloader/driver/bt\_serial\_driver.h

**uart\_receiveByte**

int32\_t uart\_receiveByte (uint8\_t \*byte)

Get one byte from UART in a blocking fashion.

**Parameters**

[out]	byte	The byte to send
-------	------	------------------

**Returns**

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 108 of file `platform/bootloader/driver/bt_serial_driver.h`

### uart\_receiveByteTimeout

```
int32_t uart_receiveByteTimeout (uint8_t *byte, uint32_t timeout)
```

Get one byte from UART in a blocking fashion.

#### Parameters

[out]	byte	The byte to send
[in]	timeout	Maximum timeout before aborting transfer

#### Returns

- BOOTLOADER\_OK if successful, error code otherwise

Definition at line 118 of file `platform/bootloader/driver/bt_serial_driver.h`

### uart\_flush

```
int32_t uart_flush (bool flushTx, bool flushRx)
```

Flush one or both UART buffers.

#### Parameters

[in]	flushTx	Flush the transmit buffer when true
[in]	flushRx	Flush the receive buffer when true

#### Returns

- BOOTLOADER\_OK

Definition at line 128 of file `platform/bootloader/driver/bt_serial_driver.h`

## Error Codes

# Error Codes

Bootloader error codes.

## Modules

[Bootloading Error Codes](#)

[Communication Component Error Codes](#)

[Compression Error Codes](#)

[Error Code Base Values](#)

[Image Parser Error Codes](#)

[Initialization Error Codes](#)

[Parse Error Codes](#)

[SPI Peripheral Driver Error Codes](#)

[Security Error Codes](#)

[Storage Driver Error Codes](#)

[UART Driver Error Codes](#)

[XMODEM Error Codes](#)

## Macros

```
#define BOOTLOADER_OK 0L  
No error, operation OK.
```

## Macro Definition Documentation

### BOOTLOADER\_OK

```
#define BOOTLOADER_OK
```

Value:

```
0L
```

No error, operation OK.

Definition at line 28 of file `platform/bootloader/api/bt_Lerrorcode.h`

## Bootloading Error Codes

# Bootloading Error Codes

Bootloader error codes returned by the bootloading process.

Offset from [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#)

## Macros

- `#define` [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_LIST\\_EMPTY](#) ([BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) | 0×01L)  
No images marked for bootload.
- `#define` [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_LIST\\_FULL](#) ([BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) | 0×02L)  
List of images marked for bootload is full.
- `#define` [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_LIST\\_ENTRY\\_EXISTS](#) ([BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) | 0×03L)  
Image already marked for bootload.
- `#define` [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_LIST\\_OVERFLOW](#) ([BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) | 0×04L)  
Bootload list overflowed, requested length too large.
- `#define` [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_LIST\\_NO\\_LIST](#) ([BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) | 0×05L)  
No bootload list found at the base of storage.
- `#define` [BOOTLOADER\\_ERROR\\_BOOTLOAD\\_LIST\\_INVALID](#) ([BOOTLOADER\\_ERROR\\_BOOTLOAD\\_BASE](#) | 0×06L)  
Bootload list found but with invalid CRC.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_EMPTY

```
#define BOOTLOADER_ERROR_BOOTLOAD_LIST_EMPTY
```

Value:

```
(BOOTLOADER_ERROR_BOOTLOAD_BASE | 0×01L)
```

No images marked for bootload.

Definition at line 143 of file `platform/bootloader/api/bt_lerrorcode.h`

### BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_FULL

```
#define BOOTLOADER_ERROR_BOOTLOAD_LIST_FULL
```

Value:

```
(BOOTLOADER_ERROR_BOOTLOAD_BASE | 0×02L)
```

List of images marked for bootload is full.

Definition at line 146 of file `platform/bootloader/api/bt_Lerrorcode.h`

### BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_ENTRY\_EXISTS

```
#define BOOTLOADER_ERROR_BOOTLOAD_LIST_ENTRY_EXISTS
```

Value:

```
(BOOTLOADER_ERROR_BOOTLOAD_BASE | 0x03L)
```

Image already marked for bootload.

Definition at line 149 of file `platform/bootloader/api/bt_Lerrorcode.h`

### BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_OVERFLOW

```
#define BOOTLOADER_ERROR_BOOTLOAD_LIST_OVERFLOW
```

Value:

```
(BOOTLOADER_ERROR_BOOTLOAD_BASE | 0x04L)
```

Bootload list overflowed, requested length too large.

Definition at line 152 of file `platform/bootloader/api/bt_Lerrorcode.h`

### BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_NO\_LIST

```
#define BOOTLOADER_ERROR_BOOTLOAD_LIST_NO_LIST
```

Value:

```
(BOOTLOADER_ERROR_BOOTLOAD_BASE | 0x05L)
```

No bootload list found at the base of storage.

Definition at line 155 of file `platform/bootloader/api/bt_Lerrorcode.h`

### BOOTLOADER\_ERROR\_BOOTLOAD\_LIST\_INVALID

```
#define BOOTLOADER_ERROR_BOOTLOAD_LIST_INVALID
```

Value:

```
(BOOTLOADER_ERROR_BOOTLOAD_BASE | 0x06L)
```

Bootload list found but with invalid CRC.

Definition at line 158 of file `platform/bootloader/api/bt_Lerrorcode.h`



## Communication Component Error Codes

# Communication Component Error Codes

Bootloader error codes returned by communication components.

Offset from [BOOTLOADER\\_ERROR\\_COMMUNICATION\\_BASE](#)

## Macros

#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_INIT</a> ( <a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>   0×01L) Invalid input parameter to security algorithm Could not initialize hardware resources for communication protocol.
#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_START</a> ( <a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>   0×02L) Could not start communication with host (timeout, sync error, version mismatch, ...)
#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_DONE</a> ( <a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>   0×03L) Host closed communication, no image received.
#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_ERROR</a> ( <a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>   0×04L) Unrecoverable error in host-bootloader communication.
#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_IMAGE_ERROR</a> ( <a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>   0×05L) Host closed communication, no valid image received.
#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_TIMEOUT</a> ( <a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>   0×06L) Communication aborted, no response from host.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_COMMUNICATION\_INIT

```
#define BOOTLOADER_ERROR_COMMUNICATION_INIT
```

#### Value:

```
(BOOTLOADER_ERROR_COMMUNICATION_BASE | 0×01L)
```

Invalid input parameter to security algorithm Could not initialize hardware resources for communication protocol.

Definition at line 194 of file `platform/bootloader/api/bt_Lerrorcode.h`

### BOOTLOADER\_ERROR\_COMMUNICATION\_START

```
#define BOOTLOADER_ERROR_COMMUNICATION_START
```

#### Value:

```
(BOOTLOADER_ERROR_COMMUNICATION_BASE | 0×02L)
```

Could not start communication with host (timeout, sync error, version mismatch, ...)

Definition at line 198 of file `platform/bootloader/api/bt_Lerrorcode.h`

### **BOOTLOADER\_ERROR\_COMMUNICATION\_DONE**

```
#define BOOTLOADER_ERROR_COMMUNICATION_DONE
```

#### **Value:**

```
(BOOTLOADER_ERROR_COMMUNICATION_BASE | 0x03L)
```

Host closed communication, no image received.

Definition at line 201 of file `platform/bootloader/api/bt_Lerrorcode.h`

### **BOOTLOADER\_ERROR\_COMMUNICATION\_ERROR**

```
#define BOOTLOADER_ERROR_COMMUNICATION_ERROR
```

#### **Value:**

```
(BOOTLOADER_ERROR_COMMUNICATION_BASE | 0x04L)
```

Unrecoverable error in host-bootloader communication.

Definition at line 204 of file `platform/bootloader/api/bt_Lerrorcode.h`

### **BOOTLOADER\_ERROR\_COMMUNICATION\_IMAGE\_ERROR**

```
#define BOOTLOADER_ERROR_COMMUNICATION_IMAGE_ERROR
```

#### **Value:**

```
(BOOTLOADER_ERROR_COMMUNICATION_BASE | 0x05L)
```

Host closed communication, no valid image received.

Definition at line 207 of file `platform/bootloader/api/bt_Lerrorcode.h`

### **BOOTLOADER\_ERROR\_COMMUNICATION\_TIMEOUT**

```
#define BOOTLOADER_ERROR_COMMUNICATION_TIMEOUT
```

#### **Value:**

```
(BOOTLOADER_ERROR_COMMUNICATION_BASE | 0x06L)
```

Communication aborted, no response from host.

Definition at line 210 of file `platform/bootloader/api/bt_Lerrorcode.h`

## Compression Error Codes

# Compression Error Codes

Bootloader error codes returned by the decompressor.

Offset from [BOOTLOADER\\_ERROR\\_COMPRESSION\\_BASE](#)

## Macros

- `#define` [BOOTLOADER\\_ERROR\\_COMPRESSION\\_INIT](#) ([BOOTLOADER\\_ERROR\\_COMPRESSION\\_BASE](#) | 0×01)  
Could not initialize decompressor.
- `#define` [BOOTLOADER\\_ERROR\\_COMPRESSION\\_STATE](#) ([BOOTLOADER\\_ERROR\\_COMPRESSION\\_BASE](#) | 0×02)  
Invalid decompressor state – possible invalid input.
- `#define` [BOOTLOADER\\_ERROR\\_COMPRESSION\\_DATA](#) ([BOOTLOADER\\_ERROR\\_COMPRESSION\\_BASE](#) | 0×03)  
Data error.
- `#define` [BOOTLOADER\\_ERROR\\_COMPRESSION\\_DATALEN](#) ([BOOTLOADER\\_ERROR\\_COMPRESSION\\_BASE](#) | 0×04)  
Data length error.
- `#define` [BOOTLOADER\\_ERROR\\_COMPRESSION\\_MEM](#) ([BOOTLOADER\\_ERROR\\_COMPRESSION\\_BASE](#) | 0×05)  
Memory error.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_COMPRESSION\_INIT

```
#define BOOTLOADER_ERROR_COMPRESSION_INIT
```

#### Value:

```
(BOOTLOADER_ERROR_COMPRESSION_BASE | 0×01)
```

Could not initialize decompressor.

Definition at line 360 of file `platform/bootloader/api/btl_errorcode.h`

### BOOTLOADER\_ERROR\_COMPRESSION\_STATE

```
#define BOOTLOADER_ERROR_COMPRESSION_STATE
```

#### Value:

```
(BOOTLOADER_ERROR_COMPRESSION_BASE | 0×02)
```

Invalid decompressor state – possible invalid input.

Definition at line 363 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_COMPRESSION\_DATA**

```
#define BOOTLOADER_ERROR_COMPRESSION_DATA
```

**Value:**

```
(BOOTLOADER_ERROR_COMPRESSION_BASE | 0x03)
```

Data error.

Definition at line 366 of file platform/bootloader/api/bt\_Lerrorcode.h

**BOOTLOADER\_ERROR\_COMPRESSION\_DATALEN**

```
#define BOOTLOADER_ERROR_COMPRESSION_DATALEN
```

**Value:**

```
(BOOTLOADER_ERROR_COMPRESSION_BASE | 0x04)
```

Data length error.

Definition at line 369 of file platform/bootloader/api/bt\_Lerrorcode.h

**BOOTLOADER\_ERROR\_COMPRESSION\_MEM**

```
#define BOOTLOADER_ERROR_COMPRESSION_MEM
```

**Value:**

```
(BOOTLOADER_ERROR_COMPRESSION_BASE | 0x05)
```

Memory error.

Definition at line 372 of file platform/bootloader/api/bt\_Lerrorcode.h

## Error Code Base Values

# Error Code Base Values

Bootloader error code base values, per logical function.

## Macros

#define	<a href="#">BOOTLOADER_ERROR_INIT_BASE</a>	0x0100L	Initialization errors.
#define	<a href="#">BOOTLOADER_ERROR_PARSE_BASE</a>	0x0200L	Image verification errors.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>	0x0400L	Storage errors.
#define	<a href="#">BOOTLOADER_ERROR_BOOTLOAD_BASE</a>	0x0500L	Bootload errors.
#define	<a href="#">BOOTLOADER_ERROR_SECURITY_BASE</a>	0x0600L	Security errors.
#define	<a href="#">BOOTLOADER_ERROR_COMMUNICATION_BASE</a>	0x0700L	Communication component errors.
#define	<a href="#">BOOTLOADER_ERROR_XMODEM_BASE</a>	0x0900L	XMODEM parser errors.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_BASE</a>	0x1000L	Image file parser errors.
#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE</a>	0x1100L	SPI Peripheral driver errors.
#define	<a href="#">BOOTLOADER_ERROR_UART_BASE</a>	0x1200L	UART driver errors.
#define	<a href="#">BOOTLOADER_ERROR_COMPRESSION_BASE</a>	0x1300L	Compression errors.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_INIT\_BASE

```
#define BOOTLOADER_ERROR_INIT_BASE
```

Value:

```
0x0100L
```

Initialization errors.

Definition at line 37 of file platform/bootloader/api/btl\_errorcode.h

### BOOTLOADER\_ERROR\_PARSE\_BASE

```
#define BOOTLOADER_ERROR_PARSE_BASE
```

Value:

```
0x0200L
```

Image verification errors.

Definition at line 39 of file platform/bootloader/api/btl\_errorcode.h

### BOOTLOADER\_ERROR\_STORAGE\_BASE

```
#define BOOTLOADER_ERROR_STORAGE_BASE
```

Value:

```
0x0400L
```

Storage errors.

Definition at line 41 of file platform/bootloader/api/btl\_errorcode.h

### BOOTLOADER\_ERROR\_BOOTLOAD\_BASE

```
#define BOOTLOADER_ERROR_BOOTLOAD_BASE
```

Value:

```
0x0500L
```

Bootload errors.

Definition at line 43 of file platform/bootloader/api/btl\_errorcode.h

### BOOTLOADER\_ERROR\_SECURITY\_BASE

```
#define BOOTLOADER_ERROR_SECURITY_BASE
```

Value:

```
0x0600L
```

Security errors.

Definition at line 45 of file platform/bootloader/api/btl\_errorcode.h

### BOOTLOADER\_ERROR\_COMMUNICATION\_BASE

```
#define BOOTLOADER_ERROR_COMMUNICATION_BASE
```

## Value:

```
0x0700L
```

Communication component errors.

Definition at line 47 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_XMODEM\_BASE**

```
#define BOOTLOADER_ERROR_XMODEM_BASE
```

## Value:

```
0x0900L
```

XMODEM parser errors.

Definition at line 49 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_PARSER\_BASE**

```
#define BOOTLOADER_ERROR_PARSER_BASE
```

## Value:

```
0x1000L
```

Image file parser errors.

Definition at line 51 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_BASE**

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE
```

## Value:

```
0x1100L
```

SPI Peripheral driver errors.

Definition at line 53 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_UART\_BASE**

```
#define BOOTLOADER_ERROR_UART_BASE
```

## Value:

```
0x1200L
```

UART driver errors.

Definition at line 55 of file platform/bootloader/api/btl\_errorcode.h

### BOOTLOADER\_ERROR\_COMPRESSION\_BASE

```
#define BOOTLOADER_ERROR_COMPRESSION_BASE
```

**Value:**

```
0x1300L
```

Compression errors.

Definition at line 57 of file platform/bootloader/api/btL\_errorcode.h



## Image Parser Error Codes

# Image Parser Error Codes

Bootloader error codes returned by the image file parser.

Offset from [BOOTLOADER\\_ERROR\\_PARSER\\_BASE](#)

## Macros

#define	<a href="#">BOOTLOADER_ERROR_PARSER_UNEXPECTED</a> (BOOTLOADER_ERROR_PARSER_BASE   0x01L) Encountered unexpected data/option.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_BUFFER</a> (BOOTLOADER_ERROR_PARSER_BASE   0x02L) Ran out of internal buffer space.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_PARSED</a> (BOOTLOADER_ERROR_PARSER_BASE   0x03L) Internal state: done parsing the current input buffer.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_KEYERROR</a> (BOOTLOADER_ERROR_PARSER_BASE   0x04L) Invalid encryption key or no key not present.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_CRC</a> (BOOTLOADER_ERROR_PARSER_BASE   0x05L) Invalid checksum.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_SIGNATURE</a> (BOOTLOADER_ERROR_PARSER_BASE   0x06L) Invalid signature.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_EOF</a> (BOOTLOADER_ERROR_PARSER_BASE   0x07L) Image parsing is already done (or has previously errored out)
#define	<a href="#">BOOTLOADER_ERROR_PARSER_UNKNOWN_TAG</a> (BOOTLOADER_ERROR_PARSER_BASE   0x08L) Unknown data type in image file.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_VERSION</a> (BOOTLOADER_ERROR_PARSER_BASE   0x09L) Image file version doesn't match with parser.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_FILETYPE</a> (BOOTLOADER_ERROR_PARSER_BASE   0x0AL) Image file type doesn't match with parser.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_INIT</a> (BOOTLOADER_ERROR_PARSER_BASE   0x0BL) Initialization failed.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_REJECTED</a> (BOOTLOADER_ERROR_PARSER_BASE   0x0CL) Upgrade file was rejected.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_OVERLAP</a> (BOOTLOADER_ERROR_PARSER_BASE   0x0DL) Upgrade file overlaps with the upgrade location.
#define	<a href="#">BOOTLOADER_ERROR_PARSER_INVALID_TAG_ORDER</a> (BOOTLOADER_ERROR_PARSER_BASE   0x0EL) A GBL tag occurred in an order forbidden by the GBL format spec.

## Macro Definition Documentation

**BOOTLOADER\_ERROR\_PARSER\_UNEXPECTED**

```
#define BOOTLOADER_ERROR_PARSER_UNEXPECTED
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x01L)
```

Encountered unexpected data/option.

Definition at line 257 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_PARSER\_BUFFER**

```
#define BOOTLOADER_ERROR_PARSER_BUFFER
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x02L)
```

Ran out of internal buffer space.

Please increase internal buffer size to match biggest header

Definition at line 261 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_PARSER\_PARSED**

```
#define BOOTLOADER_ERROR_PARSER_PARSED
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x03L)
```

Internal state: done parsing the current input buffer.

Definition at line 264 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_PARSER\_KEYERROR**

```
#define BOOTLOADER_ERROR_PARSER_KEYERROR
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x04L)
```

Invalid encryption key or no key not present.

Definition at line 267 of file platform/bootloader/api/btl\_errorcode.h

**BOOTLOADER\_ERROR\_PARSER\_CRC**

```
#define BOOTLOADER_ERROR_PARSER_CRC
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x05L)
```

Invalid checksum.

Definition at line 270 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_PARSER\_SIGNATURE**

```
#define BOOTLOADER_ERROR_PARSER_SIGNATURE
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x06L)
```

Invalid signature.

Definition at line 273 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_PARSER\_EOF**

```
#define BOOTLOADER_ERROR_PARSER_EOF
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x07L)
```

Image parsing is already done (or has previously errored out)

Definition at line 276 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_PARSER\_UNKNOWN\_TAG**

```
#define BOOTLOADER_ERROR_PARSER_UNKNOWN_TAG
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x08L)
```

Unknown data type in image file.

Definition at line 279 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_PARSER\_VERSION**

```
#define BOOTLOADER_ERROR_PARSER_VERSION
```

**Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x09L)
```

Image file version doesn't match with parser.

Definition at line 282 of file platform/bootloader/api/bt\_Lerrorcode.h

### BOOTLOADER\_ERROR\_PARSER\_FILETYPE

```
#define BOOTLOADER_ERROR_PARSER_FILETYPE
```

Value:

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x0AL)
```

Image file type doesn't match with parser.

Definition at line 285 of file platform/bootloader/api/bt\_Lerrorcode.h

### BOOTLOADER\_ERROR\_PARSER\_INIT

```
#define BOOTLOADER_ERROR_PARSER_INIT
```

Value:

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x0BL)
```

Initialization failed.

Definition at line 288 of file platform/bootloader/api/bt\_Lerrorcode.h

### BOOTLOADER\_ERROR\_PARSER\_REJECTED

```
#define BOOTLOADER_ERROR_PARSER_REJECTED
```

Value:

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x0CL)
```

Upgrade file was rejected.

Definition at line 291 of file platform/bootloader/api/bt\_Lerrorcode.h

### BOOTLOADER\_ERROR\_PARSER\_OVERLAP

```
#define BOOTLOADER_ERROR_PARSER_OVERLAP
```

Value:

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x0DL)
```

Upgrade file overlaps with the upgrade location.

Definition at line 294 of file platform/bootloader/api/bt\_errorcode.h

### **BOOTLOADER\_ERROR\_PARSER\_INVALID\_TAG\_ORDER**

```
#define BOOTLOADER_ERROR_PARSER_INVALID_TAG_ORDER
```

#### **Value:**

```
(BOOTLOADER_ERROR_PARSER_BASE | 0x0EL)
```

A GBL tag occurred in an order forbidden by the GBL format spec.

Definition at line 297 of file platform/bootloader/api/bt\_errorcode.h

## Initialization Error Codes

# Initialization Error Codes

Bootloader error codes returned by initialization code.

Offset from [BOOTLOADER\\_ERROR\\_INIT\\_BASE](#)

## Macros

- `#define` [BOOTLOADER\\_ERROR\\_INIT\\_STORAGE](#) ([BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) | 0×01L)  
Storage initialization error.
- `#define` [BOOTLOADER\\_ERROR\\_INIT\\_TABLE](#) ([BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) | 0×02L)  
Bootloader table invalid.
- `#define` [BOOTLOADER\\_ERROR\\_INIT\\_SFDP](#) ([BOOTLOADER\\_ERROR\\_INIT\\_BASE](#) | 0×03L)  
Bootloader SFDP not supported.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_INIT\_STORAGE

```
#define BOOTLOADER_ERROR_INIT_STORAGE
```

Value:

```
(BOOTLOADER_ERROR_INIT_BASE | 0×01L)
```

Storage initialization error.

Definition at line 69 of file `platform/bootloader/api/bt_errorcode.h`

### BOOTLOADER\_ERROR\_INIT\_TABLE

```
#define BOOTLOADER_ERROR_INIT_TABLE
```

Value:

```
(BOOTLOADER_ERROR_INIT_BASE | 0×02L)
```

Bootloader table invalid.

Definition at line 72 of file `platform/bootloader/api/bt_errorcode.h`

### BOOTLOADER\_ERROR\_INIT\_SFDP

```
#define BOOTLOADER_ERROR_INIT_SFDP
```

Value:

(BOOTLOADER\_ERROR\_INIT\_BASE | 0x03L)

Bootloader SFDP not supported.

Definition at line 75 of file platform/bootloader/api/bt\_Lerrorcode.h

## Parse Error Codes

# Parse Error Codes

Bootloader error codes returned by image parsing.

Offset from [BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#)

## Macros

- `#define` [BOOTLOADER\\_ERROR\\_PARSE\\_CONTINUE](#) ([BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#) | 0x01L)  
Parse not complete, continue calling the parsing function.
- `#define` [BOOTLOADER\\_ERROR\\_PARSE\\_FAILED](#) ([BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#) | 0x02L)  
Verification failed.
- `#define` [BOOTLOADER\\_ERROR\\_PARSE\\_SUCCESS](#) ([BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#) | 0x03L)  
Verification successfully completed. Image is valid.
- `#define` [BOOTLOADER\\_ERROR\\_PARSE\\_STORAGE](#) ([BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#) | 0x04L)  
Bootloader has no storage, and cannot parse images.
- `#define` [BOOTLOADER\\_ERROR\\_PARSE\\_CONTEXT](#) ([BOOTLOADER\\_ERROR\\_PARSE\\_BASE](#) | 0x05L)  
Parse context incompatible with parse function.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_PARSE\_CONTINUE

```
#define BOOTLOADER_ERROR_PARSE_CONTINUE
```

#### Value:

```
(BOOTLOADER_ERROR_PARSE_BASE | 0x01L)
```

Parse not complete, continue calling the parsing function.

Definition at line 89 of file `platform/bootloader/api/bt_Errorcode.h`

### BOOTLOADER\_ERROR\_PARSE\_FAILED

```
#define BOOTLOADER_ERROR_PARSE_FAILED
```

#### Value:

```
(BOOTLOADER_ERROR_PARSE_BASE | 0x02L)
```

Verification failed.

Definition at line 91 of file `platform/bootloader/api/bt_Errorcode.h`



**BOOTLOADER\_ERROR\_PARSE\_SUCCESS**

```
#define BOOTLOADER_ERROR_PARSE_SUCCESS
```

**Value:**

```
(BOOTLOADER_ERROR_PARSE_BASE | 0x03L)
```

Verification successfully completed. Image is valid.

Definition at line 93 of file platform/bootloader/api/bt\_errorcode.h

**BOOTLOADER\_ERROR\_PARSE\_STORAGE**

```
#define BOOTLOADER_ERROR_PARSE_STORAGE
```

**Value:**

```
(BOOTLOADER_ERROR_PARSE_BASE | 0x04L)
```

Bootloader has no storage, and cannot parse images.

Definition at line 95 of file platform/bootloader/api/bt\_errorcode.h

**BOOTLOADER\_ERROR\_PARSE\_CONTEXT**

```
#define BOOTLOADER_ERROR_PARSE_CONTEXT
```

**Value:**

```
(BOOTLOADER_ERROR_PARSE_BASE | 0x05L)
```

Parse context incompatible with parse function.

Definition at line 97 of file platform/bootloader/api/bt\_errorcode.h

## SPI Peripheral Driver Error Codes

# SPI Peripheral Driver Error Codes

Bootloader error codes returned by the SPI Peripheral driver.

Offset from [BOOTLOADER\\_ERROR\\_SPI\\_PERIPHERAL\\_BASE](#)

## Macros

#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_UNINIT</a> (BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE   0x01) Operation not allowed because hardware has not been initialized.
#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_INIT</a> (BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE   0x02) Hardware fail during initialization.
#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_ARGUMENT</a> (BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE   0x03) Invalid argument.
#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_TIMEOUT</a> (BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE   0x04) Timeout.
#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_OVERFLOW</a> (BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE   0x05) Buffer overflow condition.
#define	<a href="#">BOOTLOADER_ERROR_SPI_PERIPHERAL_BUSY</a> (BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE   0x06) Busy condition.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_UNINIT

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_UNINIT
```

#### Value:

```
(BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE | 0x01)
```

Operation not allowed because hardware has not been initialized.

Definition at line 310 of file `platform/bootloader/api/btl_errorcode.h`

### BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_INIT

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_INIT
```

#### Value:

```
(BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE | 0x02)
```

Hardware fail during initialization.

Definition at line 313 of file `platform/bootloader/api/bt_lerrorcode.h`

#### **BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_ARGUMENT**

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_ARGUMENT
```

##### **Value:**

```
(BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE | 0x03)
```

Invalid argument.

Definition at line 316 of file `platform/bootloader/api/bt_lerrorcode.h`

#### **BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_TIMEOUT**

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_TIMEOUT
```

##### **Value:**

```
(BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE | 0x04)
```

Timeout.

Definition at line 319 of file `platform/bootloader/api/bt_lerrorcode.h`

#### **BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_OVERFLOW**

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_OVERFLOW
```

##### **Value:**

```
(BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE | 0x05)
```

Buffer overflow condition.

Definition at line 322 of file `platform/bootloader/api/bt_lerrorcode.h`

#### **BOOTLOADER\_ERROR\_SPI\_PERIPHERAL\_BUSY**

```
#define BOOTLOADER_ERROR_SPI_PERIPHERAL_BUSY
```

##### **Value:**

```
(BOOTLOADER_ERROR_SPI_PERIPHERAL_BASE | 0x06)
```

Busy condition.

Definition at line 325 of file `platform/bootloader/api/bt_lerrorcode.h`

## Security Error Codes

# Security Error Codes

Bootloader error codes returned by security algorithms.

Offset from [BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#)

## Macros

- `#define` [BOOTLOADER\\_ERROR\\_SECURITY\\_INVALID\\_PARAM](#) ([BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#) | 0x01L)  
Invalid input parameter to security algorithm.
- `#define` [BOOTLOADER\\_ERROR\\_SECURITY\\_PARAM\\_OUT\\_RANGE](#) ([BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#) | 0x02L)  
Input parameter to security algorithm is out of range.
- `#define` [BOOTLOADER\\_ERROR\\_SECURITY\\_INVALID\\_OPTION](#) ([BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#) | 0x03L)  
Invalid option for security algorithm.
- `#define` [BOOTLOADER\\_ERROR\\_SECURITY\\_REJECTED](#) ([BOOTLOADER\\_ERROR\\_SECURITY\\_BASE](#) | 0x04L)  
Authentication did not check out.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_SECURITY\_INVALID\_PARAM

```
#define BOOTLOADER_ERROR_SECURITY_INVALID_PARAM
```

#### Value:

```
(BOOTLOADER_ERROR_SECURITY_BASE | 0x01L)
```

Invalid input parameter to security algorithm.

Definition at line 171 of file `platform/bootloader/api/bt_errorcode.h`

### BOOTLOADER\_ERROR\_SECURITY\_PARAM\_OUT\_RANGE

```
#define BOOTLOADER_ERROR_SECURITY_PARAM_OUT_RANGE
```

#### Value:

```
(BOOTLOADER_ERROR_SECURITY_BASE | 0x02L)
```

Input parameter to security algorithm is out of range.

Definition at line 174 of file `platform/bootloader/api/bt_errorcode.h`

### BOOTLOADER\_ERROR\_SECURITY\_INVALID\_OPTION

```
#define BOOTLOADER_ERROR_SECURITY_INVALID_OPTION
```

**Value:**

```
(BOOTLOADER_ERROR_SECURITY_BASE | 0x03L)
```

Invalid option for security algorithm.

Definition at line 177 of file `platform/bootloader/api/bt_errorcode.h`

**BOOTLOADER\_ERROR\_SECURITY\_REJECTED**

```
#define BOOTLOADER_ERROR_SECURITY_REJECTED
```

**Value:**

```
(BOOTLOADER_ERROR_SECURITY_BASE | 0x04L)
```

Authentication did not check out.

Definition at line 180 of file `platform/bootloader/api/bt_errorcode.h`

## Storage Driver Error Codes

# Storage Driver Error Codes

Bootloader error codes returned by a storage driver.

Offset from [BOOTLOADER\\_ERROR\\_STORAGE\\_BASE](#)

## Macros

#define	<a href="#">BOOTLOADER_ERROR_STORAGE_INVALID_SLOT</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×01L) Invalid slot.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_INVALID_ADDRESS</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×02L) Invalid address. Address not aligned/out of range.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_NEEDS_ERASE</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×03L) The storage area needs to be erased before it can be used.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_NEEDS_ALIGN</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×04L) The address or length needs to be aligned.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_BOOTLOAD</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×05L) An error occurred during bootload from storage.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_NO_IMAGE</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×06L) There is no image in this storage slot.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_CONTINUE</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×07L) Continue calling function.
#define	<a href="#">BOOTLOADER_ERROR_STORAGE_GENERIC</a> ( <a href="#">BOOTLOADER_ERROR_STORAGE_BASE</a>   0×08L) Generic storage error.

## Macro Definition Documentation

### BOOTLOADER\_ERROR\_STORAGE\_INVALID\_SLOT

```
#define BOOTLOADER_ERROR_STORAGE_INVALID_SLOT
```

#### Value:

```
(BOOTLOADER\_ERROR\_STORAGE\_BASE | 0×01L)
```

Invalid slot.

Definition at line 109 of file `platform/bootloader/api/btLerrorcode.h`

### BOOTLOADER\_ERROR\_STORAGE\_INVALID\_ADDRESS

```
#define BOOTLOADER_ERROR_STORAGE_INVALID_ADDRESS
```

**Value:**

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x02L)
```

Invalid address. Address not aligned/out of range.

Definition at line 112 of file `platform/bootloader/api/bt_errorcode.h`

**BOOTLOADER\_ERROR\_STORAGE\_NEEDS\_ERASE**

```
#define BOOTLOADER_ERROR_STORAGE_NEEDS_ERASE
```

**Value:**

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x03L)
```

The storage area needs to be erased before it can be used.

Definition at line 115 of file `platform/bootloader/api/bt_errorcode.h`

**BOOTLOADER\_ERROR\_STORAGE\_NEEDS\_ALIGN**

```
#define BOOTLOADER_ERROR_STORAGE_NEEDS_ALIGN
```

**Value:**

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x04L)
```

The address or length needs to be aligned.

Definition at line 118 of file `platform/bootloader/api/bt_errorcode.h`

**BOOTLOADER\_ERROR\_STORAGE\_BOOTLOAD**

```
#define BOOTLOADER_ERROR_STORAGE_BOOTLOAD
```

**Value:**

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x05L)
```

An error occurred during bootload from storage.

Definition at line 121 of file `platform/bootloader/api/bt_errorcode.h`

**BOOTLOADER\_ERROR\_STORAGE\_NO\_IMAGE**

```
#define BOOTLOADER_ERROR_STORAGE_NO_IMAGE
```

**Value:**

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x06L)
```

There is no image in this storage slot.

Definition at line 124 of file `platform/bootloader/api/bt_errorcode.h`

### **BOOTLOADER\_ERROR\_STORAGE\_CONTINUE**

```
#define BOOTLOADER_ERROR_STORAGE_CONTINUE
```

Value:

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x07L)
```

Continue calling function.

Definition at line 127 of file `platform/bootloader/api/bt_errorcode.h`

### **BOOTLOADER\_ERROR\_STORAGE\_GENERIC**

```
#define BOOTLOADER_ERROR_STORAGE_GENERIC
```

Value:

```
(BOOTLOADER_ERROR_STORAGE_BASE | 0x08L)
```

Generic storage error.

Definition at line 130 of file `platform/bootloader/api/bt_errorcode.h`



## UART Driver Error Codes

# UART Driver Error Codes

Bootloader error codes returned by the UART driver.

Offset from `BOOTLOADER_ERROR_UART_BASE`

## Macros

- `#define` `BOOTLOADER_ERROR_UART_UNINIT` (`BOOTLOADER_ERROR_UART_BASE | 0x01`)  
Operation not allowed because hardware has not been initialized.
- `#define` `BOOTLOADER_ERROR_UART_INIT` (`BOOTLOADER_ERROR_UART_BASE | 0x02`)  
Hardware fail during initialization.
- `#define` `BOOTLOADER_ERROR_UART_ARGUMENT` (`BOOTLOADER_ERROR_UART_BASE | 0x03`)  
Invalid argument.
- `#define` `BOOTLOADER_ERROR_UART_TIMEOUT` (`BOOTLOADER_ERROR_UART_BASE | 0x04`)  
Operation timed out.
- `#define` `BOOTLOADER_ERROR_UART_OVERFLOW` (`BOOTLOADER_ERROR_UART_BASE | 0x05`)  
Buffer overflow condition.
- `#define` `BOOTLOADER_ERROR_UART_BUSY` (`BOOTLOADER_ERROR_UART_BASE | 0x06`)  
Busy condition.

## Macro Definition Documentation

### `BOOTLOADER_ERROR_UART_UNINIT`

```
#define BOOTLOADER_ERROR_UART_UNINIT
```

Value:

```
(BOOTLOADER_ERROR_UART_BASE | 0x01)
```

Operation not allowed because hardware has not been initialized.

Definition at line 338 of file `platform/bootloader/api/bt_lerrorcode.h`

### `BOOTLOADER_ERROR_UART_INIT`

```
#define BOOTLOADER_ERROR_UART_INIT
```

Value:

```
(BOOTLOADER_ERROR_UART_BASE | 0x02)
```

Hardware fail during initialization.

Definition at line 340 of file platform/bootloader/api/bt\_lerrorcode.h

### BOOTLOADER\_ERROR\_UART\_ARGUMENT

```
#define BOOTLOADER_ERROR_UART_ARGUMENT
```

#### Value:

```
(BOOTLOADER_ERROR_UART_BASE | 0x03)
```

Invalid argument.

Definition at line 342 of file platform/bootloader/api/bt\_lerrorcode.h

### BOOTLOADER\_ERROR\_UART\_TIMEOUT

```
#define BOOTLOADER_ERROR_UART_TIMEOUT
```

#### Value:

```
(BOOTLOADER_ERROR_UART_BASE | 0x04)
```

Operation timed out.

Definition at line 344 of file platform/bootloader/api/bt\_lerrorcode.h

### BOOTLOADER\_ERROR\_UART\_OVERFLOW

```
#define BOOTLOADER_ERROR_UART_OVERFLOW
```

#### Value:

```
(BOOTLOADER_ERROR_UART_BASE | 0x05)
```

Buffer overflow condition.

Definition at line 346 of file platform/bootloader/api/bt\_lerrorcode.h

### BOOTLOADER\_ERROR\_UART\_BUSY

```
#define BOOTLOADER_ERROR_UART_BUSY
```

#### Value:

```
(BOOTLOADER_ERROR_UART_BASE | 0x06)
```

Busy condition.

Definition at line 348 of file platform/bootloader/api/bt\_lerrorcode.h

## XMODEM Error Codes

# XMODEM Error Codes

Bootloader error codes returned by the XMODEM parser.

Offset from [BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#)

## Macros

- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_CRCL](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x01L)  
Could not verify lower CRC byte.
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_CRCH](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x02L)  
Could not verify upper CRC byte.
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_NO\\_SOH](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x03L)  
No start of header found.
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_PKTNUM](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x04L)  
Packet number doesn't match its inverse.
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_PKTSEQ](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x05L)  
Packet number error (unexpected sequence)
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_PKT DUP](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x06L)  
Packet number error (duplicate)
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_DONE](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x07L)  
Transfer is done (Technically not an error)
- `#define` [BOOTLOADER\\_ERROR\\_XMODEM\\_CANCEL](#) ([BOOTLOADER\\_ERROR\\_XMODEM\\_BASE](#) | 0x08L)  
Transfer is canceled.

## Macro Definition Documentation

### **BOOTLOADER\_ERROR\_XMODEM\_CRCL**

```
#define BOOTLOADER_ERROR_XMODEM_CRCL
```

#### Value:

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x01L)
```

Could not verify lower CRC byte.

Definition at line 223 of file `platform/bootloader/api/btl_errorcode.h`

### **BOOTLOADER\_ERROR\_XMODEM\_CRCH**

```
#define BOOTLOADER_ERROR_XMODEM_CRCH
```

**Value:**

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x02L)
```

Could not verify upper CRC byte.

Definition at line 226 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_XMODEM\_NO\_SOH**

```
#define BOOTLOADER_ERROR_XMODEM_NO_SOH
```

**Value:**

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x03L)
```

No start of header found.

Definition at line 229 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_XMODEM\_PKTNUM**

```
#define BOOTLOADER_ERROR_XMODEM_PKTNUM
```

**Value:**

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x04L)
```

Packet number doesn't match its inverse.

Definition at line 232 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_XMODEM\_PKTSEQ**

```
#define BOOTLOADER_ERROR_XMODEM_PKTSEQ
```

**Value:**

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x05L)
```

Packet number error (unexpected sequence)

Definition at line 235 of file `platform/bootloader/api/btl_errorcode.h`

**BOOTLOADER\_ERROR\_XMODEM\_PKT DUP**

```
#define BOOTLOADER_ERROR_XMODEM_PKT DUP
```

**Value:**

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x06L)
```

Packet number error (duplicate)

Definition at line 238 of file `platform/bootloader/api/bt_Lerrorcode.h`

### **BOOTLOADER\_ERROR\_XMODEM\_DONE**

```
#define BOOTLOADER_ERROR_XMODEM_DONE
```

Value:

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x07L)
```

Transfer is done (Technically not an error)

Definition at line 241 of file `platform/bootloader/api/bt_Lerrorcode.h`

### **BOOTLOADER\_ERROR\_XMODEM\_CANCEL**

```
#define BOOTLOADER_ERROR_XMODEM_CANCEL
```

Value:

```
(BOOTLOADER_ERROR_XMODEM_BASE | 0x08L)
```

Transfer is canceled.

Definition at line 244 of file `platform/bootloader/api/bt_Lerrorcode.h`

